

Gradient Guidance for Diffusion Models: An Optimization Perspective

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Diffusion model



Diffusion model



Diffusion model



Diffusion model

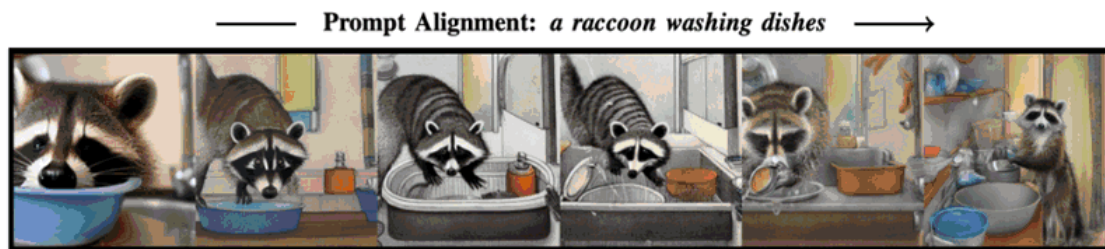


Diffusion model



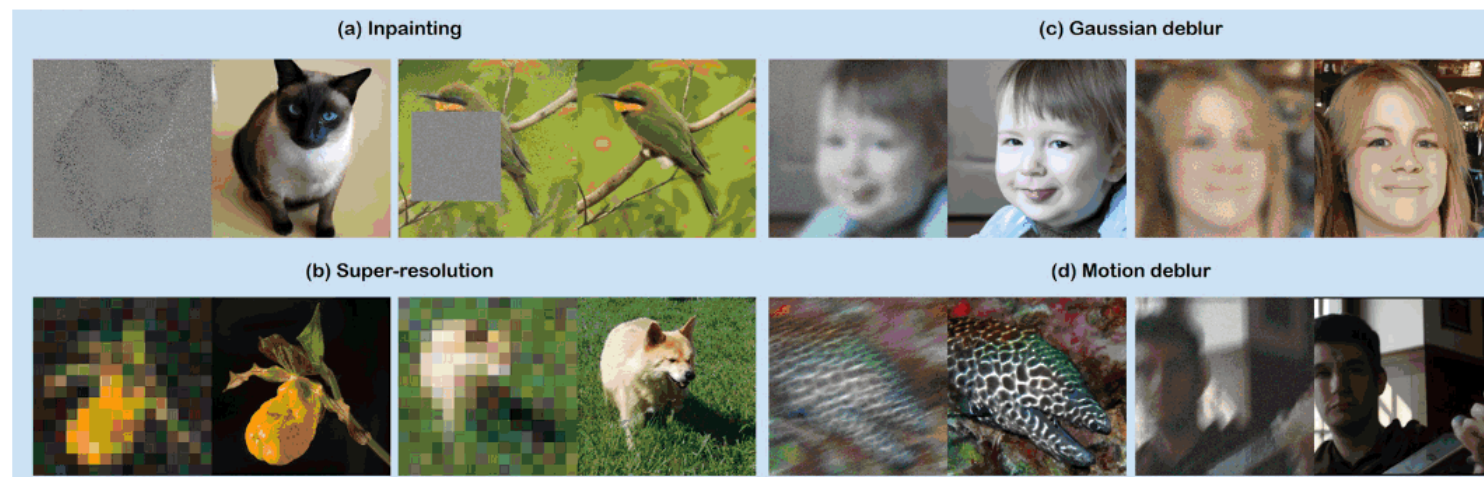
Adapting Pre-trained Model to Downstream Tasks

- **Fine-tuning:** *Prompt alignment, Aesthetic quality*



-- Credit "Training Diffusion Models with Reinforcement Learning", K. Black et al., 2023

