



# OpenDlign: Enhancing Open-World 3D Learning with Depth-Aligned Images





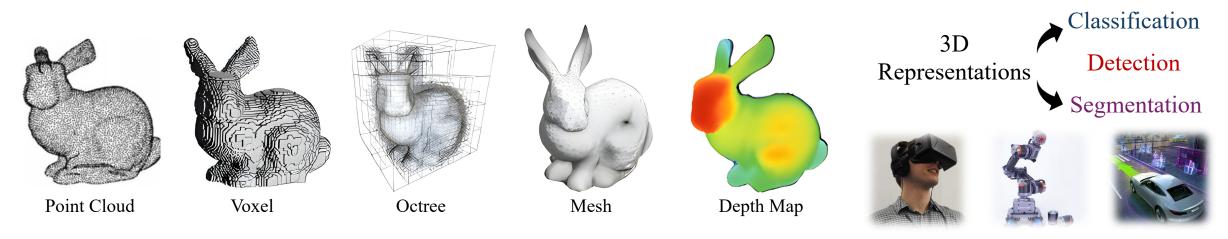


Ye Mao, Junpeng Jing, Krystian Mikolajczyk https://yebulabula.github.io/OpenDlign/

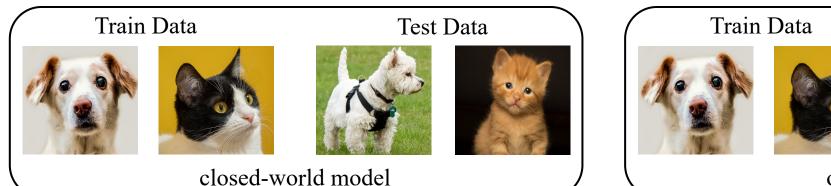
# MatchLab

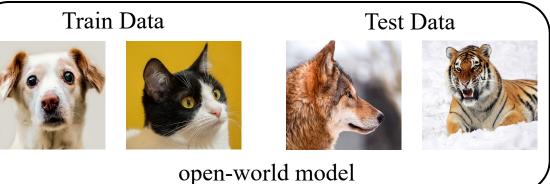
#### What is open-world 3D learning?

• 3D learning: Learn representations/features from 3D data (e.g., point cloud, depth map)



• Open-World: Generalize beyond 'seen' categories in pretraining dataset.



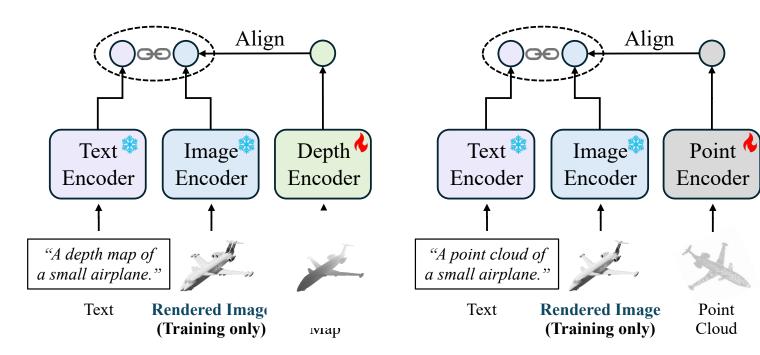


Previous methods: Depth-based vs Point-based open-world 3D models.

(a) Depth-based Method

IMPERIAL





Rendered image:

• Multi-view, rendered from CAD models, used for training only.



Image and text modalities are pre-aligned by CLIP. Feature alignment of 3D data, CAD-rendered images, and text is a standard practice.



CLIP's secret of success: Pretraining on an extremely diverse set of image-text pairs.

- 3D dataset is scarce ( $\leq 1M$ , synthetic). CLIP Pretraining data: LAION5B, DFN5B (5B).
- CAD-rendered images: unrealistic, simplistic texture, limited visual diversity.



Directly training a 3D version of CLIP from scratch is impractical.

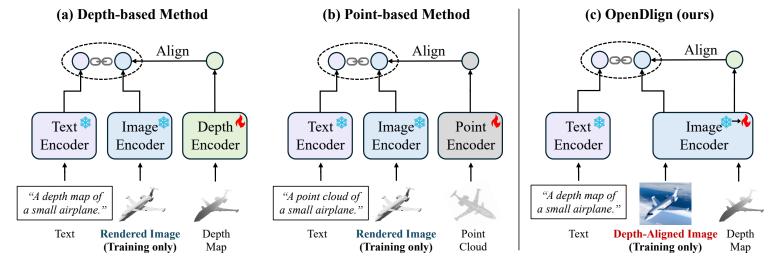
MatchLab

OpenDlign: a novel open-world 3D model.

