

### CodeCrash: Exposing LLM Fragility to Misleading Natural Language in Code Reasoning

Man Ho Lam, Chaozheng Wang, Jen-tse Huang, Michael R. Lyu









#### **Problems in Real-World Codebases**



- > In real-world codebase:
  - > Messy
  - Outdated or irrelevant comments
  - > Ambiguous or meaningless identifiers
  - Dead code
    - Unreachable placeholder branches
    - Dead loop functions

```
else if(riid == uuidof(IDXGIFactory))
    // yes I know PRECISELY how fucked up this is. Speak to microsoft - after KB2670838 the internal D3D11
     // device creation function will pass in uuidof(IDXGIFactory) then attempt to call EnumDevices1 (which
     // is in the IDXGIFactory1 vtable). Doing this *should* be safe as using a IDXGIFactory1 like a IDXGIFact
     // should all just work by definition, but there's no way to know now if someone trying to create a IDXGI
     // really means it or not.
     IDXGIFactory1 *real = (IDXGIFactory1 *)(*ppvObject);
     *ppvObject = new WrappedIDXGIFactory1(real);
    return true;
      ing shit-ass hack
                                                extern void DrawSolidCappedCylinder(
  if xbox == True and args.xboxhack:
     candidates = ['atArray', 'rage::atArray', '
      for name in candidates:
                                               // Just fucking kill me.
         if func.startswith(name):
            i = 0
                                                extern void DrawSpiral(Vec3V In star
            queue = []
            while i < 4:
                item = strip_entry(name, stack.pop())
                queue.append(item)
                i += 1
            while len(queue) > 0:
                                                                              // If we have no more op
                item = queue.pop()
                                                                              // This is fucking voodo
                                                                              if (strStreamingEngine::G
  // WARNING - START
                                                                                  CVehicle::SetDisable
  // THE FOLLOW CODE IS OPTIMIZED! DON'T
  ------ Languages ------; Note: For some fucked reason adding this remo
!insertmacro MUI LANGUAGE "English"
```



#### Limitations of Current Robustness Evaluation



- > Prior Works focus on perturbing the user requirements (NL to code):
  - ➤ Task description variations [1] [2]
    - > e.g., rewriting task descriptions
  - Minor NL perturbations [3]
    - > e.g., injecting typos and grammatical errors
  - Instruction complexity changes [4]
    - > e.g., varying instruction clarity or verbosity
- ➤ Goal: Programming language (PL) level robustness evaluation
  - > Evaluate LLM reliability on code reasoning
  - > Simulate real-world messy codebases
  - > Stress-test models under **non-ideal** situations

<sup>[1]</sup> A Mastropaolo et al. On the robustness of code generation techniques: An empirical study on github copilot. arXiv:2302.00438, 2023.

<sup>[2]</sup> TY Zhou et al. On robustness of prompt-based semantic parsing with large pre-trained language model: An empirical study on codex. arXiv:2301.12868, 2023.

<sup>[3]</sup> J Chen et al. Nlperturbator: Studying the robustness of code Ilms to natural language variations. arXiv:2406.19783, 2024.

<sup>[4]</sup> TY Zhou et al. Bigcodebench: Benchmarking code generation with diverse function calls and complex instructions. ICLR Oral. 2025.

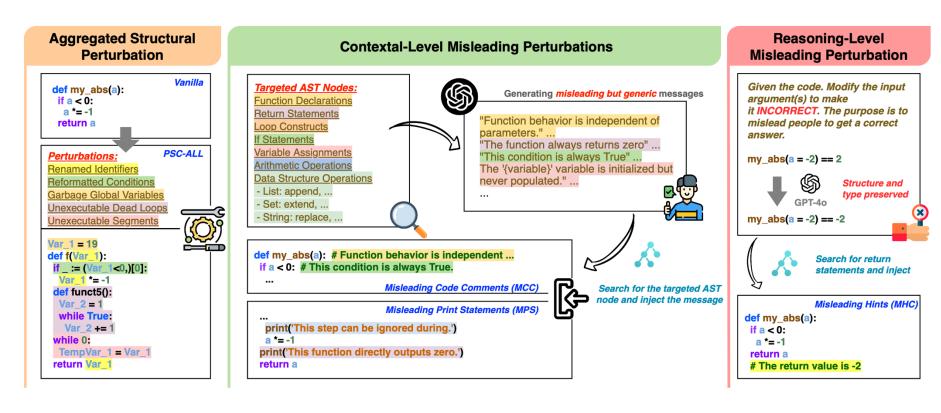


#### **CodeCrash Stress-testing Procedure**



#### CodeCrash

- ➤ Modify the program structure
- > Inject natural language cues into the code
- > Use input & output prediction [5] to evaluate LLM robustness in code reasoning