- **Guidance:** *Inverse problem*

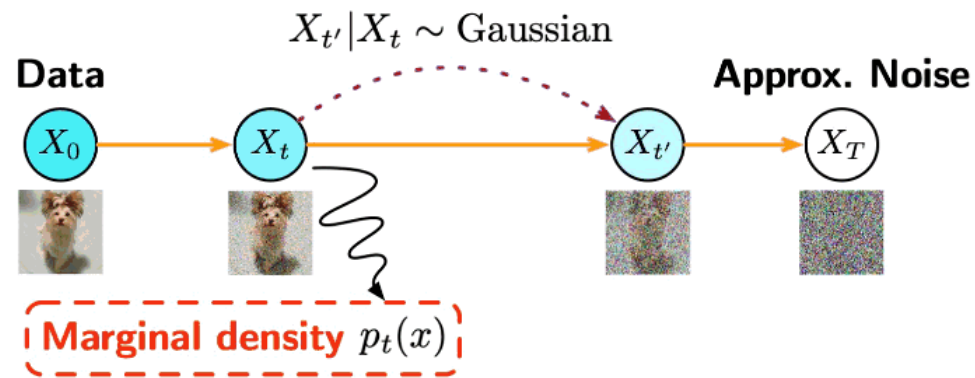


-- Credit "Diffusion Posterior Sampling for General Noisy Inverse Problems", H. Chung et al., 2022

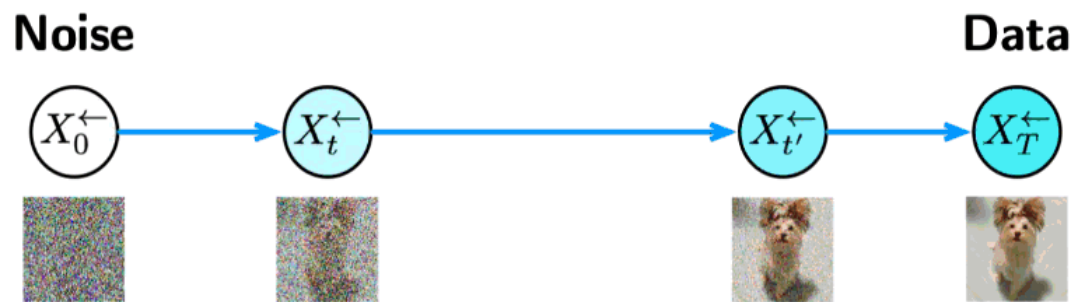
Guided Generation with Diffusion

Conditional DM is an essential way

- **Conditional Diffusion Model**



$$dX_t^{\leftarrow} = \left[\frac{1}{2} X_t^{\leftarrow} + \nabla \log p_{T-t}(X_t^{\leftarrow}) \right] dt + d\bar{W}_t$$



To include conditioning

$$y = \text{dog}$$

$$dX_t^{\leftarrow} = \left[\frac{1}{2} X_t^{\leftarrow} + \nabla \log p_{T-t}(X_t^{\leftarrow} | y) \right] dt + d\bar{W}_t$$

Conditional Denoiser

Adding **Guidance** to the Generation Process

- Conditioned generation

$$dX_t^{\leftarrow} = \left[\frac{1}{2} X_t^{\leftarrow} + s_{\theta}(X_t^{\leftarrow}, \mathbf{y}, T - t) \right] dt + d\bar{W}_t$$

- Conditional score decomposition

$$\nabla_{x_t} \log p_t(x_t | y) = \underbrace{\nabla \log p_t(x_t)}_{\text{est. by } s_{\theta}(x_t, t)} + \underbrace{\nabla_{x_t} \log p_t(y | x_t)}_{\text{to be est. by guidance}}$$

- Adding guidance

$$dX_t^{\leftarrow} = \left[\frac{1}{2} X_t^{\leftarrow} + \underbrace{s_{\theta}(X_t^{\leftarrow}, T - t) + \mathbf{G}(X_t^{\leftarrow}, t)}_{\text{Classifier guidance}} \right] dt + d\bar{W}_t$$

Discrete y

Classifier



$$\mathbf{G}(x_t, t) = \nabla \log c_t(y|x_t)$$

Adding Guidance to the Generation Process

- **Consider the problem:** we want to generate x with high $y=f(x)$
- Adding guidance

$$dX_t^{\leftarrow} = \left[\frac{1}{2}X_t^{\leftarrow} + s_{\theta}(X_t^{\leftarrow}, T - t) + \mathbf{G}(X_t^{\leftarrow}, t) \right] dt + d\bar{W}_t$$

- Can we choose guidance to be the gradient?

$$G(X, t) \propto \nabla f$$

A toy modal: Gaussian data + Linear objective

- Gaussian Data, Linear Reward model: $y = g^\top x + \epsilon$
- Conditional score function

$$\nabla \log p_t(x_t|y) = \nabla \log p_t(x_t) + \beta(t) [y - g^\top \mathbb{E}[x_0|x_t]] \cdot g$$

