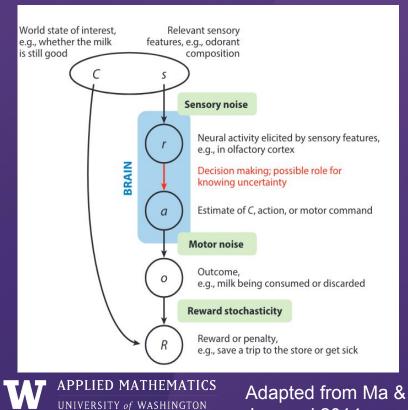
# Expressive probabilistic sampling in recurrent neural networks

# Can neural circuits sample from complex probability distributions?





### Probabilistic computation is abundant in the brain



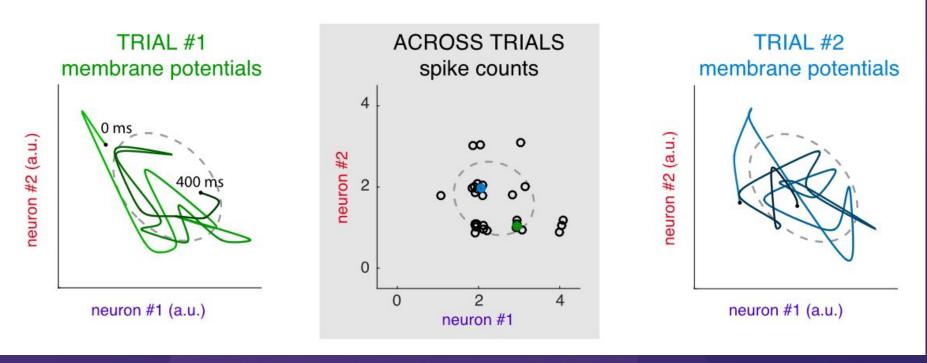
Jazaveri 2014

### How do neural circuits represent posterior distributions?

#### Two Hypothesis:

- Population-based coding
  - Neural responses encode <u>parameters</u> of the distribution
  - Examples: probabilistic population codes, distributed distributional codes (DDC)
- Sampling-based coding
  - Neural responses represent <u>samples</u> from the distribution
  - Examples: Langevin/Hamiltonian dynamics

#### Sampling-based coding





Adapted from Orban et al. 2016

Question: If we are able to write the recurrent neural dynamics as a stochastic differential equation, what are the distributions that it can sample from?





#### Detour: Stochastic differential equation (SDE)

This is a time-homogeneous SDE,

$$dX_t = \underbrace{\mathbf{b}(X_t)dt}_{ ext{deterministic}} + \underbrace{\sigma dB_t}_{ ext{noise}}$$

There is a corresponding Kolmogorov forward (Fokker-Planck) equation describes how the transition probability density p(x,t) changes with time.

$$rac{\partial p}{\partial t} \,=\, 
abla \cdot (\Sigma 
abla p \,-\, {f b} p), \,\, \Sigma \,=\, rac{1}{2} \sigma \sigma^T$$





#### Stationary distribution

A stationary probability distribution of an SDE is one that make the right hand side of the Fokker-Planck equation vanish, i.e.  $\nabla \cdot (\Sigma \nabla p - \mathbf{b}p) = 0$ 

Therefore if we want to sample from the stationary distribution p, we *hope* that

$$\mathbf{b} = \Sigma 
abla \log p \, + \, p^{-1} G$$
 . For some G such that  $\, 
abla \cdot G \, = \, 0$  .

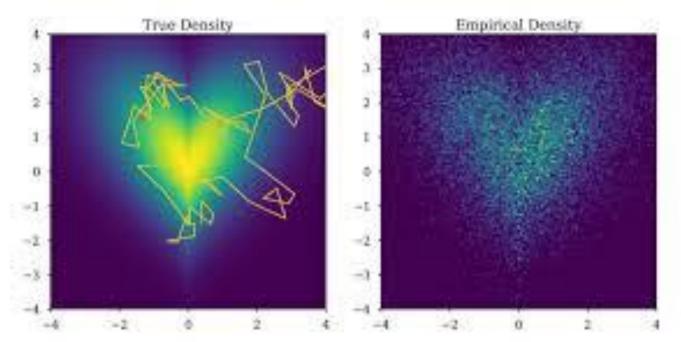
An obvious solution is (Langevin dynamics):

 $\mathbf{b} = \Sigma \nabla \log p$ 



$$\mathbf{b} \ = \ 
abla \log p \qquad p\Big(\mathbf{x} = \left[x_1, \, x_2
ight]^T\Big) \propto \ \exp\left(-rac{0.8 x_1^2 \,+\, \left(x_2 \,-\, \sqrt[3]{x_1^2}
ight)^2}{4}
ight)^2$$

#### Langevin Dynamics Monte Carlo





#### Ability to implement Langevin dynamics is important

Recall that b is the drift term

$$\mathbf{b}_{ heta} = 
abla \log p \, + \, p^{-1} G$$

With some constraint on G, it can be shown that the function space of  $\{\mathbf{b}_{\theta}\}_{\theta}$  needs to have at least the same number of basis functions as the function space that  $\nabla \log p$  is in.

