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Dual Process Theory Instruction: "Place the **Dynamics-aware Visionary** Slow Stage bottle in the bowl" **Open Sora** Planning System Iterative Problem 1st Denoising solving Layer-wise Modulate Instruction: "Place the Adapter **Dynamics-modulated Action** bottle in the bowl" **2nd Stage** System **Open Sora** Fast S_{t+1} **One Pass** utomatic Unconscious

Using the state-of-the-art video diffusion architecture Open-Sora, we achieved video prediction **pretraining on a** large-scale embodied dataset (OXE). It was then fine-tuned on downstream instruction-action datasets, enabling applications in visual instruction action prediction, future action prediction, and other downstream tasks.

VidMan's Two-Stage Training





Background and Motivation



We summarized useful structures and key designs from previous methods, such as layer-wise adaptors in LLMs, more future frames, and scalable datasets.





Overall Architecture







Results: Performance on CALVIN Benchmark

Table 1: Zero-shot long-horizon evaluation on CALVIN. *All* denotes that the model is trained on the entire dataset, including visual data without language annotations, while *Lang* refers to training on only the language-labeled data.. Our method outperforms the hierarchical 2D policies (MCIL [31], HULC [32] and SuSIE [33]) and large-scale 2D transformer-based policies (RT-1 [47] RoboFlamingo [26] and GR-1 [9]), while also remaining competitive compared to 3D-based policies (3D Diffusion Policy [34] and 3D Diffuser Actor [35]).

Method	Training Data	Tasks completed in a row					
		1	2	3	4	5	Avg. Len.
3D Diffusion Policy [34]	Lang	28.7	2.7	0	0	0	0.31
MCIL [31]	All	30.4	1.3	0.2	0	0	0.31
HULC 32	All	41.8	16.5	5.7	1.9	1.1	0.67
RT-1 [47]	Lang	53.3	22.2	9.4	3.8	1.3	0.9
RoboFlamingo [26]	Lang	82.4	61.9	46.6	33.1	23.5	2.48
SuSIE 33	All	87	69	49	38	26	2.69
GR-1 9	Lang	85.4	71.2	59.6	49.7	40.1	3.06
3D Diffuser Actor [35]	Lang	93.8	80.3	66.2	53.3	41.2	3.35
VidMan (Ours)	Lang	91.5	76.4	68.2	59.2	46.7	3.42





Results: Performance on OXE small scale dataset



Figure 3: **Offline Performance.** The average accuracy (Avg xyz ang) of xyz accuracy and angle accuracy and MSE correspond to the left and right y-axes of the graph respectively. All models were trained on OXE and validated on offline performance across four datasets. VidMan outperformed Octo-base [7] by 5.6% on Bridge, 2.6% on Taco Play, 9.9% on Cable Routing, and 9.0% on Autolab UR5. Additionally, Our method also shows improvements over the VidMan-GPT approach.





Video Prediction



Move red pepper to above green towel

Simulation



Fold the cloth from top left to bottom right



Put carrot in pot cardboard fence







Unfold the cloth from top left to bottom right



Close jar



Place wine at rack location



Reach and drag





Action Prediction







Thank you!