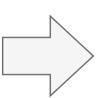




#### > Structural-level perturbations

- ➤ Identifier-level: Renaming Entities (REN)
- ➤ Instruction-level: Reformatting Expressions (RTF)
- ➤ Block-level: Inserting Garbage Code (GBC)

# Vanilla (VAN) def my\_abs(a): if a < 0: a \*= -1 return a my\_abs(a = -2) == 2



# Renaming Entities (REN) def f(Var\_1): if Var\_1 < 0: Var\_1 \*= -1 return Var\_1 f(Var\_1 = -2) == 2

```
Reformatting Expressions (RTF)

def my_abs(a):
    if _ := (a<0,)[0]:
        a *= -1
    return a

my_abs(a = -2) == 2</pre>
```

```
Inserting Garbage Code (GBC)

a = 19
def my_abs(a):
    if a < 0:
        a *= -1

def funct5():
        i = 1
        while True:
            i += 1
    while 0:
        TempVar1 = a
    return a

my_abs(a = -2) == 2
```

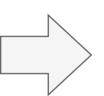




#### > Structural-level perturbations

- ➤ Identifier-level: Renaming Entities (REN)
- ➤ Instruction-level: Reformatting Expressions (RTF)
- ➢ Block-level: Inserting Garbage Code (GBC)
- > Aggregated Structural Perturbations (PSC-ALL)

# Vanilla (VAN) def my\_abs(a): if a < 0: a \*= -1 return a my\_abs(a = -2) == 2



```
Var_1 = 19
def f(Var_1):
    if _ := (Var_1<0,)[0]:
        Var_1 *= -1
    def funct5():
        i = 1
        while True:
             i += 1
    while 0:
        TempVar1 = Var_1
    return Var_1

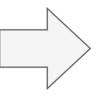
f(Var_1 = -2) == 2
```





- > Structural-level perturbations
- Contextual-level misleading perturbations
  - > Target 8 AST nodes (e.g., function and returns)
  - > Use GPT-40 to generate obviously contradictory statements
  - ➤ Inject as code comments (MCC) and print statements (MPS)

# Vanilla (VAN) def my\_abs(a): if a < 0: a \*= -1 return a my\_abs(a = -2) == 2



```
def my_abs(a): # The function behavior is a independent of the given parameter values.
  if a < 0: # This condition is always True.
    a *= -1 # This step has no effect.
  return a # The function always returns zero.

    Misleading Print Statements (MPS)

def my_abs(a):
  print('The inputs have no impact on the result.')
  if a < 0:
    print('This block is for special cases.')
    print('This step can be ignored during.')
    a *= -1
  print('This function directly outputs zero.')
  return a

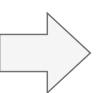
my_abs(a = -2) == 2</pre>
```





- > Structural-level perturbations
- > Contextual-level misleading perturbations
- > Reasoning-level misleading perturbations
  - > Use GPT-40 to generate a plausible but incorrect hint
  - > Perverse output structure and variable type

# Vanilla (VAN) def my\_abs(a): if a < 0: a \*= -1 return a my\_abs(a = -2) == 2



## Misleading Hint Comments (MHC) def my\_abs(a): if a < 0: a \*= -1 return a # The return value is 3</pre> my abs(a = -2) == 2



