# Generalized Linear Bandits with Limited Adaptivity



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# **Generalized Linear Bandits**

**Generalized Linear Models**: Random variable *r* has PDF with parameter *z*:

 $\mathbb{P}_{z}[r] = \exp(rz - b(z) + c(r))$ 

b(z) is convex and  $\mu(z) := \dot{b}(z) = \mathbb{E}_{z}[r]$ .

• We consider GLMs with  $r \in [0, R]$  a.s.

At every round  $t \in \{1, \ldots, T\}$ :

- 1. A context  $\mathcal{X}_t = \{x_{1,t}, \dots, x_{K,t}\} \subset \mathbb{R}^d$  is presented
- 2. Learner plays arm  $x_t \in \mathcal{X}_t$  according to some policy  $\pi_t$
- 3. Learner observes *reward*  $r_t$  sampled from a GLM with parameter  $x_t^T \theta^*$
- 4. (Optional) Learner updates policy  $\pi_t$  to  $\pi_{t+1}$  using observation and history

## Limited Adaptivity

**Model M1**: Learner can update policy only M

Distributional Optimal Design [Ruan et al. (2021)] Let  $\mathcal{M} = \{(p_i, \mathbf{M}_i)\}_{i=1}^n$  where,  $p_i \ge 0$  and  $\sum_i p_i = 1$ . For any  $i \in [n]$ , let  $\pi_{\mathbf{M}_i} \in \Delta(\mathcal{X})$ defined as:  $\pi_{\mathbf{M}_i}(x) = \frac{\|x\|_{\mathbf{M}_i}^{2\alpha}}{\sum_{y \in \mathcal{X}} \|y\|_{\mathbf{M}_i}^{2\alpha}} \quad \forall x \in \mathcal{X}$ Distributional Optimal Design  $\pi$  for collection  $\mathcal{M}$  is given as:  $\pi(x) = \frac{1}{2}\pi_G(x) + \sum_{i=1}^n \frac{p_i}{2}\pi_{\mathbf{M}_i}(x), \quad \forall x \in \mathcal{X}$ 

**Lemma**: Let  $\mathcal{X}_1, \ldots, \mathcal{X}_s \stackrel{\text{i.i.d}}{\sim} \mathcal{D}$  and let  $\mathcal{M}$  be constructed using Algorithm 2 of [1]. Further, define  $\mathbf{W} = \underset{\mathcal{X}\sim\mathcal{D}}{\mathbb{E}} [\underset{x\sim\pi}{\mathbb{E}} [xx^{\mathsf{T}} \mid \mathcal{X}]]$ . Then, with high probability,

$$\mathbb{E}_{\mathcal{X}\sim\mathcal{D}}\left[\max_{x\in\mathcal{X}}\|x\|_{\mathbf{W}^{-1}}\right] \leq O(\sqrt{d\log d})$$

## RS-GLinUCB for M2

• Adversarial Contexts:  $\mathcal{X}_t$  can be any subset of  $\mathbb{R}^d$ 

• Performance: Regret over T rounds given by-

$$\mathsf{R}_{T} = \sum_{t=1}^{I} \left( \max_{x \in \mathcal{X}_{t}} \mu(x^{\mathsf{T}}\theta^{*}) - \mu(x_{t}^{\mathsf{T}}\theta^{*}) \right)$$

• Non-linearity measure: For adversarial context

$$\kappa \coloneqq \max_{x \in \cup_{t=1}^{T} \mathcal{X}_t} \frac{1}{\dot{\mu}(x^{\intercal} \theta^*)}$$

#### Algorithm

# Key Highlights

Optimal Regret: Resolves conjecture in GLM Bandit by removing κ from √T-term
Computationally Efficient: Update time is per

round amortized  $O(poly(d) \log T)$ 

• S-free Regret: Resolves conjecture of polyno-

(given) number of times. *Learner must declare before the start of bandit instance at which rounds it will update its policy*.

**Model M2**: Learner can update the policy for polylog(T) times. Learner can decide adaptively in which rounds it will update the policy.

