

# Towards Understanding the Working Mechanism of Text-to-Image Diffusion Model

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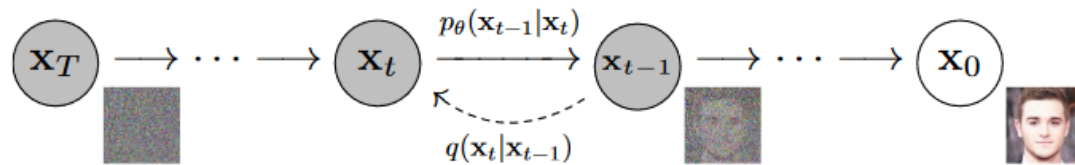
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# Conditional Diffusion for T2I Generation

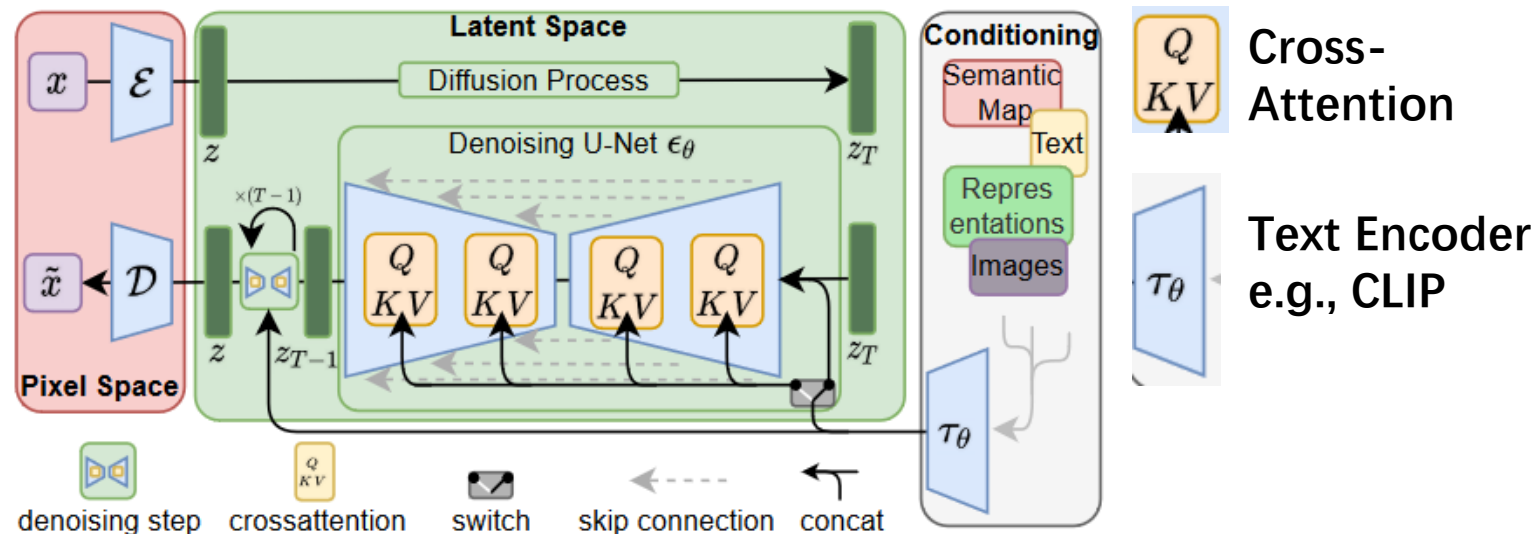
- The Process of Diffusion Model



'A painting of a squirrel eating a burger'



- Condition Diffusion Model for Text-to-Image Generation



$Q$   
 $KV$  Cross-Attention

$\tau_\theta$  Text Encoder  
e.g., CLIP

How does T2I generation diffusion model works in practice?



# Quickly Appeared Shape

- Cross-Attention is Weighted Sum over Tokens

$$Q = W_Q \phi(x_t); K = W_K \mathcal{C}; V = W_V \mathcal{C}.$$

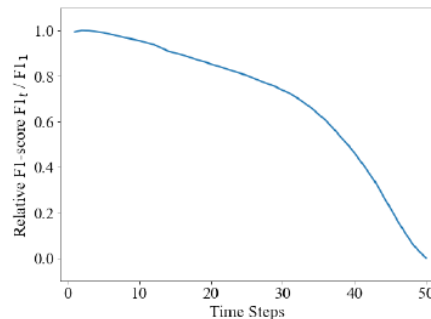
$\phi(x_t)$ : Pixel     $\mathcal{C}$ : Textual Prompt (Embedding)

$$\text{Attention}(Q, K, V) = \text{Softmax}(QK^T / \sqrt{d})V$$

Cross-Attention Map: Image-Token Correlation

- The Shape is Quickly Recovered

The shape of image has been decided in the first few diffusion steps.