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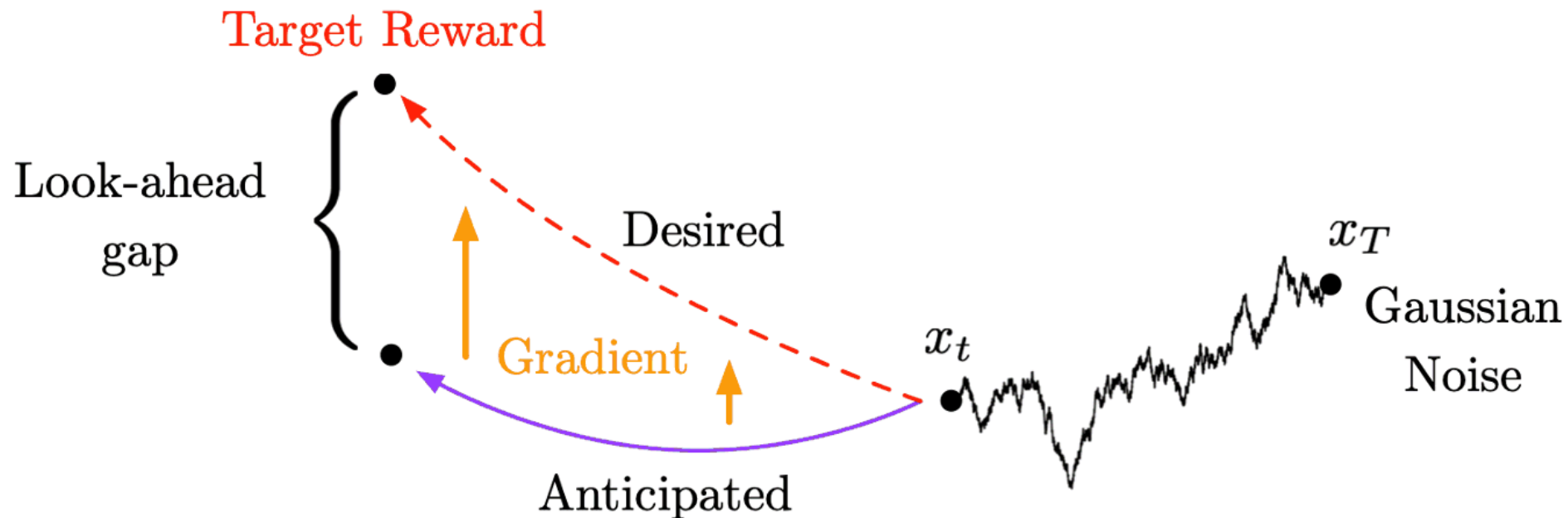
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$$\nabla \log p_t(x_t|y) = \nabla \log p_t(x_t) + \beta(t) \overbrace{[y - g^\top \mathbb{E}[x_0|x_t]]}^{\text{gap}} \cdot g$$

A toy modal: Gaussian data + Linear objective

- Gaussian Data, Linear Reward model: $y = g^\top x + \epsilon$ “Look-ahead”
- Conditional score function

$$\nabla \log p_t(x_t|y) = \nabla \log p_t(x_t) + \beta(t) \overset{\text{gap}}{\boxed{[y - g^\top \mathbb{E}[x_0|x_t]]}} \cdot g$$



Design the Gradient Guidance

$$G(x_t, t) = \beta(t) \left(y - g^\top \hat{\mathbb{E}}[x_0|x_t] \right) \cdot g$$

- $\beta(t)$ is a tuning parameter, akin to a step size
- y is the target reward value
- g is a gradient vector of the reward function
- $\hat{\mathbb{E}}[x_0|x_t]$ is an estimator of $\mathbb{E}[x_0|x_t]$, via the pre-trained score:

$$\hat{\mathbb{E}}[x_0|x_t] = e^{t/2} (x_t + (1 - e^{-t}) \cdot \text{pre-trained-score})$$

(Tweedie's formula (Efron, 2011))

Design the Gradient Guidance

Local linearization

$$G(x_t, t) = \beta(t) \left(y - g^\top \hat{\mathbb{E}}[x_0|x_t] \right) \cdot g$$

