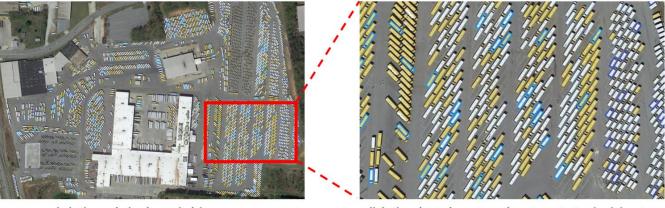
## **Progressive Exploration-Conformal Learning for Sparsely Annotated Object Detection in Aerial Images**

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### Motivations:

Recently, object detection has gained widespread attention, but the demand for a large amount of labeled data is time-consuming and labor-intensive.

SSOD methods focus on general images, and cannot consider the unique characteristics of objects in aerial images, such as dense arrangements, rich contextual relationships, and large complex scenes. For example, the average objects per image are 68.4 vs 7.7 in DOTA and COCO datasets, respectively. Therefore, we address the sparsely annotated object detection (SAOD) task in aerial images.



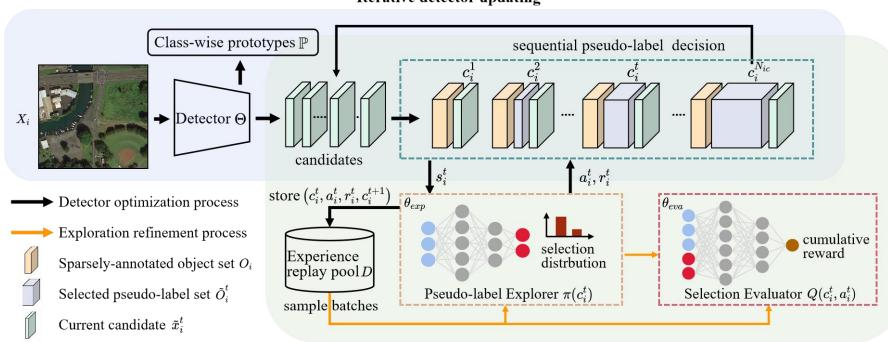
(a) the global aerial image

(b) the local sparsely-annotated objects

Figure 1: An example of sparsely annotated objects in an aerial image. Here a small part of objects are annotated, e.g., large vehicles with the light blue, and small vehicles with the dark blue.

### Overview:

We integrate detector updating and reinforced pseudo-label exploration into a closed-loop framework. In the exploration refinement process, we introduce pseudo-label explorer  $\pi$  and selection evaluator Q to continuously optimize pseudo-label exploration policy based on the accumulated experience D. During the optimization of the detector  $\Theta$ , we simultaneously perform the sequential pseudo-label decision on the candidates, inferred by the optimized detector.



Iterative detector updating

**Reinforced pseudo-label exploration** 

#### Details:

Conformal Pseudo-label Explorer is to learn an adaptive pseudo-label exploration policy to determine whether to select the current candidate.

Multi-clue Selection Evaluator is to assess the current exploratory characteristic and selection policy, providing instructive feedback for policy optimization.

• The instant exploratory reward is as follows:

 $r_i^t = \begin{cases} +1, a_i^t = 1, \psi(\tilde{x}_i^t) \le 0 | a_i^t = 0, \psi(\tilde{x}_i^t) \ge 0\\ -1, a_i^t = 1, \psi(\tilde{x}_i^t) > 0 | a_i^t = 0, \psi(\tilde{x}_i^t) < 0 \end{cases}$ 

- The reward function considers information entropy and confidence margin:
   ψ(x̃<sup>t</sup><sub>i</sub>) = ΔH(x̃<sup>t</sup><sub>i</sub>) + ξΔU(x̃<sup>t</sup><sub>i</sub>)
- The target value can be defined as:  $V_i^t = r_i^t + \gamma Q(c_i^{t+1}, a_i^{t+1})$

• The function to update explorer and evaluator:

$$\mathcal{L}_{ref} = \underbrace{(V_i^t - Q(c_i^t, a_i^t))^2}_{\text{Appro. target value}} - \underbrace{Q(c_i^t, a_i^t)}_{\text{Max. cum. reward}}$$

• The ultimate goal of our PECL:

$$\mathcal{L}_{det} = \sum_{i}^{N} \left( \frac{1}{|\bar{O}_{i}|} \sum_{j=1}^{|O_{i}|} (\mathcal{L}_{cls}(x_{i}^{j}, y_{i}^{j}) + \mathcal{L}_{reg}(x_{i}^{j}, b_{i}^{j}) + \mathcal{L}_{pot}(x_{i}^{j}, \mathbb{P}))) + \sum_{i}^{N} \left( \frac{1}{|\bar{O}_{i}^{N_{ic}}|} \sum_{u=1}^{|\bar{O}_{i}^{N_{ic}}|} (\mathcal{L}_{cls}(\tilde{x}_{i}^{u}, \tilde{y}_{i}^{u}) + \mathcal{L}_{reg}(\tilde{x}_{i}^{u}, \tilde{b}_{i}^{u}))) \right)$$

### Experiments & Results

### Performance comparisons of different detector baselines for the OBB task on the DOTA dataset at different label rates.

