

SpeechForensics: Audio-Visual Speech Representation Learning for Face Forgery Detection

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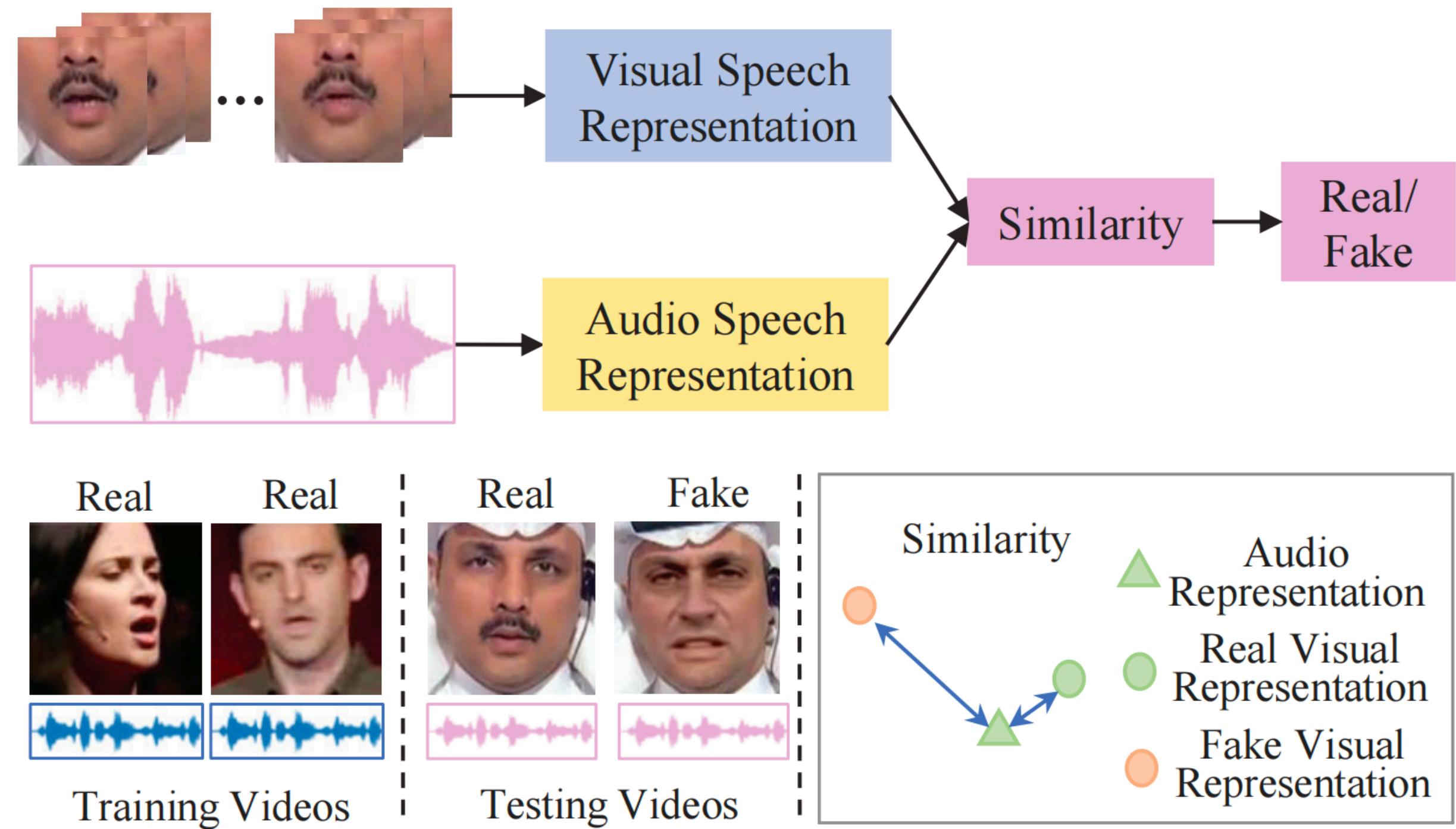