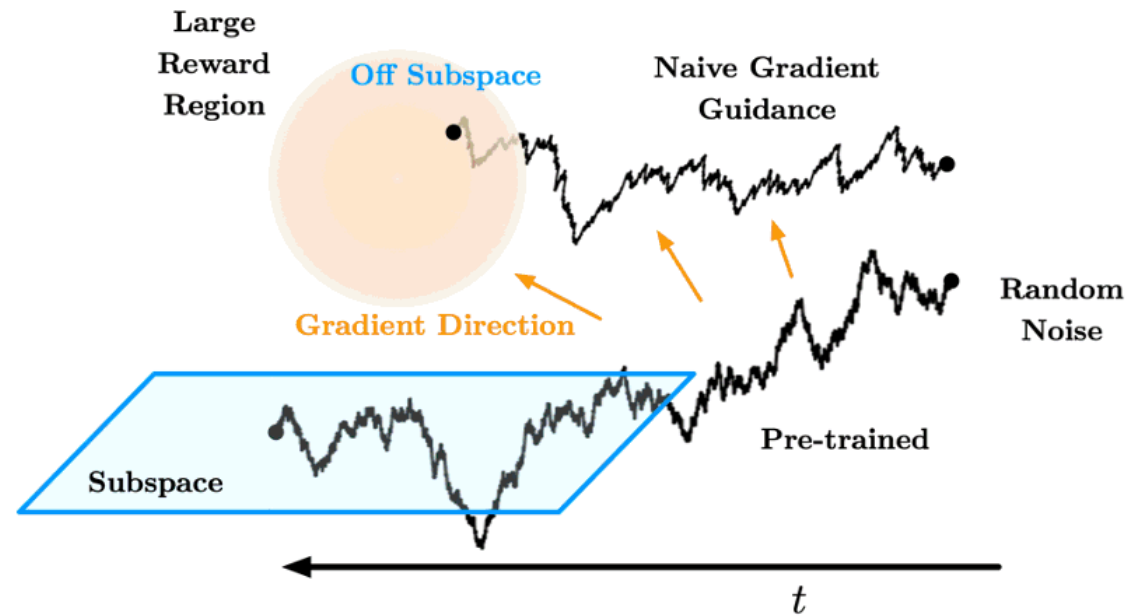
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Problematic Naive Gradient

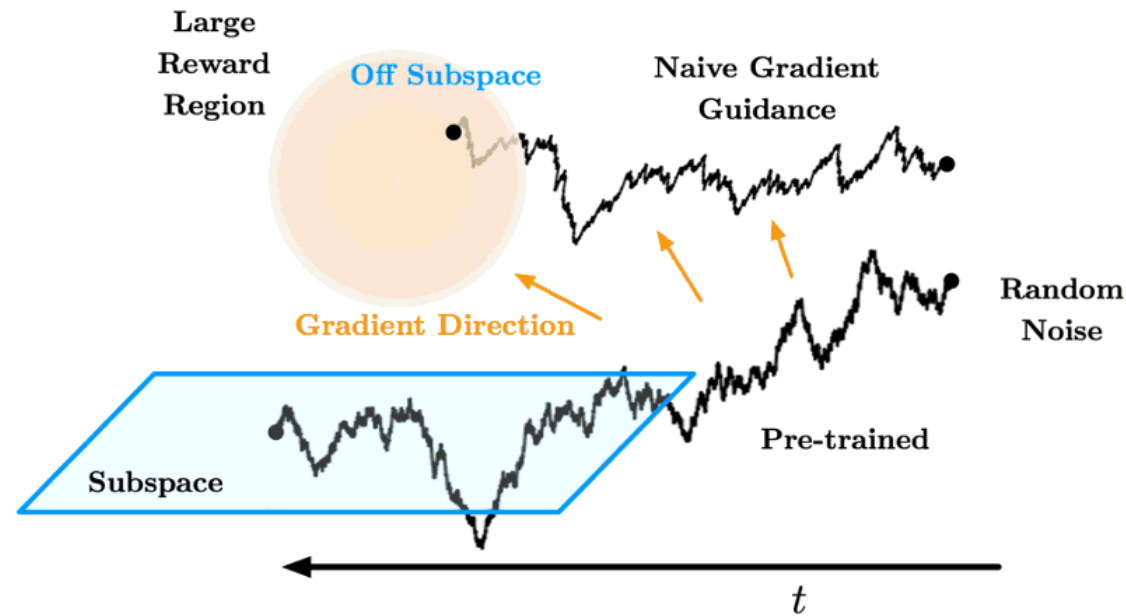
- No! Naïve gradient would **jeopardize the latent data structure**



$$G_{loss}(x_t, t) := -\beta(t) \cdot \nabla_{x_t} (y - g^\top \mathbb{E}[x_0 | x_t])^2$$

