Estimating the Rate-Distortion Function by Wasserstein Gradient Descent









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Motivation: info-theoretic limit of lossy compression

Lossy compression algorithms (e.g., JPEG) are typically evaluated on

- rate ("average file size")
- **distortion** (reconstruction error)



Motivation: info-theoretic limit of lossy compression

Question: Given a data source and distortion metric, what's the best possible rate-distortion (R-D) tradeoff?

Answer: the rate-distortion function [Shannon 1959]

$$\begin{array}{l} R(D) := \inf_{\substack{O \in \mathcal{S}^{Y} \in \mathcal{X}: \mathbb{E}[\rho(X,Y)] \leq D \\ O \in \mathcal{S} \in \mathcal{O} - form \\ \end{array}} I(X;Y) \end{array}$$

This work (also see [Gibson 2017, Yang & Mandt 2022, Lei et al., 2023]): a new, neural network-free algorithm for estimating R(D) over continuous spaces, based on ideas/techniques from Optimal Transport.



The R-D problem, formally

Given: 1. (\mathcal{X} , \mathcal{Y}), a.k.a. the (data, reconstruction) alphabets (Polish spaces here).

2. Source distribution μ on \mathcal{X} .

3. Distortion metric $\rho: \mathcal{X} \times \mathcal{Y} \rightarrow [0, \infty)$

$$R(D) := \inf_{\pi \in \Pi(\boldsymbol{\mu}, \cdot) : \int \rho d\pi \le D} H(\pi | \pi_1 \otimes \pi_2)$$

We work with an equivalent "Lagrangian" parameterization of R(D), following [Blahut 1972, Arimoto 1972]

$$F(\lambda) := \inf_{\boldsymbol{\nu} \in \mathcal{P}(\mathcal{Y})} \underbrace{\inf_{\pi \in \Pi(\boldsymbol{\mu}, \cdot)} \lambda \int \rho d\pi + H(\pi | \boldsymbol{\mu} \otimes \boldsymbol{\nu})}_{\mathcal{L}_{BA}^{\lambda}(\boldsymbol{\mu}, \boldsymbol{\nu})}$$

Background: optimal transport (OT)

Given: 1. (\mathcal{X} , \mathcal{Y}), a.k.a. the (source, destination) spaces.

2. Source distribution μ on \mathcal{X} ., target distribution ν on \mathcal{Y} .

3. Cost function $\rho: \mathcal{X} \times \mathcal{Y} \rightarrow [0, \infty)$

The Kantorovich problem:

$$\inf_{\pi \in \Pi(\boldsymbol{\mu}, \boldsymbol{\nu})} \int \rho(x, y) d\pi(x, y)$$



Defines a metric (Wasserstein distance) b/w prob. measures if the cost ρ is a metric.

Entropic regularization [Peyré and Cuturi, 2019, Chapter 4]:

$$\mathcal{L}_{EOT}^{\epsilon}(\boldsymbol{\mu},\boldsymbol{\nu}) := \inf_{\pi \in \Pi(\boldsymbol{\mu},\boldsymbol{\nu})} \int \rho d\pi + \epsilon H(\pi | \boldsymbol{\mu} \otimes \boldsymbol{\nu})$$

Theoretical insights – part 1

The R-D problem (1) is equivalent to

(2) Projection under an entropic OT cost;

(3) Deconvolution/denoising of the source (e.g., quadratic cost = Gaussian noise)

(1)
$$\min_{\nu \in \mathcal{P}(\mathcal{Y})} \mathcal{L}_{BA}^{\lambda}(\mu, \nu) \longleftrightarrow$$
 (2)
$$\min_{\nu \in \mathcal{P}(\mathcal{Y})} \mathcal{L}_{EOT}^{1/\lambda}(\mu, \nu)$$

Also see [Csiszár, 1974]
and [Lei et al., 2023]
(3)
$$\max_{\nu \in \mathcal{P}(\mathcal{Y})} \mathbb{E}_{x \sim \mu} [\log \left(\int e^{-\lambda \rho(x,y)} \nu(dy) \right)] \bigvee_{X}$$

Theoretical insights – part 1

Thus,

- The convolution between a Gaussian and any distribution (e.g., Gaussian mixture with shared covariance) has a segment of R(D) available in closed-form;
- Provides a wide class of sources that can serve as test cases for algorithms.



