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#### Expand dataset in 2D and 3D INRs

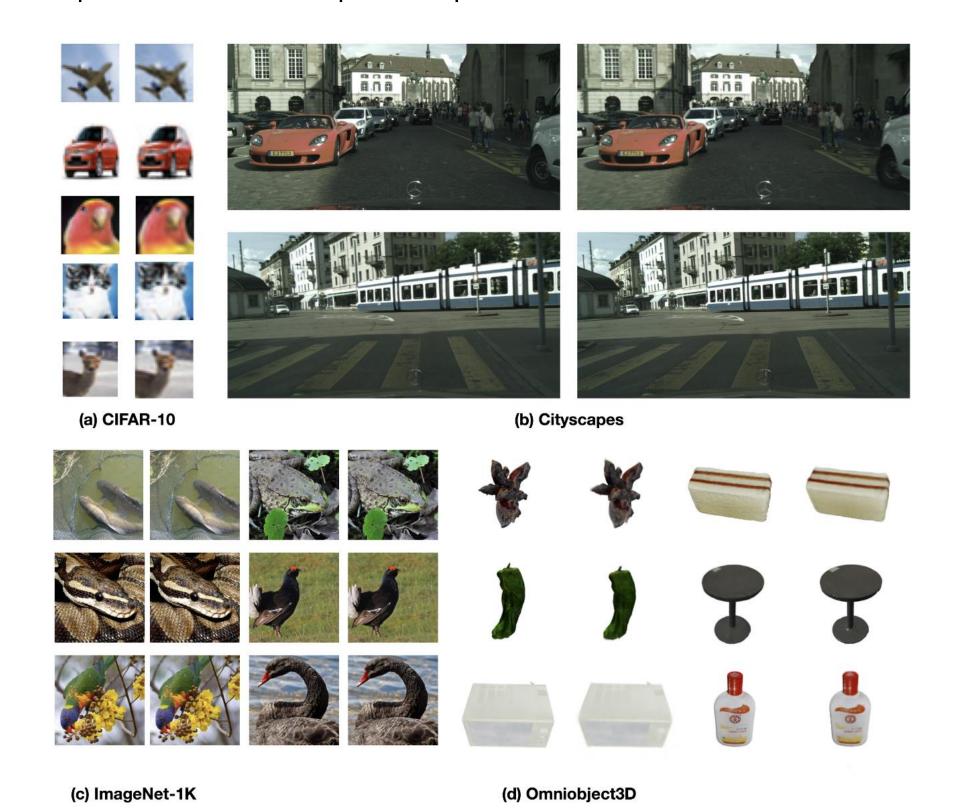
The lack of large-scale INR datasets has hindered further advancements in INRs, as existing datasets are limited in scale and scope. To address this, we introduce *Implicit-Zoo*, a dataset comprising over 1.5 million implicit functions across diverse 2D and 3D tasks.

- Creation of Implicit-Zoo: Developed using nearly 1,000 GPU days with iterative refinement for high-quality data (PSNR ≥ 30).
- Comprehensive Benchmarks: Tasks include 2D image classification, segmentation, and 3D pose regression with a novel baseline.
- Learnable Tokenization: Enhances benchmarks across tasks using adaptive patch centers, scales, and pixel-/point-level approaches. This work introduces learnable tokenization as a novel research direction, showcasing its transformative impact on INR-based tasks.

Method	Task	Scenes	Model(Depth/Width)	GPU (days)	Overall Size (GB)	PSNR
CIFAR-10 [1]	2D	60000	3 / 64	5.96	1.44	31.01
ImageNet-1K [2]	2D	1431167	4 / 256	831.53	749.93	30.12
CityScapes [3]	2D	23473	5 / 256	50.15	18.40	34.10
Omniobject-3D [4]	3D	5914	4 / 128	69.81	5.96	31.54