NEURAL INFORMATION
PROCESSING SYSTEMS



Motivation

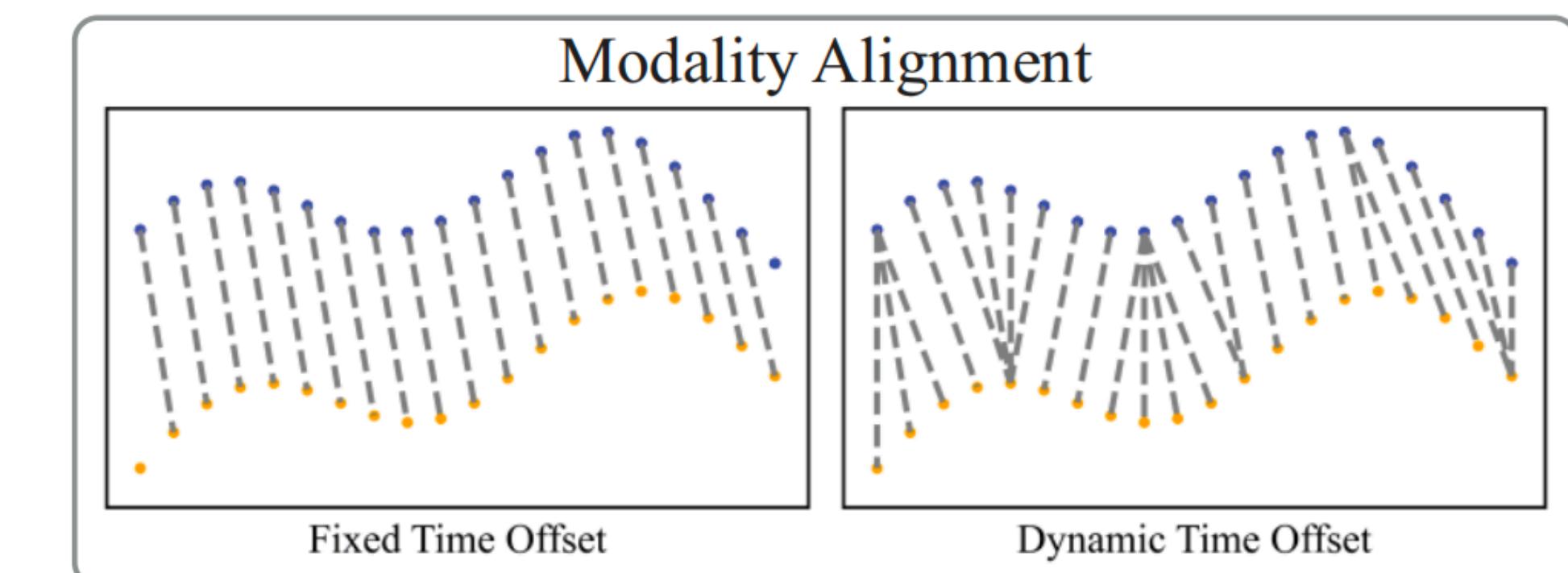
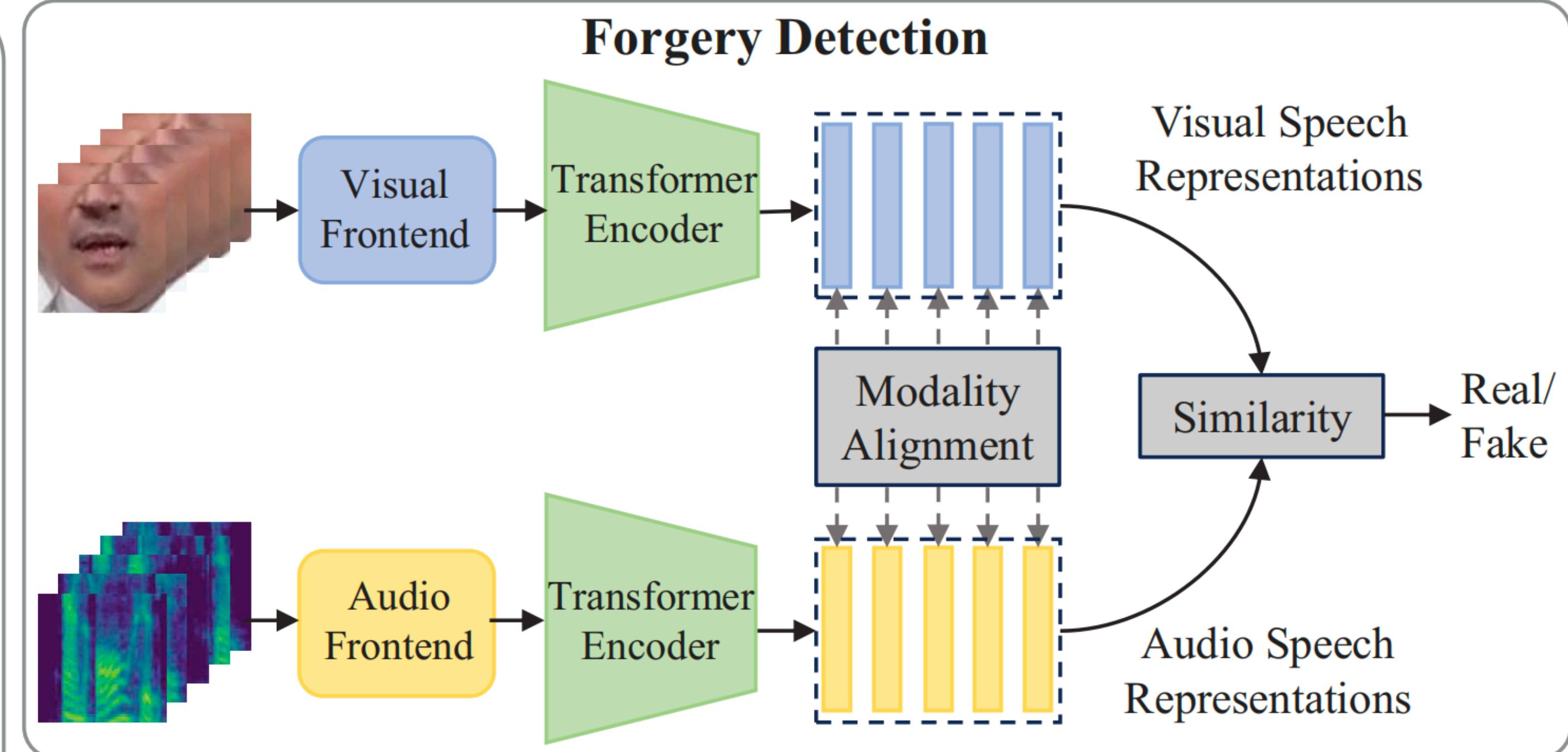
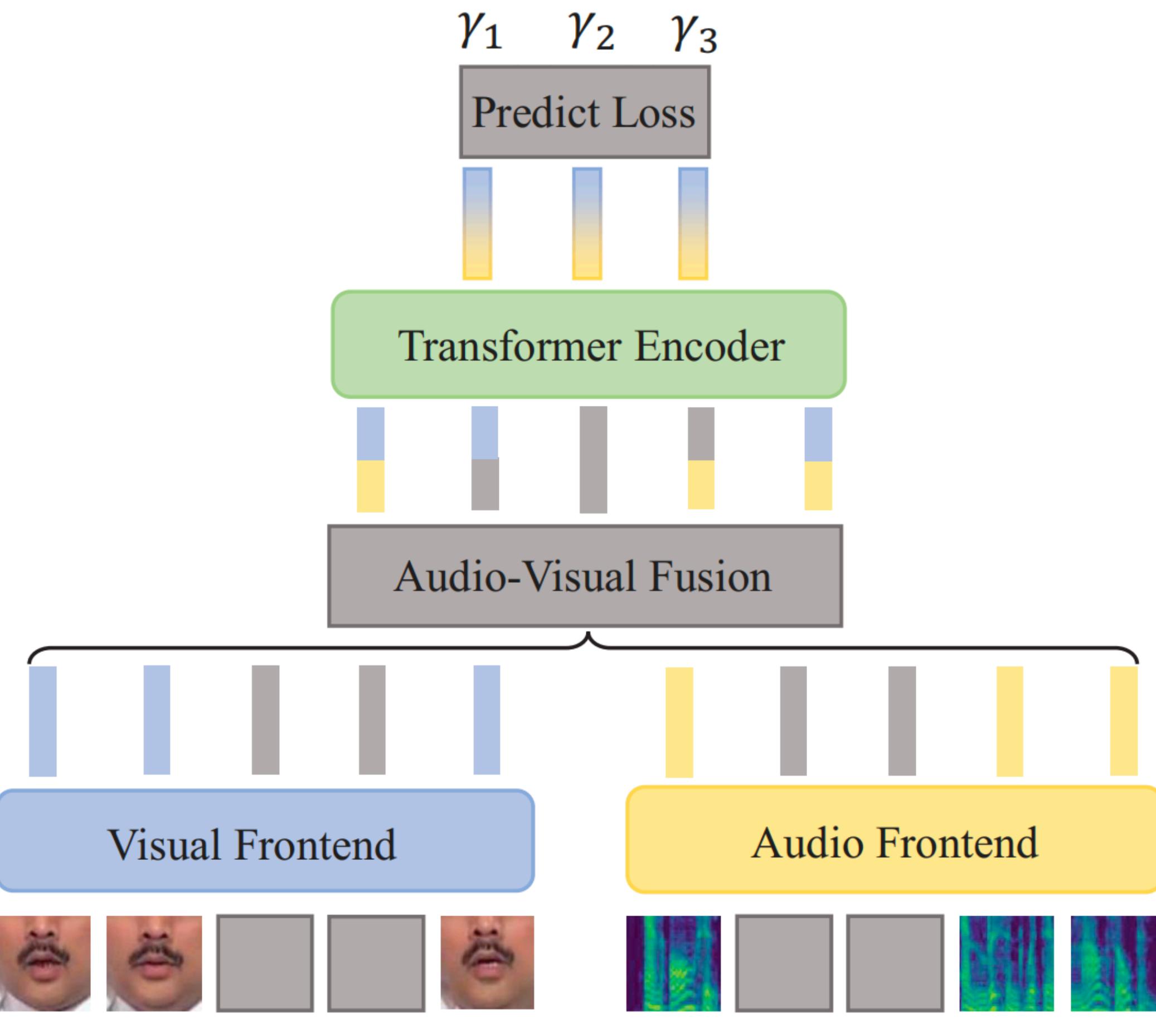
1. Existing facial forgeries are typically performed at the frame level, which can lead to **temporal inconsistencies**.
2. The movement of the lips is strongly correlated with the spoken words of the person, while the audio signal in the video can accurately capture them.
3. In real videos, the speech contents conveyed by the mouth movements should be consistent with the counterparts extracted from audio signals.