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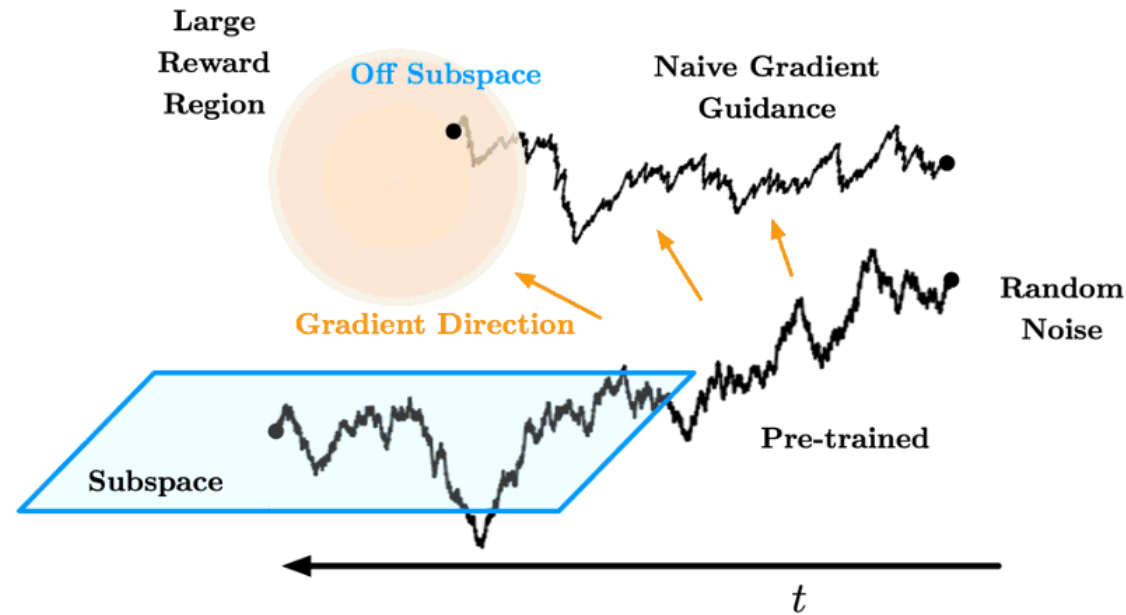


- Let's use the gradient of a lookahead loss

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Problematic Naive Gradient

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- Let's use the gradient of a lookahead loss

Use pretrained score

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Problematic Naive Gradient

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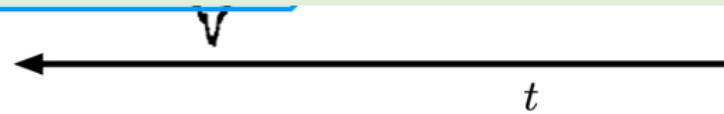
Large
Reward
Region

Off Subspace

Naive Gradient
Guidance

Theorem(Subspace Preservation)

Assuming the data reside in linear subspace $x=Au$, Loss aligns with the direction of $\text{Span}(A)$ for any data distribution.