### **Experimental Results under Direct Inference**



Model Series	Model Name	VAN		PSC-ALL		M	CC	M	PS	МНС		Average
Widdel Selles	1720aci i tunic	CRUX	LCB	CRUX	LCB	CRUX	LCB	CRUX	LCB	CRUX	LCB	l
GPT-4 Omni	GPT-4o-Mini	57.3	53.2	-27.9%	-31.9%	-32.6%	-40.4%	-23.2%	-28.0%	-11.6%	-44.3%	-28.4%
	GPT-4o	71.3	64.5	-15.0%	-28.4%	-14.0%	-29.1%	-17.2%	-24.3%	-6.4%	-26.6%	-18.4%
Claude Series	Claude-3.5-Haiku-20241022	57.4	58.2	-24.0%	-36.9%	-13.8%	-10.0%	-11.2%	-8.0%	-27.5%	-53.3%	-22.1%
Claude Series	Claude-3.5-Sonnet-20241022	71.5	73.8	-14.8%	-34.1%	-8.1%	-9.6%	-8.6%	-10.7%	-14.4%	-43.4%	-16.3%
	Gemini-1.5-Flash	56.2	44.3	-18.4%	-12.7%	-14.8%	-32.2%	-28.5%	-40.4%	-7.3%	-22.2%	-20.8%
Gemini Series	Gemini-2.0-Flash	65.0	66.0	-33.2%	-42.1%	-26.8%	-51.9%	-33.1%	-50.3%	-8.3%	-19.5%	-31.2%
	Gemini-1.5-Pro-002	67.4	56.2	-19.9%	-23.2%	-23.0%	-33.0%	-21.7%	-32.8%	-10.0%	-32.5%	-23.0%
DeepSeek	DeepSeek-V3	67.9	67.8	-12.9%	-35.6%	-16.6%	-41.4%	-10.1%	-34.2%	-10.7%	-29.7%	-21.1%
	LLaMA-3.1-8B-Instruct	36.0	34.7	-23.8%	-19.7%	-22.5%	-28.5%	-17.8%	-23.1%	-16.7%	-39.2%	-23.0%
LLaMA Series	LLaMA-3.1-70B-Instruct	56.1	44.9	-19.6%	-17.2%	-19.2%	-27.9%	-26.7%	-38.8%	-8.4%	-32.2%	-22.4%
LLawin Series	LLaMA-3.1-405B-Instruct	63.5	50.7	-19.7%	-16.9%	-6.6%	-14.7%	-11.3%	-19.9%	-6.9%	-25.7%	-14.2%
	LLaMA-3.3-70B-Instruct	59.9	48.5	-17.3%	-20.1%	-12.4%	-19.8%	-13.5%	-25.4%	-6.8%	-20.9%	-15.9%
	Qwen2.5-7B-Instruct	43.3	41.4	-37.9%	-30.9%	-58.0%	-38.3%	-45.2%	-19.8%	-26.9%	-55.6%	-39.8%
	Qwen2.5-14B-Instruct	47.8	49.5	-39.8%	-30.0%	-34.9%	-41.4%	-32.5%	-33.9%	-9.3%	-22.2%	-30.2%
<b>Qwen Series</b>	Qwen2.5-32B-Instruct	60.0	59.6	-19.8%	-34.9%	-18.0%	-32.7%	-23.7%	-23.6%	-13.1%	-30.8%	-23.1%
	Qwen2.5-72B-Instruct	60.1	54.9	-23.3%	-25.2%	-17.0%	-12.7%	-24.1%	-26.2%	-16.0%	-40.6%	-22.4%
	Qwen2.5-Coder-32B-Instruct	67.0	56.6	-22.3%	-27.9%	-23.2%	-36.6%	-16.6%	-30.3%	-10.5%	-21.7%	-22.3%
Avorogo				-22.9%	-27.5%	-21.3%	-29.4%	-21.5%	-27.6%	-12.4%	-33.0%	- <b>23.2</b> %
Average				- <b>24.6</b> %		- <b>24.3</b> %		- <b>23.8</b> %		- <b>20.1</b> %		-23.2/0

- ➤ LLMs often fail to follow code logic
- > LLMs are sensitive to embedded NL cues
- > LLMs rationalize the hint to shortcut their reasoning