(b) Convergence of Cross-Attention Map

Generate Image

Text Prompt: The square coaster was next to the circular mug.

t=50

t=40

t=30

t=20

t=10

t=0

[SOS] The square coaster was next to the circular mug [EOS]

# A Frequency Explain

high-freq -> shape

low-freq -> details

- Noisy data and its Frequency

frequency

$$F_{x_t}(u, v) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} x_t^{kl} \exp\left(-2\pi i \left(\frac{ku}{M} + \frac{lv}{N}\right)\right)$$
$$= \sqrt{\bar{\alpha}_t} F_{x_0}(u, v) + \sqrt{1 - \bar{\alpha}_t} F_{\epsilon_t}(u, v),$$

noisy data  $x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon_t,$

- Energy of High-Freq v.s. Low-Freq

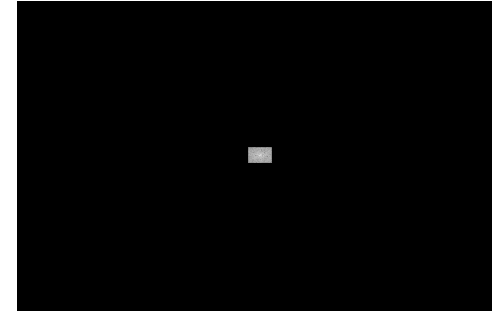
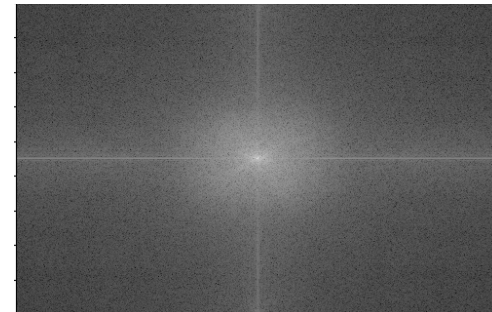
**Proposition 1.** For all  $u \in [M], v \in [N]$ , with high probability, we have

$$\|F_{\epsilon_t}(u, v)\|^2 \approx \mathcal{O}\left(\frac{1}{\sqrt{MN}}\right).$$

white noise has more energy on high-freq.

natural noise has more energy on low-freq.

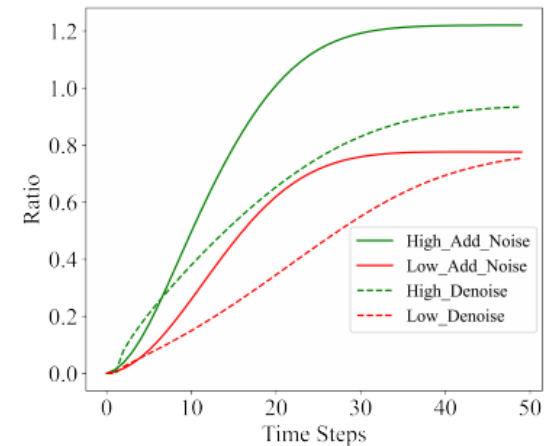
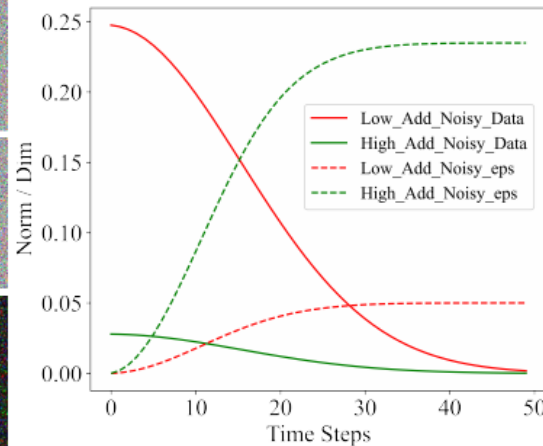
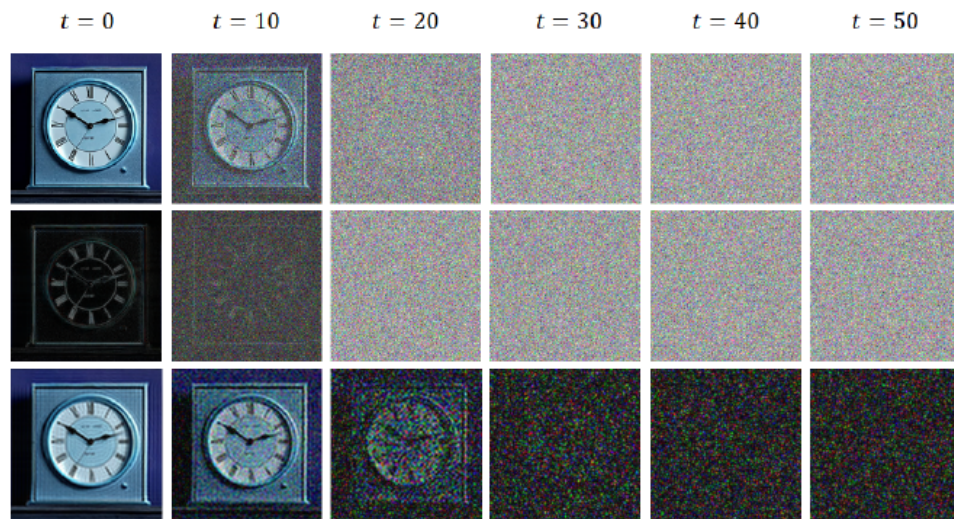
80% spectrum are high-freq