## B-GLinUCB for M1

- Stochastic Contexts i.e.,  $\mathcal{X}_t \sim \mathcal{D}$
- Performance: Regret over T rounds given by-

 $\mathsf{R}_{T} = \mathbb{E} \Big[ \sum_{t=1}^{T} \big( \max_{x \in \mathcal{X}_{t}} \mu(x^{\mathsf{T}}\theta^{*}) - \mu(x_{t}^{\mathsf{T}}\theta^{*}) \big) \Big]$ 

• Non-linearity measures: For arm set  $\mathcal{X}$ , let  $x^* = \arg \max_{x \in \mathcal{X}} \mu(x^{\mathsf{T}}\theta^*)$ . Define the quantities:

$$\begin{split} \kappa &\coloneqq \max_{\mathcal{X} \in \text{supp}(\mathcal{D})} \max_{x \in \mathcal{X}} \frac{1}{\dot{\mu}(x^{\intercal}\theta^{*})} \\ \frac{1}{\kappa^{*}} &\coloneqq \max_{\mathcal{X} \in \text{supp}(\mathcal{D})} \dot{\mu}(x^{*\intercal}\theta^{*}) \\ \frac{1}{\hat{\kappa}} &\coloneqq \mathbb{E}_{\mathcal{X} \sim \mathcal{D}} \left[ \dot{\mu}(x^{*\intercal}\theta^{*}) \right] \end{split}$$

#### **Optimal Design Policies**

#### G-Optimal Design

Let  $\mathcal{X} \subset \mathbb{R}^d$  and  $\Delta(\mathcal{X})$  be set of probability distributions supported on  $\mathcal{X}$ . For  $\lambda \in \Delta(\mathcal{X})$ , let

### Algorithm

Batch lengths  $\tau_k$ ,  $k \in [M]$  are calculated as:

$$\tau_1 := \left(\frac{\sqrt{\kappa} \ e^{3S} d^2 \gamma^2}{S} \alpha\right)^{2/3},$$
  
$$\tau_2 := \alpha, \tau_k := \alpha \sqrt{\tau_{k-1}}, \text{ for } k \in [3, M]$$
  
where  $\gamma := 30RS\sqrt{d\log T} \ (\|\theta^*\| \le S) \text{ and } \alpha$ 

 $T^{\frac{1}{2(1-2^{-M+1})}}$  if  $M \leq \log \log T$  and  $\alpha = 2\sqrt{T}$  else.

#### B-GLinUCB

1.  $\tau_1$  rounds, play arms using  $\pi_G$  and observe rewards. 2. Obtain  $\theta_w$  via MLE. 3. For batches  $k = 2, \ldots, M$  do: For  $\tau_k$  rounds do: 4. Receive arm set  $\mathcal{X}_t$ . 5. Use previous estimates of  $\theta^*$  to eliminate 6. arms. Scale the reduced arm set with a non-7. linearity factor. Play an arm based on Distributional 8. Optimal Design policy on the scaled arm set. 9. Estimate (via MLE)  $\theta^*$ . 10. Construct a new Distributional Optimal Design policy. **Theorem**: Regret of B-GLinUCB  $R_T \leq (R_1 +$  $R_2$ ) log log T, where  $\mathsf{R}_1 = O\left(RSd\left(\sqrt{\frac{d}{\widehat{\kappa}}} \wedge \sqrt{\frac{1}{\kappa^*}}\right)T^{\frac{1}{2(1-2^{1-M})}}\log T\right) \text{ and }$  $\mathsf{R}_2 = O\left(\kappa^{1/3} d^2 e^{2S} (RS \log T)^{2/3} T^{\frac{1}{3(1-2^{1-M})}}\right).$ 

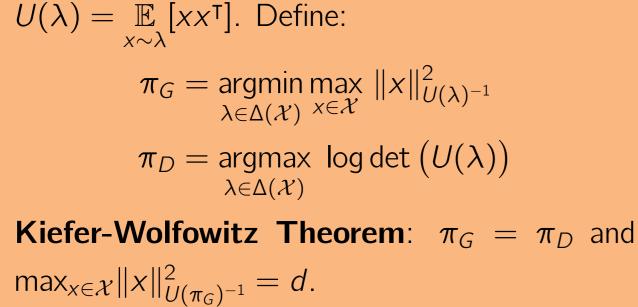
mial dependence on S in regret's leading term