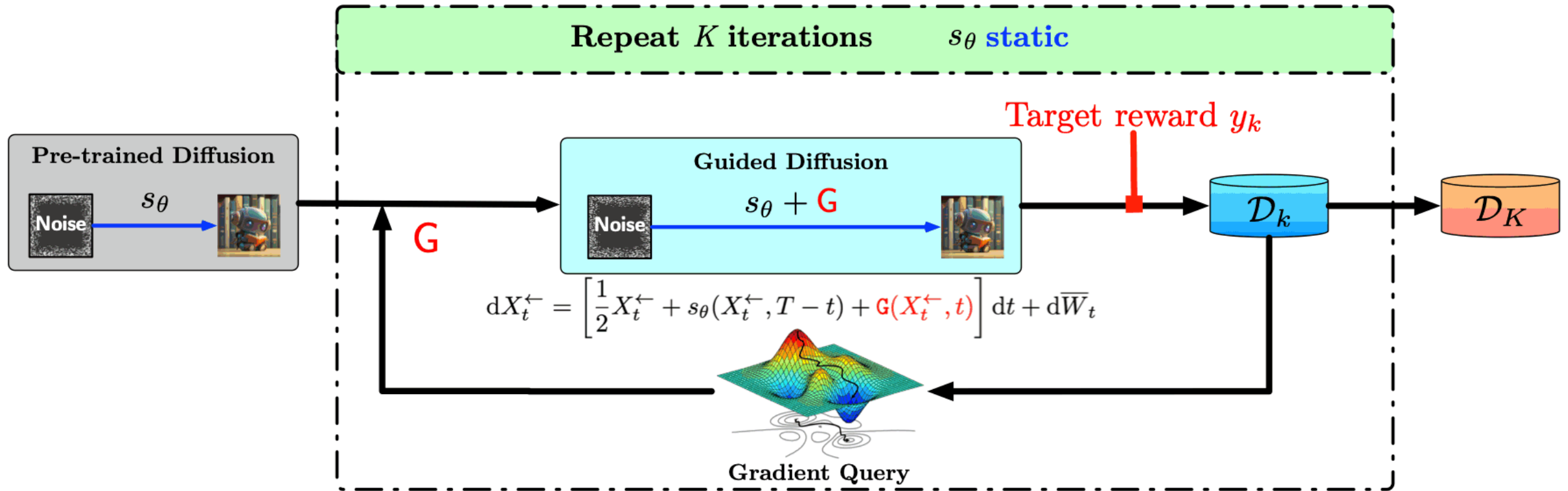


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Use
pretrained
score

Gradient-Guided Diffusion for Generative Optimization



- Use a pretrained score network. Only add guidance to the denoising process via gradient evaluations

Convergence to Regularized Optima

Theorem

Suppose the reward function is concave and L -smooth. Consider linear pre-trained score. The last batch satisfies

$$\mathbb{E} [f(x_\lambda^*) - f(\bar{z}_K)] = \lambda \left(\frac{L}{\lambda}\right)^K \cdot \mathcal{O}(D) \quad (\mathcal{O}(d) \text{ for subspace data})$$

where $\lambda = \mathcal{O}(L)$ and x_λ^* is the maximizer of

$$x_\lambda^* = \arg \max_{x \in \mathbb{R}^D} f(x) - \frac{\lambda}{2} \|x - \bar{x}_0\|_{\bar{\Sigma}_0^{-1}}^2$$

with \bar{x}_0 and $\bar{\Sigma}_0$ the mean and covariance of the pre-training data.

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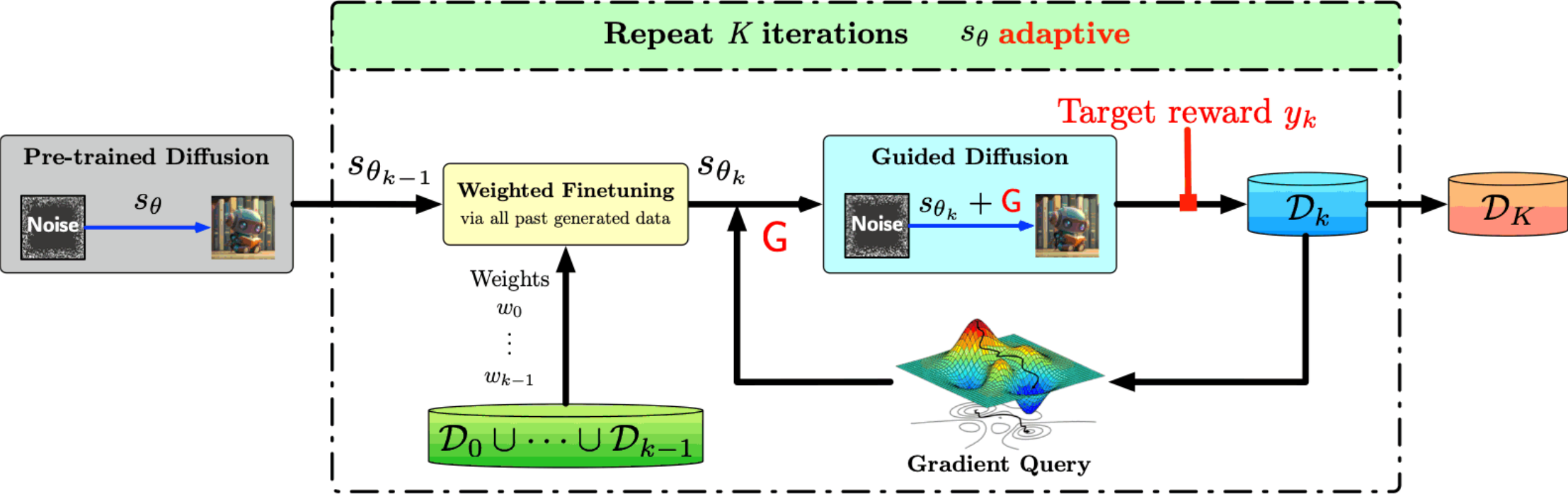
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Effective gradient-guided diffusion for optimization:

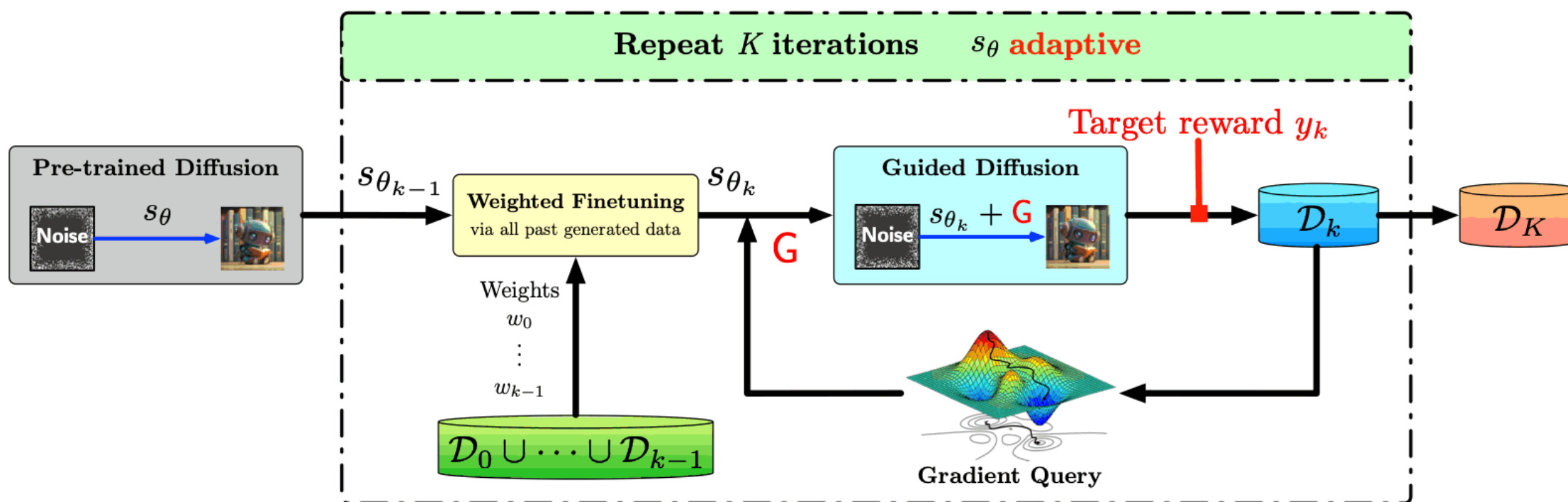
- ✓ **Linear** convergence to a regularized maximum
- ✓ Pre-training induces the **regularization**

Adaptive Finetuning via Self-Play for Finding Global Optima



Adaptive Finetuning via Self-Play for Finding Global Optima

- Update pretrained score with self-generated data



Adaptive Finetuning via Self-Play for Finding Global Optima

- Update pretrained score with self-generated data

Repeat K iterations so adaptive

Theorem

Assuming concave f and linear score network. Convergence to global maximum

$$\mathbb{E} [f(x^*) - f(z_K)] = \mathcal{O} \left(\frac{DL \log K}{K} \right) \quad \left(\mathcal{O} \left(\frac{dL \log K}{K} \right) \text{ for subspace data} \right)$$

$\mathcal{D}_0 \cup \dots \cup \mathcal{D}_{k-1}$

Gradient Query

Thank You!