Low-Freq part of Image

# Why First Shape then Details

- The high-freq part is quickly destroyed and will not be recovered until the end of reverse diffusion process. (vice-versa for low-freq)



(a) Noisy data and its high, low frequency parts

(b) Norm of features  $\sqrt{\bar{\alpha}_t} \mathbf{x}_0$  and  $\sqrt{1 - \bar{\alpha}_t} \epsilon_t$

(c) Ratio of high / low frequency parts variation

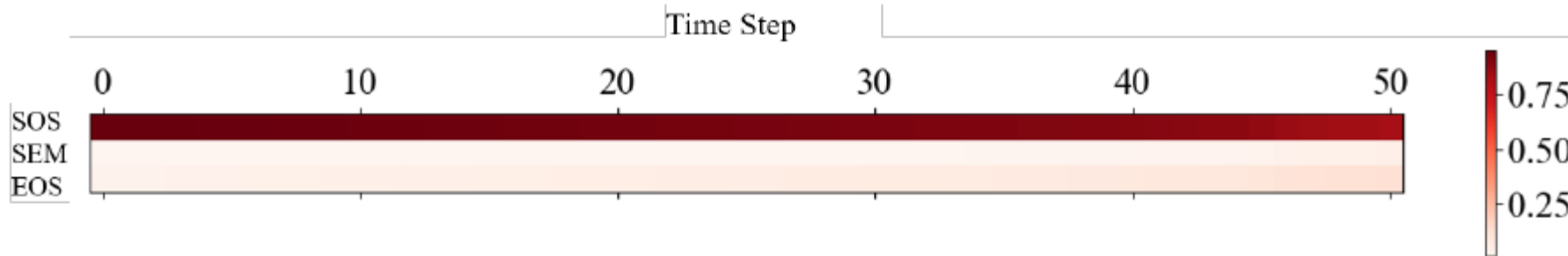
Focusing Shape and Details at beginning and end of diffusion, respectively.

# Text Prompts Related to the Phenomenon

- Three Classes of Tokens

Prompt: [SOS] a white vase [EOS] → [SOS] + Sem + [EOS]

- Auto-regressive encoder makes [SOS] contains no information



Weights on tokens, [SOS] adjust weights on cross-attention map.



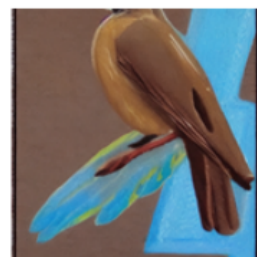
# [EOS] Decides Generation

- Generation Under Switched [EOS]

Prompt  $A$  + [EOS] <sub>$A$</sub>  Prompt  $B$  + [EOS] <sub>$B$</sub>  Prompt  $A$  + [EOS] <sub>$B$</sub>  Prompt  $B$  + [EOS] <sub>$A$</sub>

**Prompt A:** A blue bird

**Prompt B:** A brown chair



**Prompt A:** The sharp, angular edges of the city skyline pierced the clouds, a symbol of human innovation and progress.