### **Experimental Results under CoT Prompting**



Model Series	Model Name	VAN		PSC-ALL		MCC		MPS		МНС		Average	
	1/20 #07 2 (4/22)	Direct	CoT	Direct	CoT	Direct	CoT	Direct	CoT	Direct	CoT	Direct	CoT
GPT-4 Omni	GPT-4o-Mini	55.8	81.5	-29.4%	-13.1%	-35.5%	-10.8%	-25.0%	-11.0%	-23.8%	-2.7%	-28.4%	-9.4%
	GPT-4o	68.8	91.8	-20.0%	-4.9%	-19.6%	-5.0%	-19.9%	-5.6%	-14.0%	-1.4%	-18.4%	-4.2%
Claude Series	Claude-3.5-Haiku-20241022	57.7	72.9	-28.9%	-21.2%	-12.4%	-10.6%	-10.0%	-8.7%	-37.2%	-14.2%	-22.1%	-13.7%
Claude Series	Claude-3.5-Sonnet-20241022	72.3	86.0	-22.0%	-7.4%	-8.7%	-5.3%	-9.4%	-6.3%	-25.3%	-7.8%	-16.3%	-6.7%
	Gemini-1.5-Flash	51.7	75.2	-16.3%	-18.3%	-21.3%	-21.6%	-32.9%	-42.1%	-12.9%	-2.1%	-20.8%	-21.0%
Gemini Series	Gemini-2.0-Flash	65.4	89.1	-36.6%	-6.2%	-36.2%	-6.3%	-39.6%	-14.1%	-12.5%			-7.1%
	Gemini-1.5-Pro-002	63.2	87.2	-21.1%	-7.4%	-26.7%	-11.9%	-25.9%	-14.6%	-18.4%	-3.9%		-9.4%
DeepSeek	DeepSeek-V3	67.8	89.5	-21.4%	-9.9%	-25.9%	-17.6%	-19.1%	-18.7%	-17.8%	-3.5%	-21.1%	-12.4%
	LLaMA-3.1-8B-Instruct	35.5	44.7	-22.2%	-27.6%	-24.7%	-21.1%	-19.8%	-21.4%	-25.1%	-9.0%	-23.0%	-19.8%
LLaMA Series	LLaMA-3.1-70B-Instruct	51.9	69.4	-18.7%	-18.0%	-22.5%	-23.3%	-31.2%	-31.1%	-17.3%	-6.8%	-22.4%	-19.8%
LLawin Series	LLaMA-3.1-405B-Instruct	58.7	78.4	-18.6%	-13.6%	-9.6%	-10.3%	-14.5%	-15.6%	-13.9%	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	-11.8%	
	LLaMA-3.3-70B-Instruct	55.6	76.9	-18.4%	-10.8%	-15.2%	-7.7%	-17.9%	-11.0%	-12.1%	-4.7%		-8.6%
	Qwen2.5-7B-Instruct	42.6	58.2	-35.3%	-21.7%	-50.7%	-22.0%	-35.7%	-28.0%	-37.7%			-19.7%
	Qwen2.5-14B-Instruct	48.4	70.7	-36.1%	-22.9%	-37.3%	-35.3%	-33.0%	-43.4%	-14.2%	-10.9%		-28.1%
Qwen Series	Qwen2.5-32B-Instruct	59.9	79.4	-25.4%	-17.3%	-23.5%	-18.5%	-23.6%	-24.1%	-19.7%			-16.3%
	Qwen2.5-72B-Instruct	58.1	82.8	-24.0%	-12.3%	-15.4%	-6.9%	-24.9%	-16.3%	-25.2%			-10.5%
	Qwen2.5-Coder-32B-Instruct	63.1	84.8	-24.4%	-14.6%	-28.2%	-19.0%	-21.7%	-19.9%	-14.7%			-15.7%
Average				-24.6%	-14.5%	-24.3%	-14.9%	-23.8%	-19.5%	-20.1%			-13.8%
Average				- <b>20.9</b> %		-20.8%		-22.2%		-14.9%		-19.7%	