Method



Audio-Visual Speech Representation Learning



- Visual Speech Representation
- Audio Speech Representation
- γ_* Pseudo Label

Training

Inference



Generalization

Thanks to the self-supervised learning manner, our method shows promising generalization, especially under the cross-dataset setting.

Table 2: **Cross-dataset generalization.** Video-level AUC (%) on FakeAVCeleb and KoDF. We report the results of every categories of FakeAVCeleb, and the overall performance on it is reported in **Overall**. The average performance over two datasets is reported in **Avg**.

Method	FakeAVCeleb						KoDF	Avg
	FS	FSGAN	WL	FS-WL	FSGAN-WL	Overall		
Supervised	Xception [52]	67.0	62.5	59.7	57.2	68.0	61.6	77.7 69.7
	Patch-based [12]	97.4	80.5	78.9	93.8	87.8	83.6	83.9 83.8
	Face X-ray [41]	89.9	85.4	69.5	84.4	87.6	78.4	83.0 80.7
	LipForensics [28]	89.5	96.4	85.6	87.2	95.8	89.8	59.6 74.7
	FTCN [67]	89.3	79.9	80.6	85.2	86.1	82.3	76.5 79.4
	RealForensics [27]	98.1	100.	81.0	94.7	99.2	90.2	84.3 87.3
Unsupervised	AVAD* [22]	52.8	53.9	93.9	95.8	94.3	85.0	58.0 71.5
	SpeechForensics-Local	69.3	85.4	0.10	0.08	0.08	19.0	48.3 33.7
	SpeechForensics (ours)	93.9	96.0	100.	99.9	99.9	99.0	91.7 95.4