**Main Idea**: Context-dependent switching criterion *in addition to* determinant-doubling trick

#### RS-GLinUCB

1. Initialize:  $\mathbf{V} = \mathbf{H}_1 = \lambda \mathbf{I}, \ \mathcal{T}_o = \emptyset, \ \tau = 1,$  $\lambda := d \log(T/\delta)/R^2$  and  $\gamma := 25RS \sqrt{d \log(\frac{T}{\delta})}$ . 2. For rounds  $t = 1, \ldots, T$  do: 3. Observe arm set  $\mathcal{X}_t$ . If  $\max_{\mathbf{v} \in \mathcal{V}} \|x\|_{\mathbf{V}^{-1}}^2 \ge 1/(\gamma^2 \kappa R^2)$  [Criterion I] 4. Select  $x_t = \operatorname{argmax} ||x||_{\mathbf{V}^{-1}}$  and observe  $r_t$ . 5. Update  $\mathcal{T}_o \leftarrow \mathcal{T}_o \cup \{t\}, \mathbf{V} \leftarrow \mathbf{V} + x_t x_t^{\mathsf{T}}$  and  $\mathbf{H}_{t+1} \leftarrow \mathbf{H}_t$ . Compute  $\hat{\theta}_o = \operatorname{argmin}_{s \in \mathcal{T}_o} \ell(\theta, x_s, r_s) +$ 7.  $\frac{\lambda}{2} \|\theta\|_2^2.$ 8. Else If det( $\mathbf{H}_t$ ) > 2 det( $\mathbf{H}_{\tau}$ ) [Criterion II] 9. Set  $\tau = t$  and  $\theta \leftarrow \operatorname{argmin} \frac{\lambda}{2} \|\theta\|_2^2 +$ 10.  $\sum_{s\in[t-1]\setminus\mathcal{T}_{o}}\ell(\theta, x_{s}, r_{s})$  $\widehat{\theta}_{\tau} \leftarrow \operatorname{Project}(\widetilde{\theta})$ 11. Update  $\mathcal{X}_t \leftarrow \mathcal{X}_t \setminus \{x \in \mathcal{X}_t : UCB_o(x) < d\}$ 12.  $\max_{z \in \mathcal{X}_t} LCB_o(z)$ . Select  $x_t$  = argmax  $UCB(x, \mathbf{H}_{\tau}, \hat{\theta}_{\tau})$  and 13.  $x \in \mathcal{X}_t$ observe reward  $r_t$ . Update  $\mathbf{H}_{t+1} \leftarrow \mathbf{H}_t + \frac{\dot{\mu}(x_t^{\mathsf{T}}\hat{\theta}_w)}{e} x_t x_t^{\mathsf{T}}$ . 14.

**Theorem**: Given  $\delta \in (0, 1)$ , with probability  $\geq 1 - \delta$ , the regret of RS-GLinUCB satisfies



**Corollary**: When  $M \ge \log \log T$ , B-GLinUCB achieves a regret bound of  $R_T \le \widetilde{O}\left(\left(\sqrt{\frac{d}{\widehat{\kappa}}} \land \sqrt{\frac{1}{\kappa^*}}\right) dRS\sqrt{T} + d^2 e^{2S} (S^2 R^2 \kappa T)^{1/3}\right)$ 

$$R_{T} = O\left(d\sqrt{\sum_{t \in [T]} \dot{\mu}(x_{t}^{*\mathsf{T}}\theta^{*})}\log\left(RT/\delta\right) + \kappa d^{2}R^{5}S^{2}\log^{2}\left(T/\delta\right)\right)$$

**Lemma**: RS-GLinUCB, during its entire execution, updates its policy at most  $O(R^4S^2 \kappa d^2 \log^2(T/\delta))$  times.