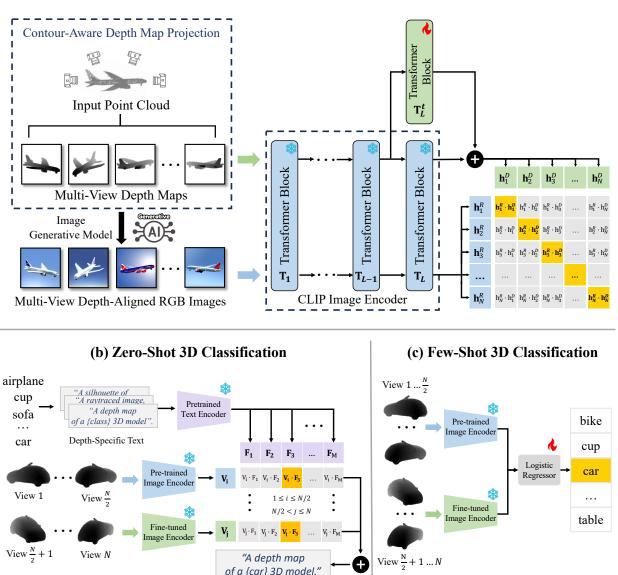
• Align 3D data with visually diverse *depth-aligned images* instead of CAD renderings.

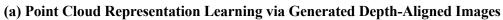


• Fine-tunes CLIP to maximally leverage its extensive knowledge for 3D learning, avoiding the need to train a separate encoder from scratch.



- 1. Project point cloud into multi-view depth maps with clear contours.
- 2. Use projected depth maps to generate depth-aligned images using ControlNet.
- 3. Contrastive learning between features from depth maps and depth-aligned images *(6M param)*.
- 4. Multi-view logit aggregation, avoid catastrophic forgetting.
- 5. Depth-specific text prompts for 3D zeroshot classification.









#### Experiment: zero-shot classification

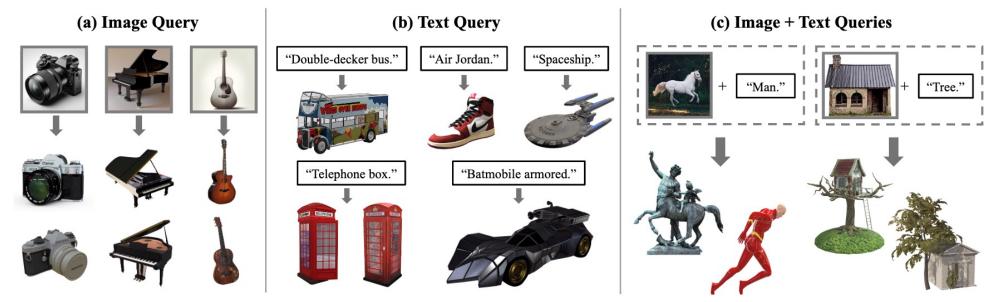
- OpenDlign outperforms the leading baseline by 8.0% on ModelNet40, 16.4% on OmniObject3D.
- Using depth-aligned images consistently enhances the performance of other SOTA models

Table 1: Zero-shot classification results on ModelNet40 [50], ScanObjectNN [51] and OmniObject3D [52]. The best-performing results are presented in bold, while the second-best results are underlined. Our models are highlighted in blue.