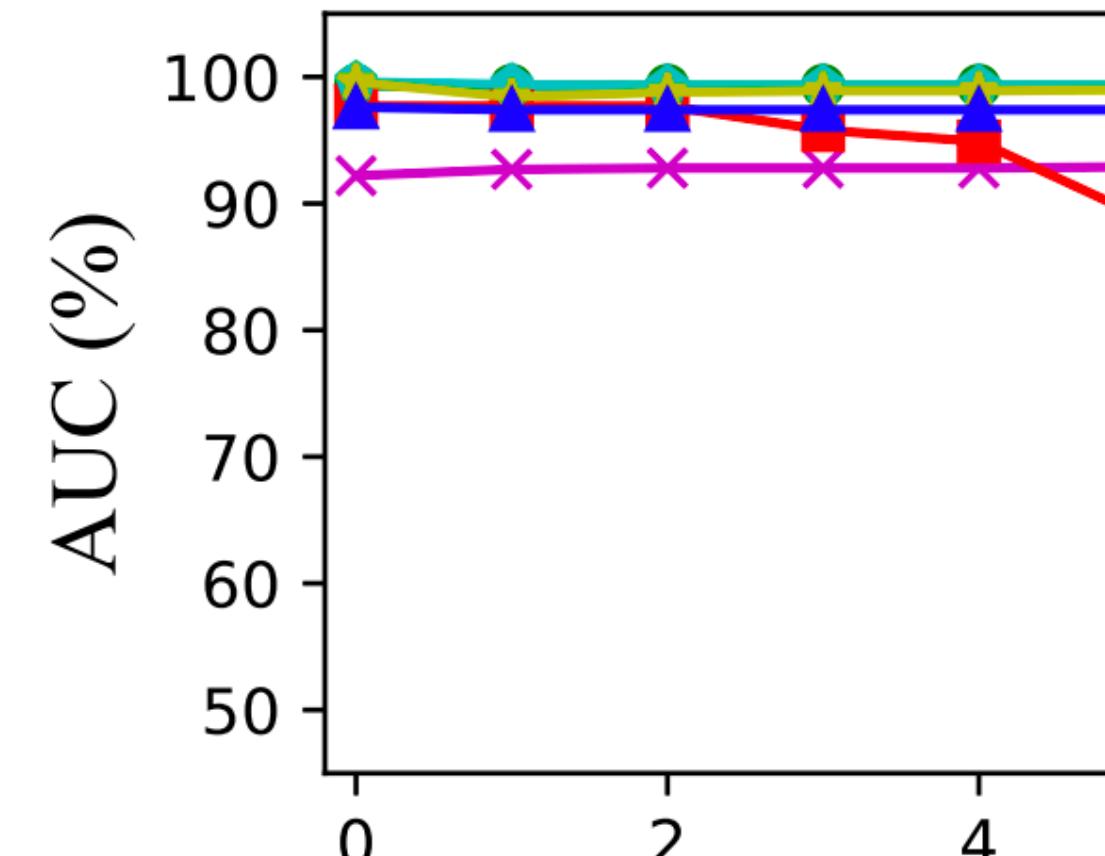
Robustness



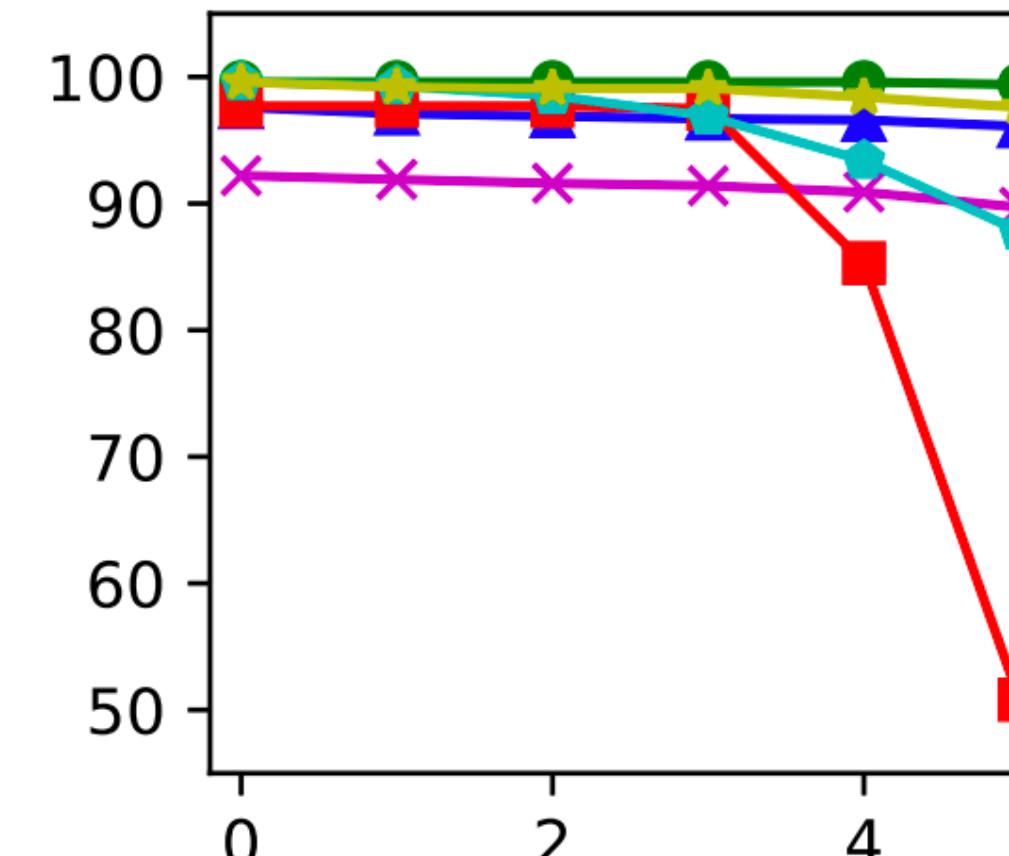
Legend:

- LipForensics (Green circle)
- Xception (Magenta cross)
- Face X-ray (Red square)
- FTCN (Cyan diamond)
- RealForensics (Yellow star)
- Ours (Blue triangle)