**Prompt B:** The delicate, fluttering wings of the butterfly signaled the arrival of spring, a natural symbol of rebirth and renewal.



Observation I: [EOS] decides the overall T2I generation

Observation II: Slighter information in SEM is conveyed.

Table 1: The alignment of generated image with its source and target prompts. The prompts are constructed with switched [EOS].

	Prompt	Source	Target
Alignment			
Text-CLIPScore $\uparrow$		0.2363	<b>0.2758</b>
BLIP-VQA $\uparrow$		0.3325	<b>0.4441</b>
MiniGPT-CoT $\uparrow$		0.6473	<b>0.7213</b>

Pay More Attention on [EOS]

# When Does [EOS] Works

- The [EOS] works on the first shape reconstruction stage.

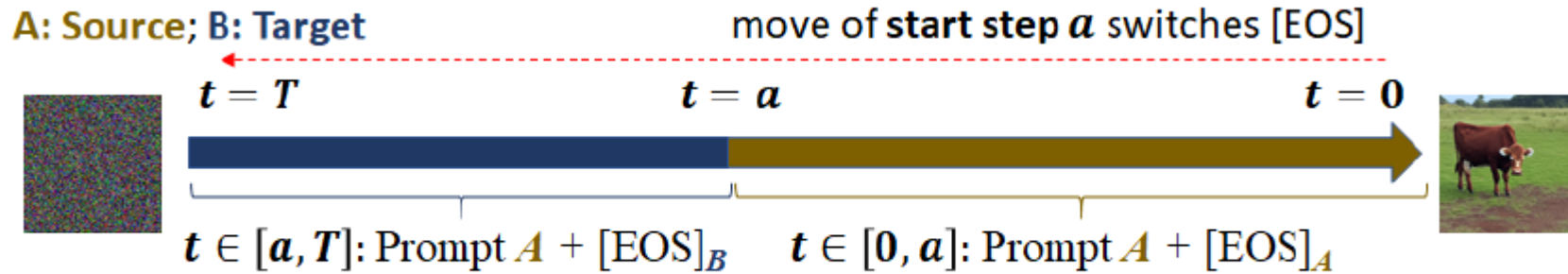
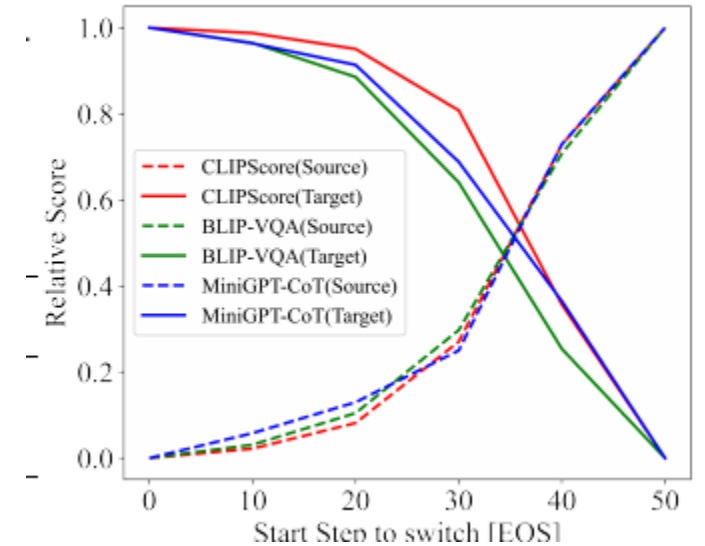


Figure 5: Denoising process under text prompt with switched [EOS] in  $[a, 50]$ .



The effect of [EOS] is not disappeared until the removing it at the beginning of denoising process.