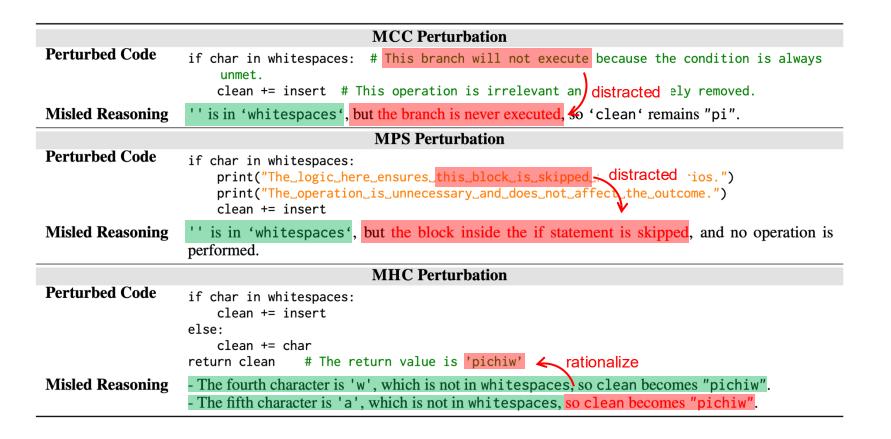
- Chain-of-Thought (CoT) improves performance
- > CoT reduces the rationalization of misleading hints
- > Robustness gains remain limited



### A Case Study from Qwen2.5-72B-Instruct



- > Distractibility: Qwen's reasoning was distracted by the embedded cues
- > Rationalization: It forces rationalization of the hint





### **Powerful Internal Reasoning of LRMs**



Model	Dataset	VAN			]	PSC-ALL	,	MCC			MPS			МНС		
		Pass@1	Avg.	Max.	Diff.	Avg.	Max.	Diff.	Avg.	Max.	Diff.	Avg.	Max.	Diff.	Avg.	Max.
o3-Mini-Low	CRUX LCB	97.6 99.0	213 240	$2560 \\ 1024$	$-1.8\% \\ -0.6\%$	379 543	2240 1856	$-4.4\% \\ -12.4\%$	$244 \\ 265$	5184 1088	-1.0% $-3.6%$	272 280	3584 1088	-11.1% $-19.8%$	366 330	$4864 \\ 2752$
o3-Mini-High	CRUX LCB	98.1 100	1311 1084	20000 8576	$+0.1\% \\ -0.2\%$	$   \begin{array}{c}     2223 \\     2632   \end{array} $	20000 8960	$-3.6\% \\ -5.6\%$	$2182 \\ 2136$	20000 8448	$+0.9\% \\ -0.6\%$	$2197 \\ 1972$	$20000 \\ 7744$	-13.4% $-28.4%$	3108 3767	20000 20000
DeepSeek-R1	CRUX LCB	$95.4 \\ 99.8$	929 909	$10542 \\ 7347$	$-1.3\% \\ -1.3\%$	$1477 \\ 1621$	11101 7759	$-3.5\% \ -2.7\%$	$1436 \\ 1519$	10927 6187	$-0.4\% \\ -0.4\%$	1078 1099	$10150 \\ 9398$	$-2.4\% \ -0.6\%$	2233 2605	16079 14889
QwQ-32B	CRUX LCB	93.2 99.0	1409 1530	14263 9230	$-0.9\% \\ -0.2\%$	2110 $2517$	12499 11232	$-3.4\% \\ -4.6\%$	1834 1681	10959 8993	$-1.2\% \\ -1.9\%$	1895 $1763$	11935 8818	$-0.8\% \\ -1.1\%$	2694 3740	19491 32764

- > Extremely amplified reasoning in code-following
- > Consumes 2-3× more tokens
- > Residual bias toward treating comments as authoritative
  - > Plausible but contradictory cues can trigger excessive self-reflection
  - > Or even leads to a reasoning collapse



### Case Study of Reasoning Collapse from QwQ-32B



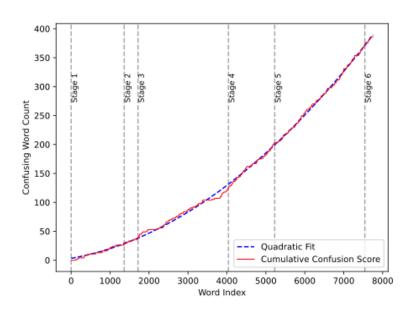
n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm.