	Method	PL	BD	BR	GTF	SV	LV	SH	TC	BC	ST	SBF	RA	HA	SP	HC	mAP(%)
	S <sup>2</sup> A-Net S <sup>2</sup> A-Net w/ PECL							37.97 59.71									
1%	OR-CNN OR-CNN w/ PECL							38.22 48.22									49.36 <b>56.91</b>
	ReDet ReDet w/ PECL							29.35 75.40									48.10 63.72
2%	S <sup>2</sup> A-Net S <sup>2</sup> A-Net w/ PECL							46.46 69.71									41.92 53.81
	OR-CNN OR-CNN w/ PECL							45.59 66.16									
	ReDet ReDet w/ PECL							53.99 81.14									
	S <sup>2</sup> A-Net S <sup>2</sup> A-Net w/ PECL							66.53 73.06									
5%	OR-CNN OR-CNN w/ PECL							70.99 80.10							20 C		
	ReDet ReDet w/ PECL							63.27 82.51									56.06 67.06
10%	S <sup>2</sup> A-Net S <sup>2</sup> A-Net w/ PECL							71.33 69.21									
	OR-CNN OR-CNN w/ PECL							75.27 82.44									
	ReDet ReDet w/ PECL							73.86 85.42									

Comparison with state-of-the-art methods on the DOTA dataset at the 5% label rate.

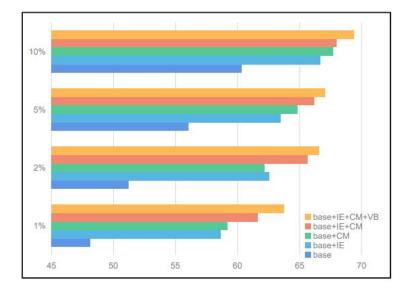
Setting	Method	mAP(%)	
Supervised	S <sup>2</sup> A-Net <sup>†</sup>	48.78	
Supervised	ReDet*	56.06	
Semi-supervised _	SOOD <sup>†</sup>	53.74	
Senii-supervised _	Unbiased Teacher*	64.74	
	Calibrated Teacher <sup>†</sup>	55.81	
-	S <sup>2</sup> A-Net <sup>†</sup> w/PECL	57.42	
	BRL*	65.04	
-	Co-mining*	65.35	
Sparse-annotated	Region-based*	65.71	
-	ReDet* w/PECL	67.06	

Performance comparisons of different strategies when selecting pseudo-labels at the 1% label rate.

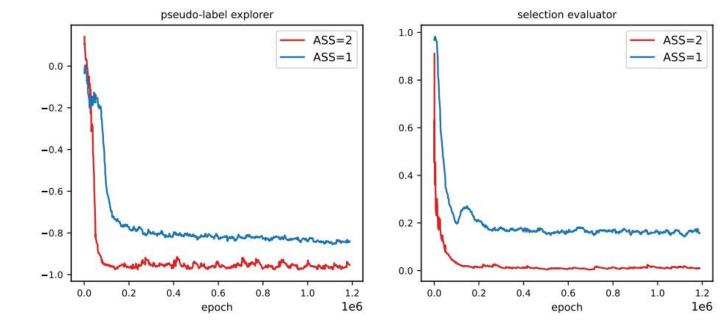
Setting	Pseudo-label explorer	Selection evaluator	Experience replay mechanism	mAP(%)
Ι	-	-	-	48.10
II	$\checkmark$	-	-	60.84
III	$\checkmark$	$\checkmark$	-	61.31
IV	$\checkmark$	$\checkmark$	$\checkmark$	63.72

### Experiments & Results

Performance comparisons of different reward settings at various label rates.



Loss curves of conformal pseudo-label explorer and multi-clue selection evaluator under different action spaces at the 1% label rate.



### Conclusion

- We propose a progressive exploration conformable learning framework that integrates the detector updating and the conformal pseudo-label exploration into an iteratively co-enhancing system.
- We perform the pseudo-label exploration to mine more high-quality pseudo-labels by considering contextual information in large complex scenes, consisting of two modules: the conformal pseudo-label explorer and multi-clue selection evaluator.

### Limitation

- The current framework is specifically designed for scenes with densely distributed objects, which may not perform optimally in general scenes with less dense object arrangements.
- The incorporation of reinforcement learning algorithms results in increased overall training time compared to traditional methods.

# Thanks for listening!