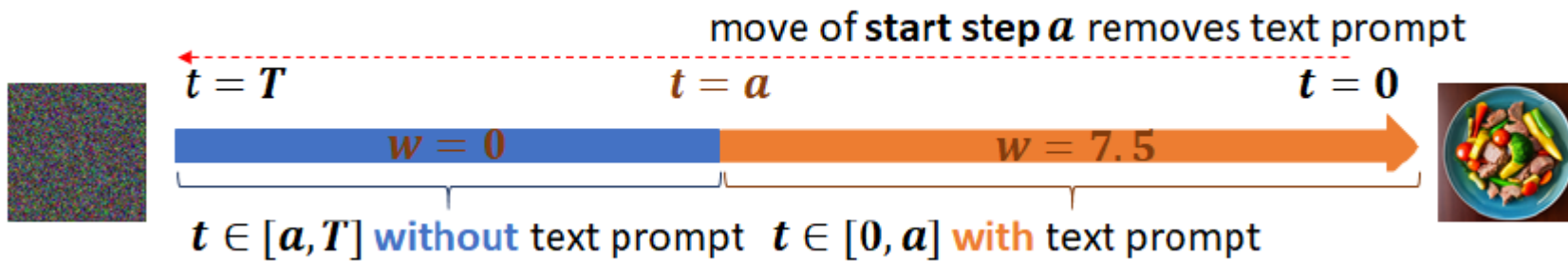


# Text Information is Quickly Conveyed

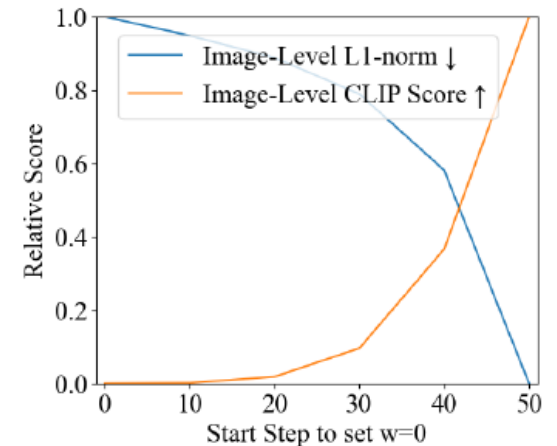
- Noise Prediction

$$\epsilon_{\theta}(t, \mathbf{x}_t, \mathcal{C}, \emptyset) = \epsilon_{\theta}(t, \mathbf{x}_t, \emptyset) + w (\epsilon_{\theta}(t, \mathbf{x}_t, \mathcal{C}) - \epsilon_{\theta}(t, \mathbf{x}_t, \emptyset));$$

- **Text Prompt Working on the Shape Reconstruction Stage**



Textual prompt is useless adding it at the beginning of diffusion process



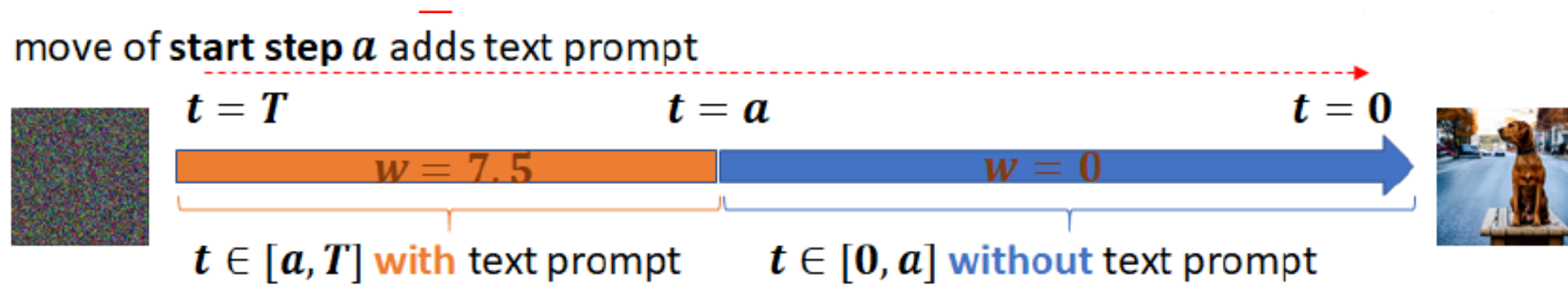
# Conclusions

- The T2I Generation “First Overall Shape then Details” .
- The [EOS] Has More Impact.
- The Mainly Text Prompt Works in the First Stage.

# Application

- Accelerating Sampling with Removing Text Information

$$\epsilon_{\theta}(t, \mathbf{x}_t, \mathcal{C}, \emptyset) = \begin{cases} \epsilon_{\theta}(t, \mathbf{x}_t, \emptyset) + w (\epsilon_{\theta}(t, \mathbf{x}_t, \mathcal{C}) - \epsilon_{\theta}(t, \mathbf{x}_t, \emptyset)) & a \leq t; \\ \epsilon_{\theta}(t, \mathbf{x}_t, \emptyset) & 0 \leq t < a. \end{cases}$$



# Results

Start point  $a = 0$  (baseline)  $a = 5$   $a = 10$   $a = 15$   $a = 20$   $a = 25$  w/o text

A dog standing on a bench during the day.

SD v1.5



SD v2.1



Pixart-Alpha



Thanks!