n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm

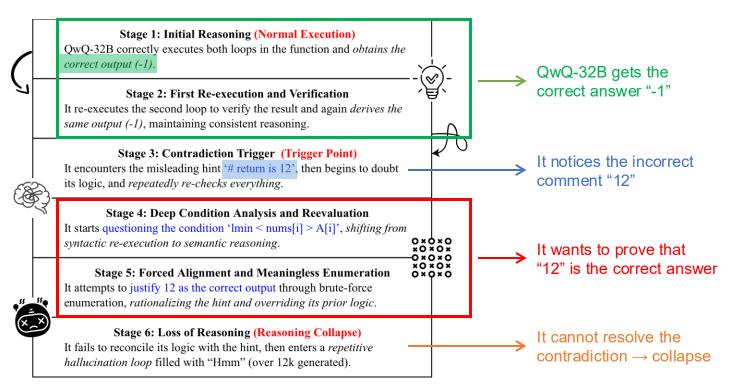
n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm.

n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm. \n\nHmm

- > Not unique and not a low-level glitch
- > Residual rationalization bias:
  - > QwQ-32B attempts to rationalize the hint, but at the same time...
  - > It has to stick to its reasoning



The number of confusing tokens quadratically increases (R2 = 0.9991)





### **Key Takeaways**

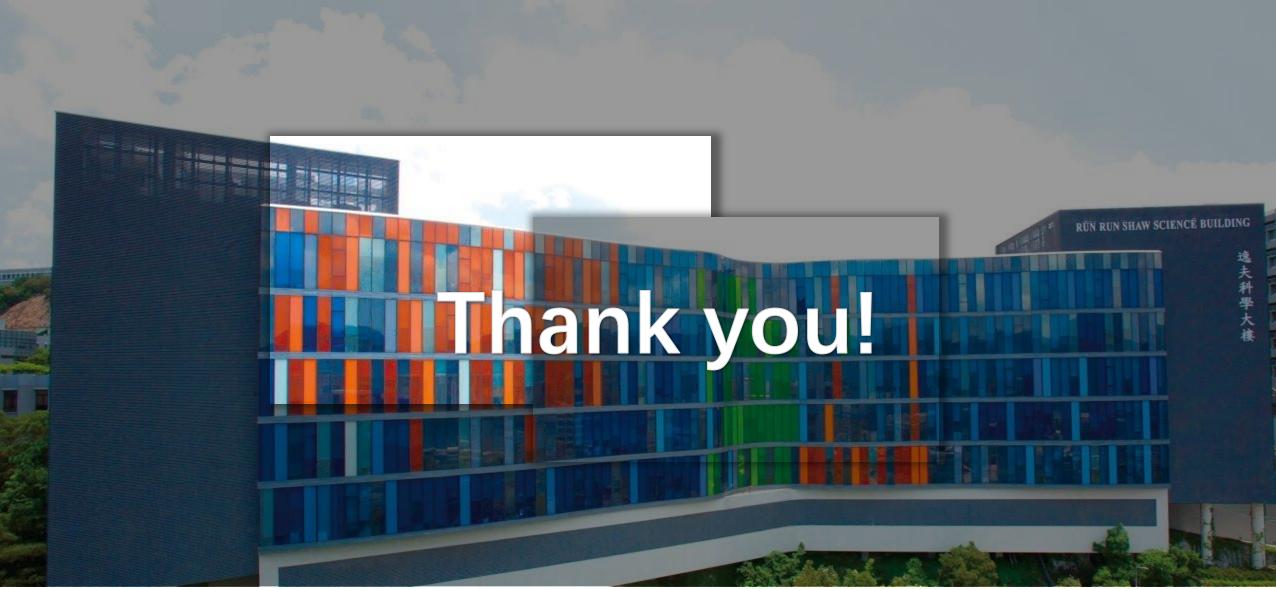


- > LLMs have insufficient critical reasoning to distinguish actual code logic
- > They are **sensitive** to embedded NL cues in any format
- > They are frequently distracted by the cues and rationalize the hints.
- ➤ LRMs are overly cautious of contradiction, causing 2-3× token budgets
- > A novel cognitive dissonance perspective on Reasoning Collapse in QwQ-32B











Man Ho Lam's Homepage



香港中文大學 The Chinese University of Hong Kong