Equivalent question: For any distribution p, is there a parametrization of the drift term such that  $\mathbf{b}_{\theta} \approx \nabla \log p$ ?





#### Neural sampling through lens of SDE

Consider the synaptic current dynamics of a recurrent neural circuit:

$$d\mathbf{r} = \underbrace{[-\mathbf{r} + W_{rec}\phi(\mathbf{r}) + I]}_{\mathbf{b}_{ heta}}dt + \sigma dB_t$$

Can the dynamics above alone sample from complex stationary probability distribution?

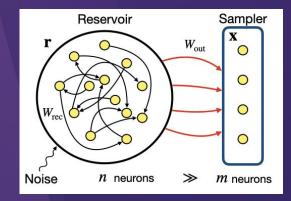
– No, because  $\{{f b}_ heta\}_ heta$  is only spanned by  $\,f_1({f r})\,=\,{f r}$  and  $f_2({f r})\,=\,\phi({f r})$ 





# RNN with an output layer is a universal Langevin sampler

#### Reservoir-Sampler network (RSN)



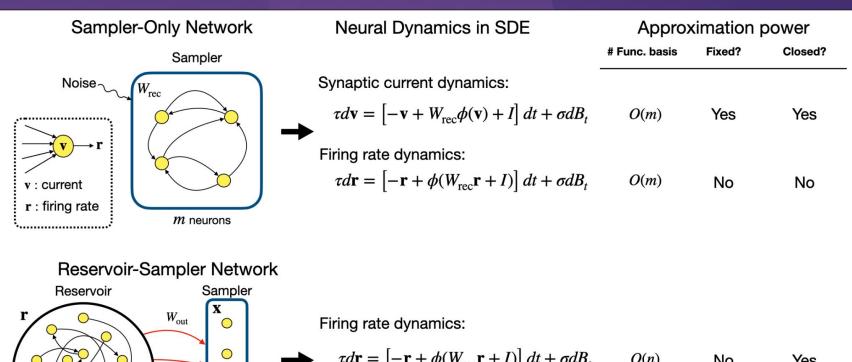
 $egin{aligned} d\mathbf{r} &= [-\mathbf{r} + \phi(W_{ ext{rec}}\mathbf{r} + I)]dt \,+\,\sigma dB_t \ \mathbf{x} &= W_{ ext{out}}\mathbf{r} \end{aligned}$ 

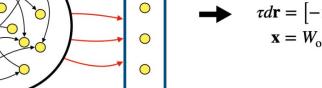
One can write down the SDE that is only dependent on x:

$$d{f x}\,=\,\Big[-{f x}+\,W_{
m out}\phi\Big({\widetilde W}_{
m rec}{f x}+I\Big)\Big]dt\,+\,W_{
m out}\sigma dB_t$$









Noise  $\gg$ n neurons

m neurons

$$\tau d\mathbf{r} = \left[ -\mathbf{r} + \phi(W_{\text{rec}}\mathbf{r} + I) \right] dt + \sigma dB_t \qquad O(n) \qquad \text{No} \qquad \text{Yes} \\ \mathbf{x} = W_{\text{out}}\mathbf{r}$$

Wrec

**Theorem 3.** Suppose that we are given a probability distribution with continuously differentiable density function  $p(\mathbf{x}) : \mathbb{R}^m \to \mathbb{R}^+$  and score function  $\nabla \log p(\mathbf{x})$  for which there exist constants  $M_1, M_2, a, k > 0$  such that

$$p(\mathbf{x}) < M_1 e^{-a \|\mathbf{x}\|} \tag{12}$$

$$\left\|\nabla \log p(\mathbf{x})\right\|^2 < M_2 \left\|\mathbf{x}\right\|^k \tag{13}$$

