MAC Advice for Facility Location Mechanism Design

Zohar Barak (TAU),

Anupam Gupta (NYU, Google Research), Inbal Talgam-Cohen (TAU)

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Algorithms with Predictions/Advice



Algorithms with predictions Mechanism design with predictions **Facility location** mechanism design

[Lykouris, Vassilvitskii 2020]

[Agrawal, Balkanski, Gkatzelis, Ou, Tan 2022]

[Xu and Lu 2022]

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Problem definition (no predictions)

Input:

n locations of strategic agents in a metric space (each agent reports her location).



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Return the **k facility locations** closest to the agents (minimize the **sum** of distances)



Agent location



Optimal facility location



Input:

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<u>Goal:</u>

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We need to design a **strategyproof mechanism** to do this.



Agent location



Optimal facility location



Setting with Predictions

In addition to the input, we also have predictions for each agent location.



Determining the error model

If the predictions are "good" we want good performance.

What are "good predictions"?



Standard "Worst case" error



Error of each prediction i: e_i

<u>Standard "Worst case" error η</u>:

$$\eta \coloneqq \sum_{i} e_i$$

$$or$$

$$\eta \coloneqq \max_i e_i$$

Our model: MAC (ϵ, δ) predictions

MAC = Mostly Approximately Correct:

Most (At least $1 - \delta$ fraction) of the predictions are **approximately correct** (up to an ε additive error).



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Results*

Deterministic mechanism design

Problem	Best known "no predictions" approximation ratio	MAC predictions approximation ratio
Single facility in \mathbb{R}^d	\sqrt{d} [Meir et al. 2019]	$1 + O(\delta)$
$oldsymbol{eta}$ -balanced k facilities in \mathbb{R}^d	Linear (<i>O</i> (<i>n</i>)) [Aziz et al. 2020]	A constant depending on δ, β, k

Results*

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Random mechanism design

Problem	Best known "no predictions" approximation ratio	MAC predictions Approximation ratio
2 facility locations on a line	4 [Lu et al. 2010]	3.6 + $O(\delta)$

* ε is omitted from the results, as ε introduces another small additive term.

Results*

Deterministic mechanism design

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Much harder setting in the presence of outliers

Techniques of independent interest

Distance and approximation robustness

 Quantitative versions of the known notion of "breakdown point" in robust statistics.

Second facility location problem

• Separate interesting "no predictions" mechanism design problem

Future directions



Thanks for listening