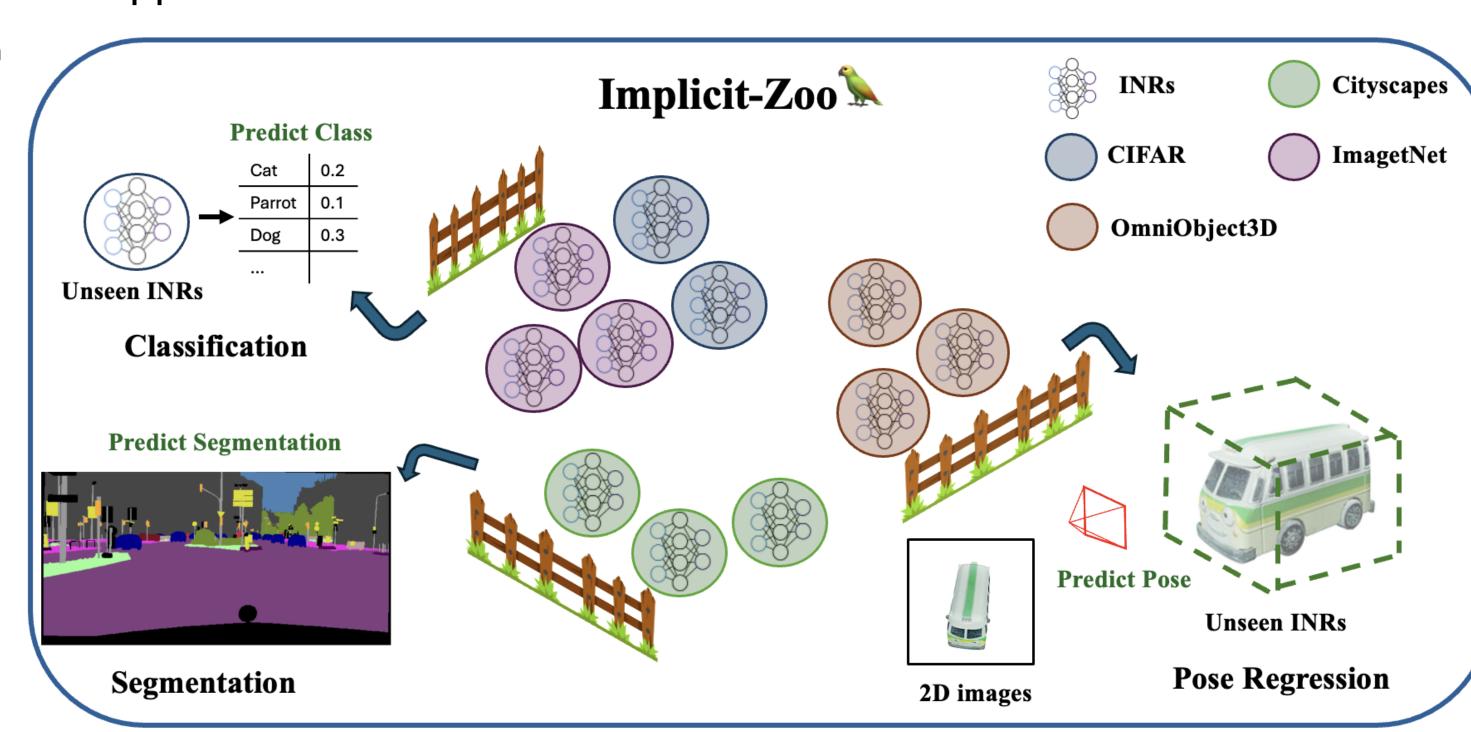
# **Example of Dataset**

Optional section descriptor in 21pt font

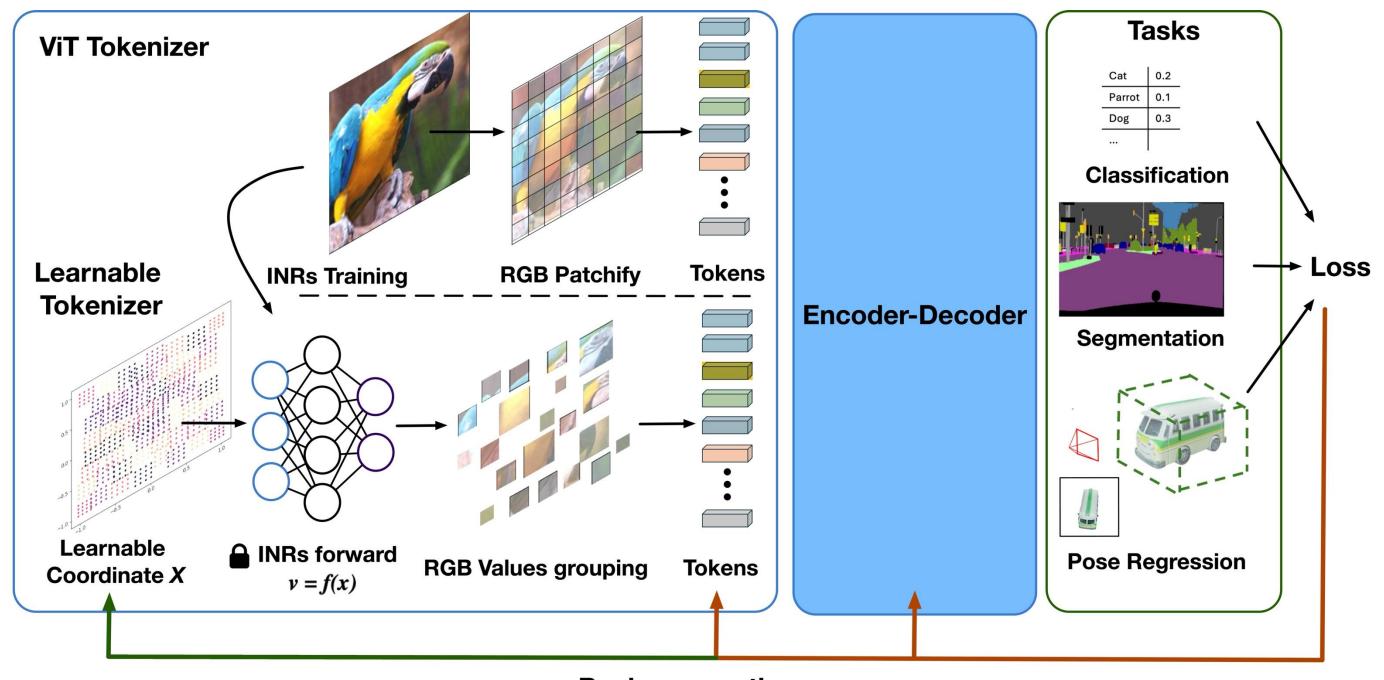


INRs reconstruction exmaples

## Application



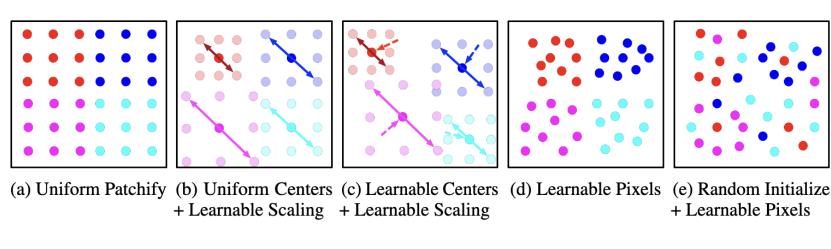
### Learnbale Token

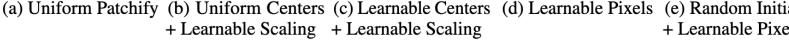


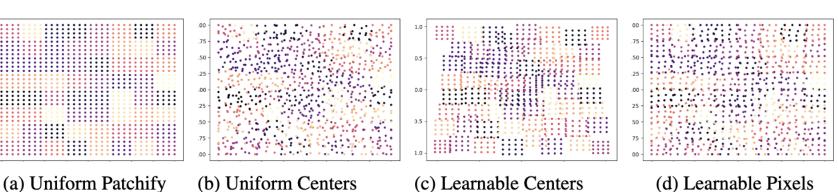
**Backpropagation** 

Illustration of learnable tokenizer. Instead of retrieve RGB value from images we query learnable coordinates to pre-trained freezed INRs and grouping RGB values to create tokens. Note that during backpropogation the Coordinate x will also be jointly optimized with ViT modules.

# RGB Grouping







+ Learnable Scaling

Experiment

Method	Acc↑	Precision ↑	F1 ↑
ViT[18]	$80.82{\pm}0.86\%$	$80.76 \pm 0.87~\%$	80.75± 0.86 %
ViT[18] + S	$80.24 \pm 0.47\%$	$80.49 \pm 0.63\%$	$80.44 \pm 0.57\%$