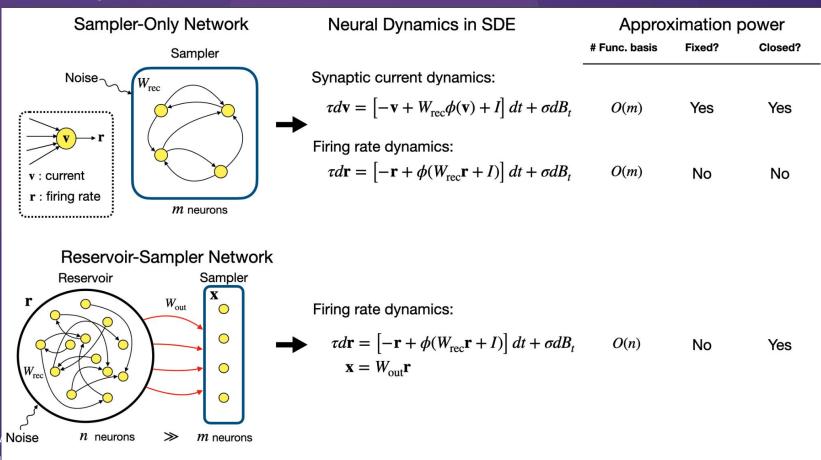
when  $\|\mathbf{x}\| > L$  for large enough L. Then for any  $\varepsilon > 0$ , there exists a recurrent neural network whose firing-rate dynamics are given by (11), whose recurrent weights, output weights and the diffusion coefficient are given by  $W_{\text{rec}} \in \mathbb{R}^{n \times n}$  of rank m,  $W_{\text{out}} \in \mathbb{R}^{m \times n}$ , and  $\sigma \in \mathbb{R}^{n \times m}$  respectively, such that, for a large enough n, the score of the stationary distribution of the output units  $s_{\theta}(\mathbf{x})$  satisfies  $\mathbb{E}_{\mathbf{x} \sim p(\mathbf{x})}[\|\nabla \log p(\mathbf{x}) - s_{\theta}(\mathbf{x})\|^2] < \varepsilon$ .

#### TL; DR

A stochastic low-rank RNN with an output layer can sample from essentially any distribution



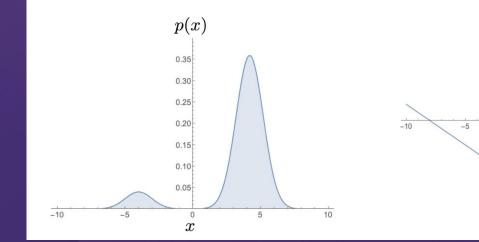
#### Summary of theoretical results



#### How to train such an RNN? (1 / 3)

Score matching, i.e. we would like to minimize  $\mathbb{E}_{\mathbf{x}\sim p(\mathbf{x})}\left\| |
abla \log p(\mathbf{x}) - s_{ heta}(\mathbf{x})||^2 
ight\|_{1}^2$ 

#### **Score function** $\nabla_{\mathbf{x}} \log p(\mathbf{x})$





Adapted from deepgenerativemodels.github.io

-10

x

 $\nabla_x \log p(x)$ 

5

10



#### How to train such an RNN? (2 / 3)

Denoising Score Matching (perturb the data with noise):

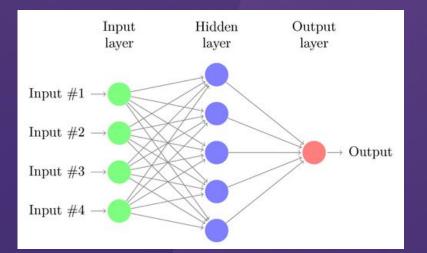
$$\begin{split} & \frac{1}{2} \mathbb{E}_{\tilde{\mathbf{x}} \sim \mathcal{N}(\mathbf{x}, \, \sigma^{2}\mathbf{I})} \Big[ \|\nabla_{\tilde{\mathbf{x}}} \log q_{\sigma}(\tilde{\mathbf{x}}) - s_{\theta}(\tilde{\mathbf{x}})\|_{2}^{2} \Big] \quad \text{(Score matching loss)} \\ &= \frac{1}{2} \mathbb{E}_{\mathbf{x} \sim p_{\text{data}(\mathbf{x})}, \, \tilde{\mathbf{x}} \sim \mathcal{N}(\mathbf{x}, \, \sigma^{2}\mathbf{I})} \Big[ \|s_{\theta}(\tilde{\mathbf{x}}) - \nabla_{\tilde{\mathbf{x}}} \log q_{\sigma}(\tilde{\mathbf{x}}|\mathbf{x})\|_{2}^{2} \Big] + \text{ const.} \quad \begin{array}{l} \text{(Denoising score matching loss)} \\ \text{matching loss)} \end{array} \\ & \text{Since we use Gaussian noise, } \nabla_{\tilde{x}} \log q_{\sigma}(\tilde{x}|x) = \frac{x - \tilde{x}}{\sigma^{2}} \end{split}$$

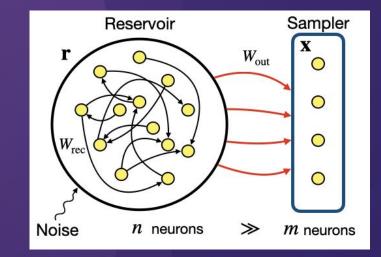
The noise variance is gradually decreased as training proceeds



#### How to train such an RNN? (3/3)

It turns out that we can first train a 2-layer network through Backpropagation, and transform the weights of the feedforward network to the weights of the RNN.