Wasserstein gradient descent

Suppose $\mathcal{X} = \mathcal{Y} = \mathbb{R}^d$, ρ continuously differentiable. Goal: $\min_{\nu \in \mathcal{P}(\mathbb{R}^d)} \mathcal{L}(\nu), \qquad \mathcal{L}(\cdot) \in \{\mathcal{L}_{BA}(\mu, \cdot), \mathcal{L}_{EOT}(\mu, \cdot)\}$

Idea: simulate the gradient flow of the \mathscr{L} in the 2-Wasserstein space of probability measures [Santambrogio 2015]: $\nu^{(t)} = \left(\mathrm{id} - \gamma \nabla \frac{\delta \mathcal{L}}{\delta \nu} (\nu^{(t-1)}) \right)_{\#} \nu^{(t-1)}$

W. gradient : $\mathbb{R}^d \rightarrow \mathbb{R}^d$

- Sinkhorn's algorithm, for $\mathcal{L} = \mathcal{L}_{EOT}$, or
- A **single** Sinkhorn iteration, for $\mathcal{L} = \mathcal{L}_{BA}$ (orders of magnitude faster!)

Wasserstein gradient descent

$$\nu^{(t)} = \left(\mathrm{id} - \gamma \nabla \frac{\delta \mathcal{L}}{\delta \nu} (\nu^{(t-1)}) \right)_{\#} \nu^{(t-1)}$$

In practice, we maintain/update particles:

m

$$\begin{split} \nu &= \frac{1}{n} \sum_{i=1}^{n} \delta_{y_i} \\ y_i^{(t)} &= y_i^{(t-1)} - \gamma \nabla \frac{\delta \mathcal{L}}{\delta \nu} (\nu^{(t-1)}) [y_i^{(t-1)}], \quad i = 1, 2, ..., n \end{split}$$



Theoretical insights (2)

The R-D problem is equivalent to "EOT projection", therefore:

Finite-sample bounds on estimating \mathcal{L}_{EOT} [Mena and Niles-Weed, 2019, Genevay et al., 2019, Rigollet and Stromme, 2022]

Finite-sample bounds on estimating R(D) [also see Harrison and Kontoyiannis, 2008]:

Proposition 4.3. Let μ be σ^2 -subgaussian. Consider $\mathcal{L} := \mathcal{L}_{EOT}$. Then the optimal reproduction distribution ν^* is also σ^2 -subgaussian. For a constant C_d only depending on d, we have

$$\mathbb{E}\left[\left|\min_{\nu\in\mathcal{P}(\mathbb{R}^d)}\mathcal{L}(\mu,\nu)-\min_{\nu_n\in\mathcal{P}_n(\mathbb{R}^d)}\mathcal{L}(\mu^m,\nu_n)\right|\right] \leq C_d \,\epsilon \,\left(1+\frac{\sigma^{\lceil 5d/2\rceil+6}}{\epsilon^{\lceil 5d/4\rceil+3}}\right) \,\left(\frac{1}{\sqrt{m}}+\frac{1}{\sqrt{n}}\right),$$

for all $n, m \in \mathbb{N}$, where $\mathcal{P}_n(\mathbb{R}^d)$ is the set of probability measures over \mathbb{R}^d supported on at most n points, μ^m is the empirical measure of μ with m independent samples and the expectation $\mathbb{E}[\cdot]$ is over these samples. The same inequalities hold for $\mathcal{L} := \lambda^{-1} \mathcal{L}_{BA}$, with the identification $\epsilon = \lambda^{-1}$.

Empirical results: maximum-likelihood deconvolution

 Compared to Blahut-Arimoto and SOTA neural methods <u>4</u>
NERD [Lei et al., 2023] and RD-VAE [Yang & Mandt, 2022].

3.0

Blahut-Arimoto WGD (proposed) 2.9 Hybrid algorithm (proposed) Yang & Mandt (2022) 2.8 Sso Lei et al. (2023) OPT 2.7 2.62.5 10^{2} 10^{3} 10^{1} 10^{4} Iteration



Figure 2: Losses over iterations. Shading corresponds to one standard deviation over random initializations.

Figure 3: Visualizing μ samples (top left), as well as the ν returned by various algorithms compared to the ground truth ν^* (cyan).

- Faster convergence.
- Better solution quality.

Neural-network free upper bounds on R(D)

- Significantly faster convergence than neural-network-based methods.
- Bound tightness depends on the number of particles used; no neural network architecture tuning!





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Thank you!

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