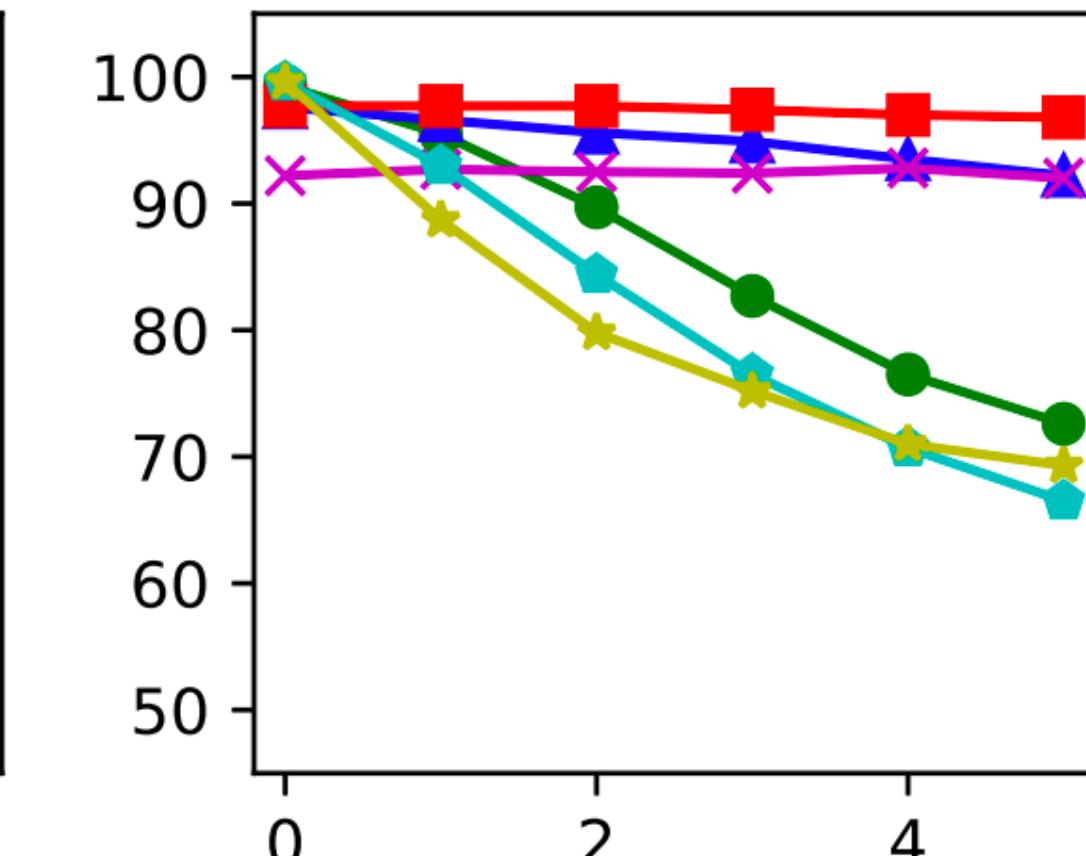
Saturation



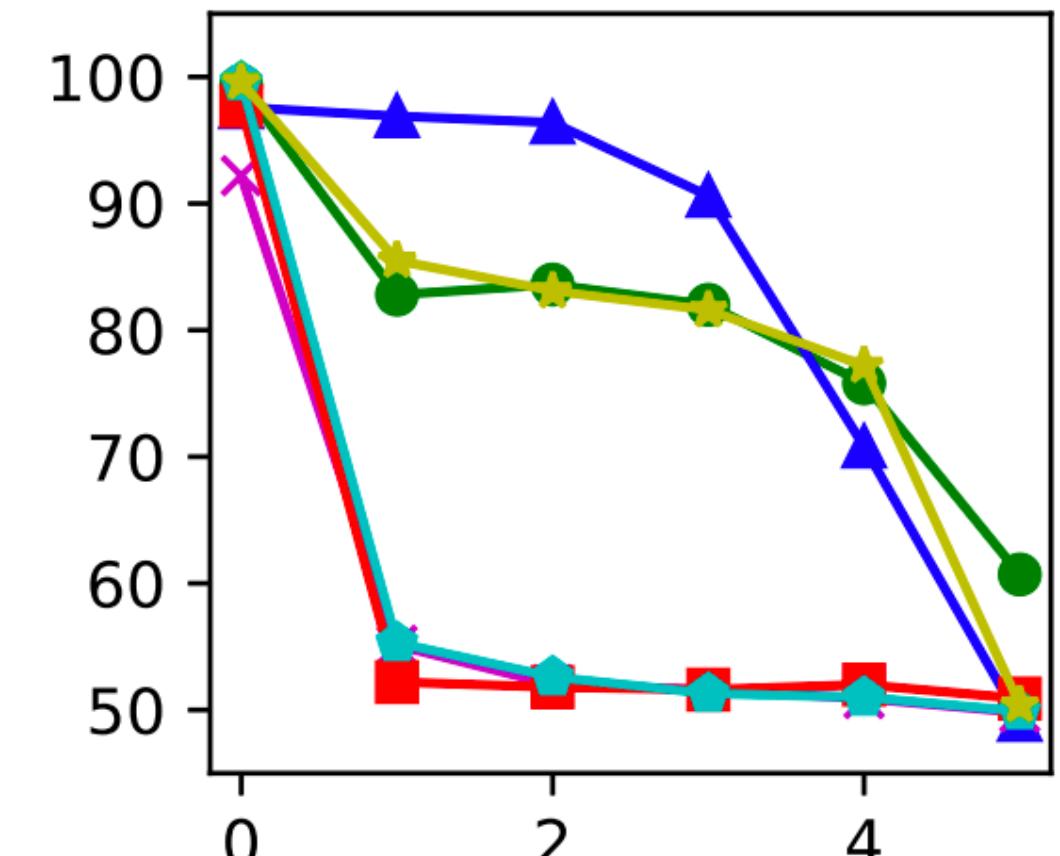
Contrast



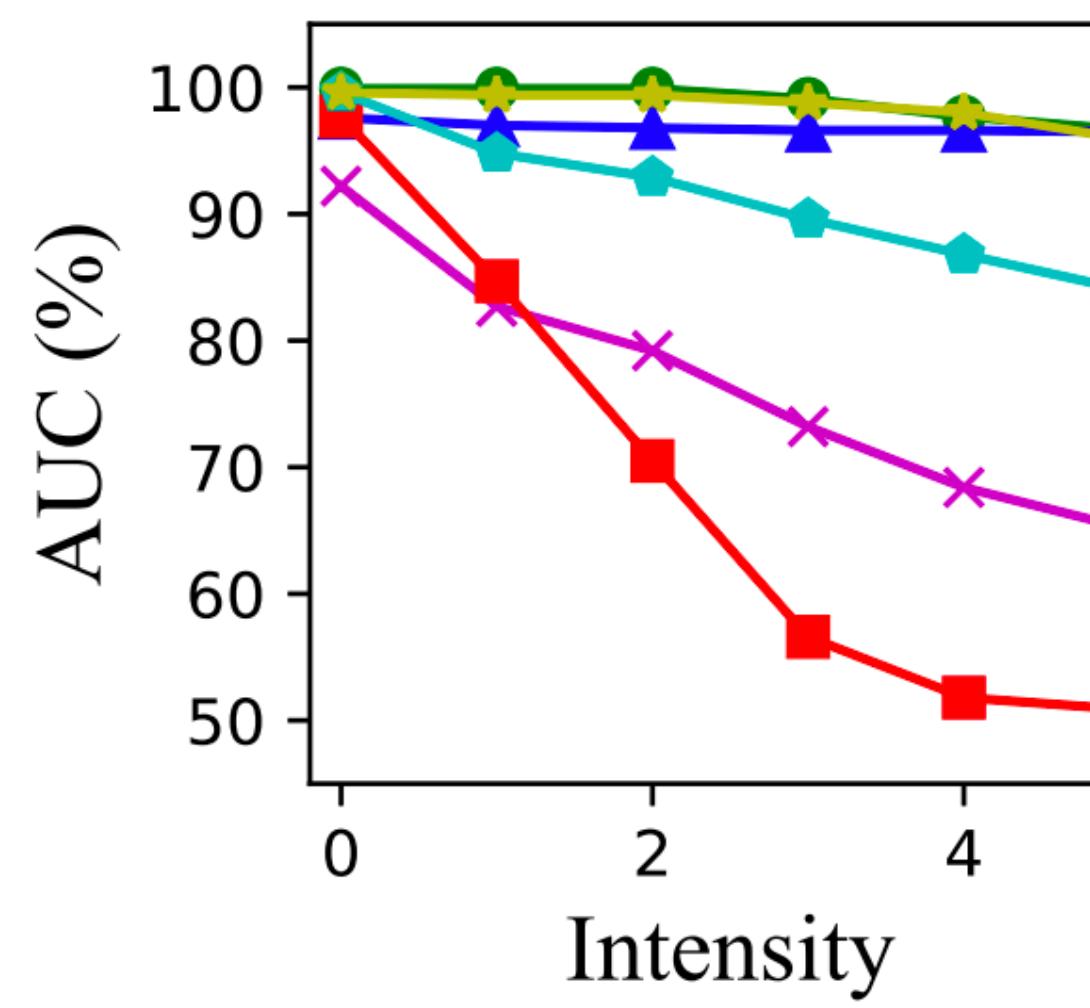
Block-wise



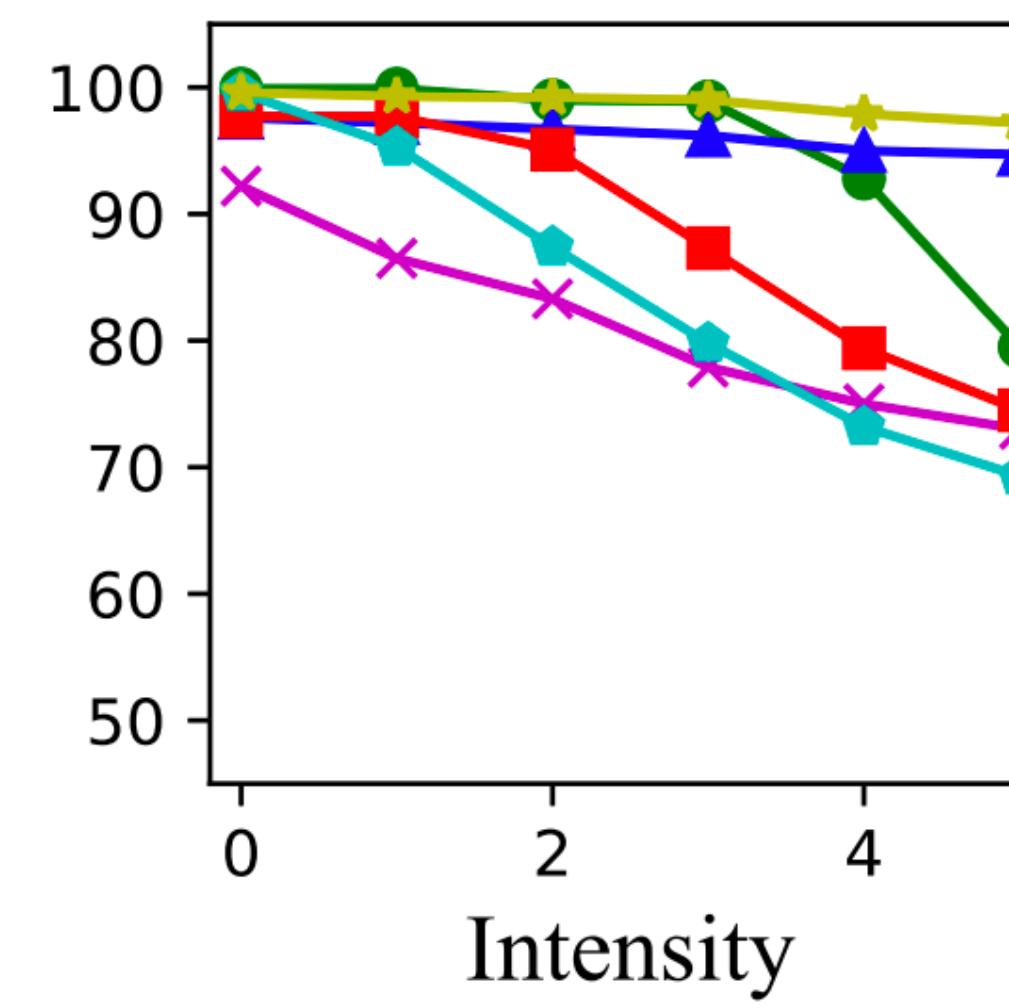
Gaussian Noise



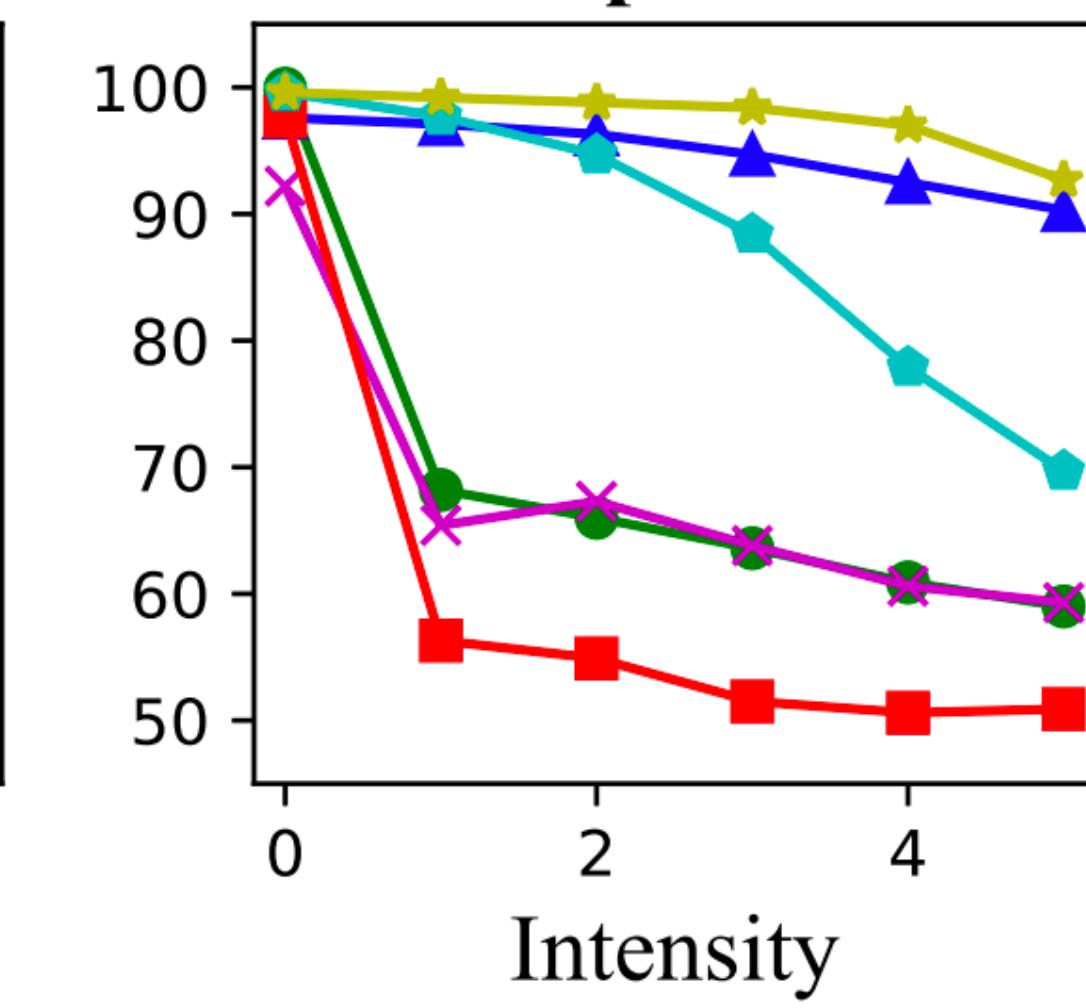
Gaussian Blur



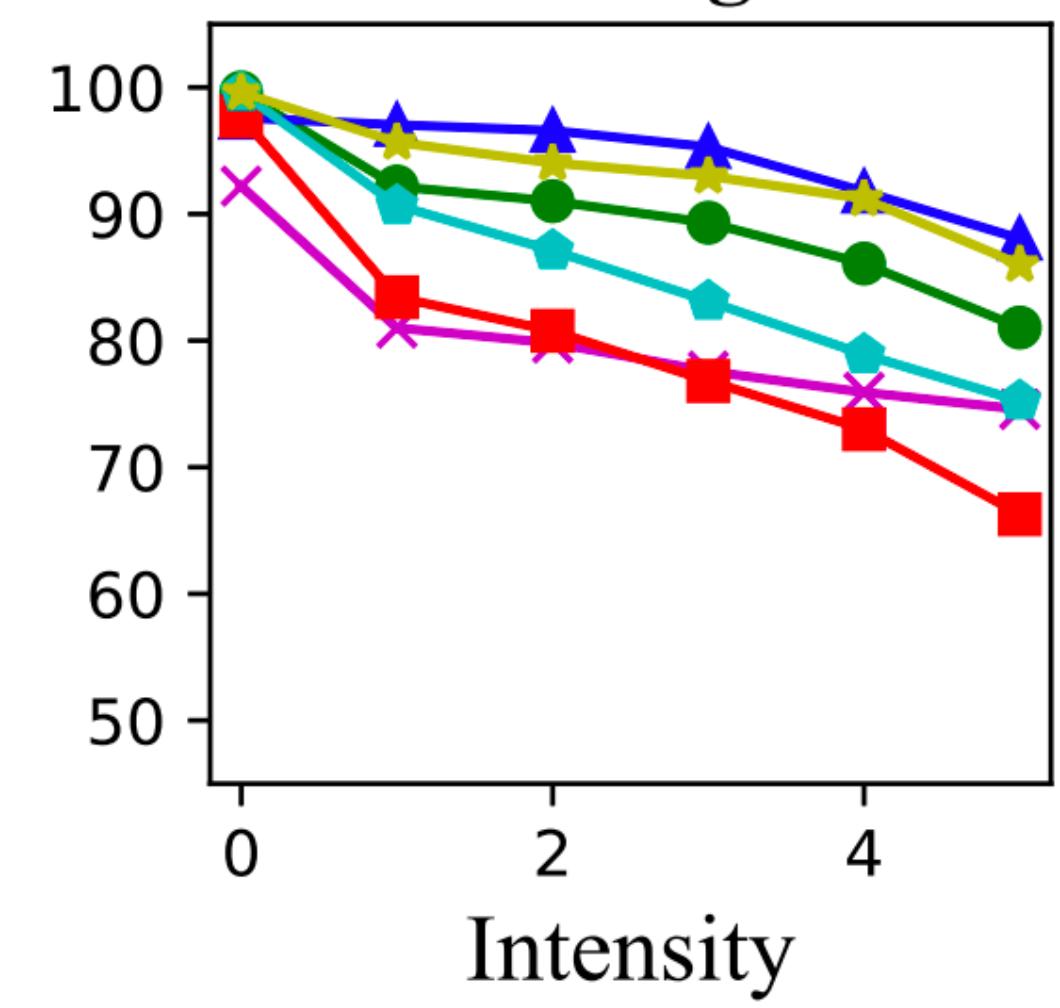
Pixelation



Compression

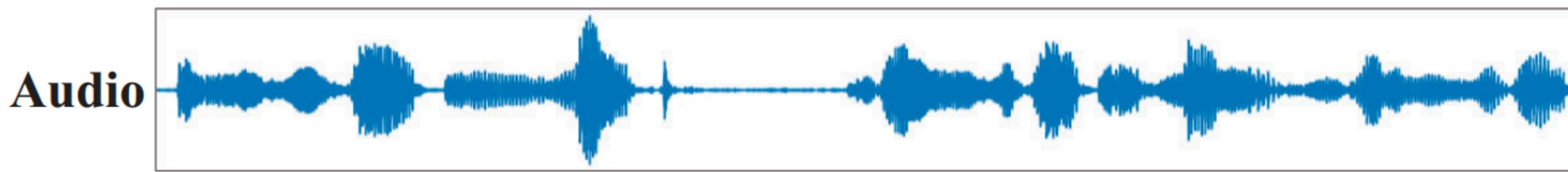


Average





Interpretability