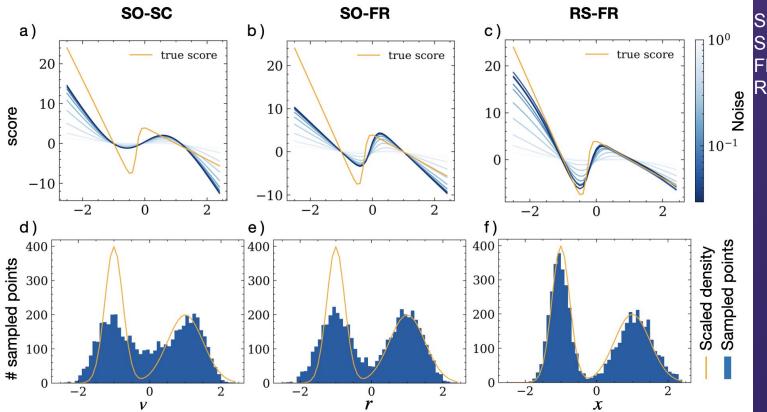






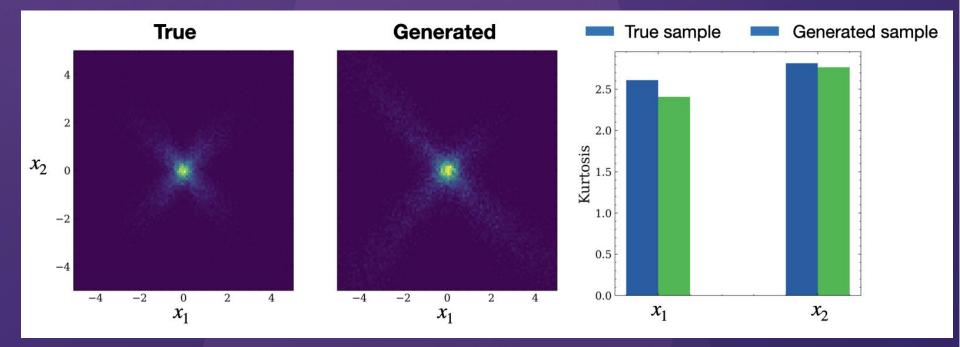


#### Results - mixture distribution



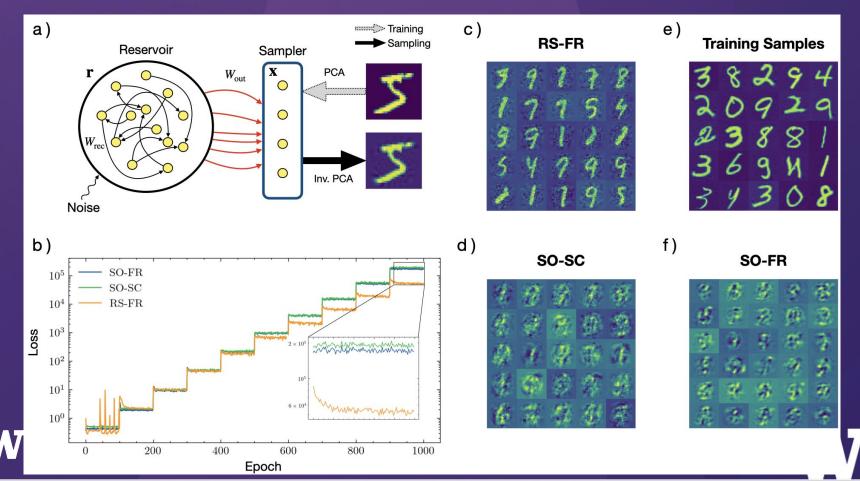
SO: Sampler-only SC: Synaptic current FR: Firing rate RS: Reservoir-Sampler

#### Results - Heavy-tailed mixture distribution





#### Results - MNIST image



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- Our framework builds a bridge between variability in neural dynamics and biophysical neural circuits model
- Denoising score matching algorithm gives a way to reverse-engineer the probabilistic neural computation
- Multiple ways to interpret the Reservoir-Sampler Network:
  - Sampler neurons are a part of large population of neurons or the neurons that are recorded.
  - Reservoir can be the hidden non-synaptic signaling network
    - pervasive neuropeptidergic signaling (Bargmann and Marder, 2013)
    - extensive aminergic signaling (Bentley et al., 2016)
    - potential extrasynaptic signaling (Yemini et al., 2021)





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#### Thank you!



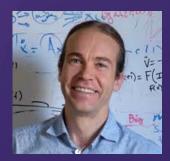
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