ViT[18] + LC	$81.33 \pm 0.23\%$	$81.29 \pm 0.22\%$	$81.30 \pm 0.23\%$
ViT[18] + LP + rand	$59.43 \pm 1.21 \%$	$59.56 \pm 1.32 \%$	$59.65 \pm 1.29\%$
ViT[18] + LP	$79.51 \pm 0.23\%$	$79.37 \pm 0.34\%$	$79.37 \pm 0.35\%$
ViT[18] + LP + Reg	$\textbf{81.57} \!\pm \textbf{0.29}\%$	$\textbf{81.53} \!\pm \textbf{0.30}\%$	$81.51 \pm 0.30\%$

Method	Acc↑	Precision ↑	F1 ↑
VGG19[68] VG19+LP+Reg	$egin{array}{c} 82.06 \pm 0.67 \ \% \ 82.28 \pm 0.45 \ \% \end{array}$	$82.11\pm0.71~\%$ $82.30\pm0.63~\%$	$82.07 \pm 0.70 \% \ 82.22 \pm 0.59 \%$
ResNet18[69] ResNet18+LP+Reg	$83.34 \pm 0.61 \%$ $83.57 \pm 0.59 \%$	$83.72 \pm 0.67 \%$ $83.94 \pm 0.51 \%$	$83.48 \pm 0.64 \% \ 83.71 \pm 0.55 \%$

Classification results on CIFAR-INR with various grouping methods. Using VGG11 and ResNet18, our learnable token approach enhances performance in both CNN architectures and supports learnable convolutions.