Training	3D Open-World	CLIP	Mod	elNet40	<mark>[50</mark> ]	Scan	ObjectNl	N <mark>[51</mark> ]	OmniObject3D [52]		
Source Methods		Variant	Top1	Top3	Top5	Top1	Тор3	Top5	Top1	Тор3	Top5
2D inferences	PointCLIP [16]	ResNet-50	19.3	28.6	34.8	10.5	20.8	30.6	0.3	1.0	1.8
No Training	PointCLIP V2 [15]	ViT-B-16	63.6	77.9	85.0	42.2	63.3	74.5	3.9	9.6	14.4
ShapeNet	CLIP2Point [17]	ViT-B-32	49.5	71.3	81.2	25.5	44.6	59.4	1.4	3.7	7.1
	ULIP-PointBERT [19]	SLIP [54]	60.4	79.0	84.4	51.5	71.1	80.2	8.4	15.2	19.7
	OpenShape-SparseConv [29]	ViT-bigG-14	72.9	87.2	93.0	52.7	72.7	83.6	13.7	24.2	30.0
	OpenShape-PointBERT [20]	ViT-bigG-14	70.3	86.9	91.3	51.3	69.4	78.4	13.0	23.3	29.4
	TAMM-SparseConv [23]	ViT-bigG-14	74.6	88.2	94.0	57.9	75.3	83.1	-	-	-
	TAMM-PointBERT [23]	ViT-bigG-14	73.1	88.5	91.9	54.8	74.5	83.3	14.9	26.2	33.4
	OpenShape-SparseConv (+dlign)	ViT-bigG-14	74.9	89.5	94.1	56.3	<u>75.2</u>	85.4	15.0	26.1	32.8
	OpenShape-PointBERT (+dlign)	ViT-bigG-14	73.7	87.1	91.3	52.7	72.4	82.6	13.4	23.7	29.9
	TAMM-PointBERT (+dlign)	ViT-bigG-14	73.7	89.1	92.2	<u>57.3</u>	73.6	82.3	15.8	27.4	33.0
	OpenDlign-B32	ViT-B-32	68.4	86.4	92.6	46.7	72.0	83.0	17.3	29.2	36.3
	OpenDlign-B16	ViT-B-16	74.2	90.5	95.4	49.3	74.0	<u>84.4</u>	23.2	37.5	44.3
	OpenDlign-L	ViT-L-14	<u>77.8</u>	<u>93.1</u>	<u>96.4</u>	52.1	74.6	82.8	<u>27.5</u>	<u>41.3</u>	<u>47.8</u>
	OpenDlign	ViT-H-14	82.6	96.2	98.4	59.5	76.8	83.7	31.3	46.7	53.2
	OpenShape-SparseConv [29]	ViT-bigG-14	83.4	95.6	97.8	56.7	78.9	88.6	33.7	49.3	57.4
Ensemble	OpenShape-PointBERT [20]	ViT-bigG-14	84.4	96.5	98.0	52.2	79.7	88.7	34.0	49.7	57.9
	TAMM-PointBERT [23]	ViT-bigG-14	85.0	96.6	98.1	55.7	80.7	88.9	<u>37.1</u>	<u>53.5</u>	<u>61.8</u>
	TAMM-SparseConv [23]	ViT-bigG-14	85.4	96.4	<u>98.1</u>	<u>58.5</u>	<u>81.3</u>	<u>89.5</u>	-	-	-
	OpenShape-SparseConv (+dlign)	ViT-bigG-14	85.0	96.1	97.9	56.2	78.5	87.8	34.1	50.5	58.5
	OpenShape-PointBERT (+dlign)	ViT-bigG-14	<u>85.4</u>	<u>96.6</u>	98.2	51.1	77.4	88.2	35.6	50.4	57.9
	TAMM-PointBERT (+dlign)	ViT-bigG-14	86.2	96.6	97.5	60.5	82.5	90.4	37.5	54.9	62.1



#### Cross-modal retrieval



#### 3D Object Detection

	Method	Mean	Cabinet	Bed	Chair	Sofa	Table	Door	Window	Counter	Desk	Sink	Bathtub
AP <sub>25</sub>	PointCLIP [14]	6.00	3.99	4.82	45.16	4.82	7.36	4.62	2.19	1.02	4.00	13.40	6.46
	PointCLIP V2 [15]	18.97	19.32	20.98	61.89	15.55	23.78	13.22	17.42	12.43	21.43	14.54	16.77
	OpenDlign (ours)	<b>50.72</b>	<b>38.91</b>	<b>67.27</b>	<b>86.33</b>	<b>72.01</b>	<b>58.72</b>	<b>44.58</b>	<b>32.07</b>	<b>50.49</b>	<b>62.04</b>	<b>51.98</b>	<b>64.29</b>
$AP_{50}$	PointCLIP [16]	4.76	1.67	4.33	39.53	3.65	5.97	2.61	0.52	0.42	2.45	5.27	1.31
	PointCLIP V2 [15]	11.53	10.43	13.54	41.23	6.60	15.21	6.23	11.35	6.23	10.84	11.43	10.14
	OpenDlign (ours)	<b>37.97</b>	<b>17.04</b>	<b>66.68</b>	<b>73.92</b>	<b>54.96</b>	<b>50.03</b>	<b>24.73</b>	<b>12.84</b>	<b>20.44</b>	<b>41.64</b>	<b>34.17</b>	<b>64.29</b>

#### Table 3: Zero-shot 3D object detection results on ScanNet V2 [55].