Transcription: well I can give you a rapid fire response here first of all



Transcription: well I'd like david grabbe if I revised on the first of that



Transcription: I thought well that's repartive I'm going to ask him all that



Transcription: well I'd like to give you a rapid fair response first of all



Transcription: well he liked to give a way a preference place the first of all



Transcription: well if you want to be before it respond to the first of the hearty

Detection can also be conducted with differences between transcriptions of lip movements and audio signals.

But this requires speech recognition models to be able to recognize different languages!



Ablation Study

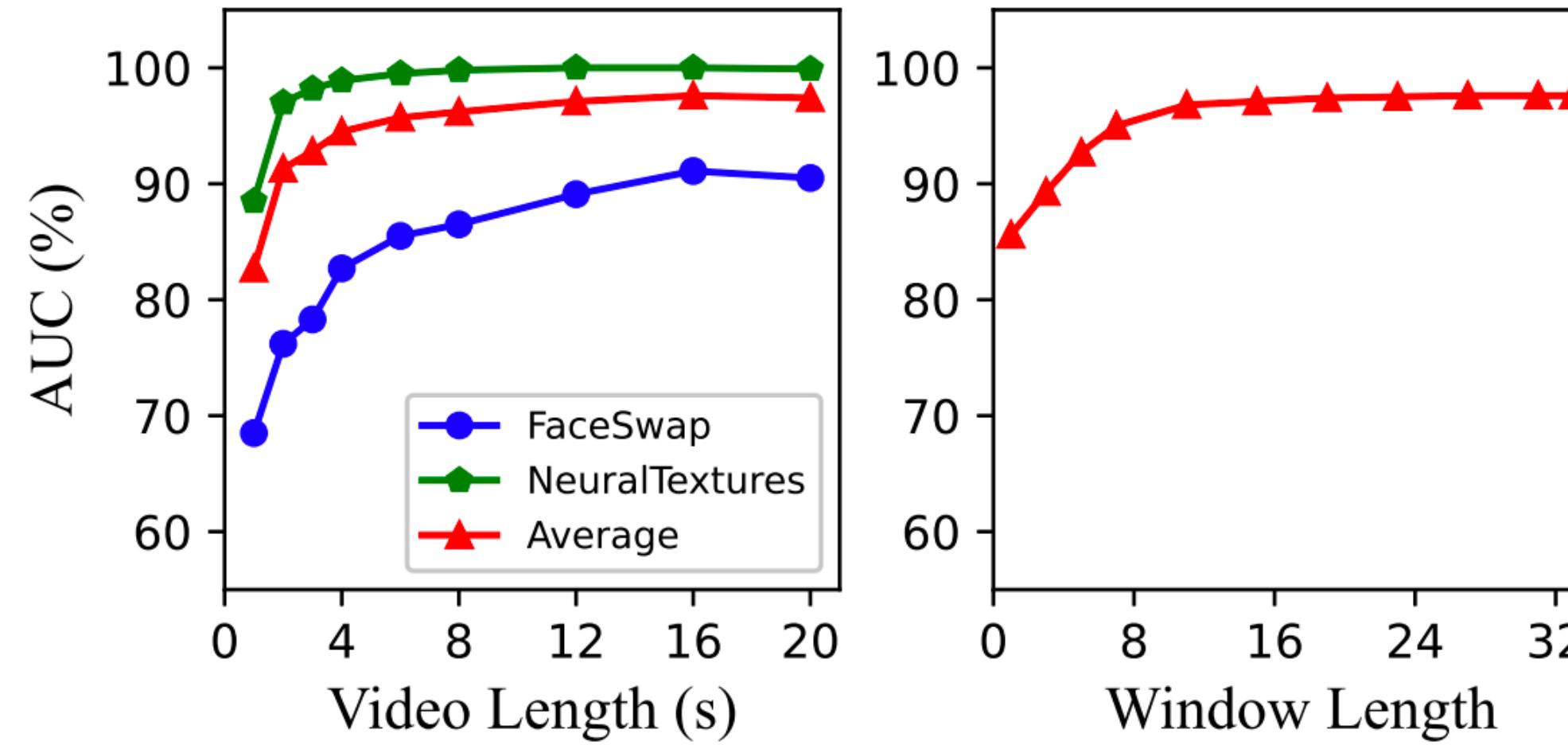


Figure 5: Influence of video length and sliding-window length. We evaluate the performance of our method conditioned on different input lengths and sliding-window lengths.

Table 4: Effect of different models and time offset assumptions. We report the performance of models with different architectures and training datasets on FF++ and FakeAVCeleb.

Model	Offset	Backbone	Dataset	FF++	FakeAVCeleb
AVHuBERT [53]	Fixed	BASE	LRS3	95.3	97.0
		BASE	LRS3+Vox2	96.1	97.9
		LARGE	LRS3	95.7	96.8
		LARGE	LRS3+Vox2	97.6	99.0
VATLM [68]	Dynamic	LARGE	LRS3+Vox2	93.7	98.7
	Fixed	LARGE	LRS3+Vox2	97.1	99.3



Thanks!