Quantifying and Optimizing Global Faithfulness in Persona-driven Role-playing



The APC of a character is satisfied when APCs for all persona statements are satisfied.
However, (1) is too strict for comparison, we instead compare the numerical expectation of satisfied statement APC with the probabilistic formalization in (3)

(3) P(APC is satisfied) = P(q is relevant to s)P(s entails r) + (1-P(q is relevant to s))(1-P(s contradicts r))

Experiment

Role-playing Method Comparison. (1) Retrieval-Augmented Generation (Retrieve relevant statements to help generation) (2) Long-Context Memory (Dump all persona statements into the prompt for generation)

(3) Experience Upload (Synthesize dialogues between characters to fine-tune the model)

APC as reward. We improve the global faithfulness by running direct preference optimization with APC reward.

