Understanding and Addressing the Pitfalls of Bisimulation-based Representations in Offline Reinforcement Learning

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Bisimulation



Bisimilar states and bisimilar labeled transition systems



Theorem 1 (Castro 2019):

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Define $\mathcal{F}^{\pi} : \mathcal{M} \to \mathcal{M}$ by $\mathcal{F}^{\pi}(d)(s, t) = |\mathcal{R}_{s}^{\pi} - \mathcal{R}_{t}^{\pi}| + \gamma \mathcal{W}_{1}(d) (\mathcal{P}_{s}^{\pi}, \mathcal{P}_{t}^{\pi})$, then \mathcal{F}^{π} has a least fixed point d_{\sim}^{π} , and d_{\sim}^{π} is a π -bisimulation metric.

DBC [Zhang et al. 2021]

MICo [Castro et al. 2021]

SimSR [Zang et al. 2022]

Perform pretty well in Online settings!

(Image source: Zhang et al. 2021)

Bisimulation in Offline RL



Motivations

- While bisimulation-based approaches hold promise for learning robust state representations for Reinforcement Learning (RL) tasks, their efficacy in offline RL tasks has not been up to par.
- Recent studies suggest that bisimulation-based algorithms yield significantly poorer results on Offline tasks compared to a variety of (self-)supervised objectives.

Contributions

- We investigate the pitfalls of directly applying the bisimulation principle in Offline settings.
- We propose theoretically motivated modifications, including an expectile-based operator and a tailored reward scaling strategy.
- We demonstrate superior performance through empirical studies on D4RL and Visual D4RL

Formal Usage of Bisimulation

Goal: Approximate the fixed point of bisimulation measurement

bisimulation error Δ_{ϕ}^{π} : $\Delta_{\phi}^{\pi}(s_i,s_j) := |G_{\phi}^{\pi}(s_i,s_j) - G_{\sim}^{\pi}(s_i,s_j)|$

minimizing the distance between the approximation $\,G_\phi^\pi\,$ and the fixed point $\,G_\sim^\pi\,$

× **Obstacle**: the fixed point G^{π}_{\sim} is unobtainable.

Lemma (Lifted MDP): The bisimulation-based update operator for an MDP is the Bellman evaluation operator for a specific lifted MDP.

✓ Solution:

Define *bisimulation Bellman residual* ϵ_{ϕ}^{π} as:

 $\epsilon_{\phi}^{\pi}(s_i,s_j)\!:=\!|G_{\phi}^{\pi}(s_i,s_j)\!-\!\mathcal{F}^{\pi}G_{\phi}^{\pi}(s_i,s_j)|,$

and given the connection between the bisimulation operator and MDP, we can minimize bisimulation Bellman residual instead.

Formal Usage of Bisimulation

bisimulation error Δ_{ϕ}^{π} : $\Delta_{\phi}^{\pi}(s_i,s_j)$: = $|G_{\phi}^{\pi}(s_i,s_j) - G_{\sim}^{\pi}(s_i,s_j)|$

bisimulation Bellman residual ϵ_{ϕ}^{π} : $\epsilon_{\phi}^{\pi}(s_i,s_j)$: = $|G_{\phi}^{\pi}(s_i,s_j) - \mathcal{F}^{\pi}G_{\phi}^{\pi}(s_i,s_j)|$,

Theorem 3. (*Bisimulation error upper-bound*). Let $\mu_{\pi}(s)$ denote the stationary distribution over states, let $\mu_{\pi}(\cdot, \cdot)$ denote the joint distribution over synchronized pairs of states (s_i, s_j) sampled independently from $\mu_{\pi}(\cdot)$. For any state pair $(s_i, s_j) \in S \times S$, the bisimulation error $\Delta_{\phi}^{\pi}(s_i, s_j)$ can be upper-bounded by a sum of expected bisimulation Bellman residuals ϵ_{ϕ}^{π} :

$$\Delta_{\phi}^{\pi}(s_i, s_j) \leq \frac{1}{1 - \gamma} \mathbb{E}_{(s'_i, s'_j) \sim \mu_{\pi}} \left[\epsilon_{\phi}^{\pi}(s'_i, s'_j) \right].$$

$$\tag{5}$$

Proposition 4. (The expected bisimulation residual is not sufficient over incomplete datasets). If there exists states s'_i and s'_j not contained in dataset \mathcal{D} , where the occupancy $\mu_{\pi}(s'_i|s_i, a_i) > 0$ and $\mu_{\pi}(s'_j|s_j, a_j) > 0$ for some $(s_i, s_j) \sim \mu_{\pi}$, then there exists a bisimulation measurement G^{π}_{ϕ} and a constant C > 0 such that

- For all $(\hat{s}_i, \hat{s}_j) \in \mathcal{D}$, the bisimulation Bellman residual $\epsilon_{\phi}^{\pi}(\hat{s}_i, \hat{s}_j) = 0$.
- There exists $(s_i, s_j) \in \mathcal{D}$, such that the bisimulation error $\Delta_{\phi}^{\pi}(s_i, s_j) = C$.

Modifications of Bisimulation in Offline RL

Two improvements:

• Expectile-based Bisimulation Operator



au is used to balance a trade-off between behavior and optimal

Two improvements:

• Reward Scaling

Given a more general form of the bisimulation operator:

$$\mathcal{F}^{\pi}G(s_{i},s_{j}) \!=\! c_{ au} \cdot |r_{s_{i}}^{\pi} - r_{s_{j}}^{\pi}| \!+\! c_{k} \cdot \mathbb{E}_{s_{i}',s_{j}'}^{\pi}[G(s_{i}',s_{j}')]$$

We can derive

$$egin{aligned} G^{\pi}_{\sim}(s_i,s_j) &= \mathcal{F}^{\pi}G^{\pi}_{\sim}(s_i,s_j) = c_r \cdot |r^{\pi}_{s_i} - r^{\pi}_{s_j}| + c_k \cdot \mathbb{E}^{\pi}_{s_i',s_j'}[G^{\pi}_{\sim}(s_i',s_j')] \ &\leq c_r \cdot (R_{ ext{max}} - R_{ ext{min}}) + c_k \cdot \mathbb{E}^{\pi}_{s_i',s_j'}[G^{\pi}_{\sim}(s_i',s_j')] \ &\leq c_r \cdot (R_{ ext{max}} - R_{ ext{min}}) + c_k \cdot \max_{s_i',s_j'}G^{\pi}_{\sim}(s_i',s_j'). \end{aligned}$$

And

Theorem 8. (Value bound based on on-policy bisimulation measurements in terms of approximation error). Given an MDP $\widetilde{\mathcal{M}}$ constructed by aggregating states in an ω -neighborhood, and an encoder ϕ that maps from states in the original MDP \mathcal{M} to these clusters, the value functions for the two MDPs are bounded as

$$\left|V^{\pi}\left(s\right) - \widetilde{V}^{\pi}\left(\phi\left(s\right)\right)\right| \leq \frac{2\omega + \hat{\Delta}}{c_{r}(1-\gamma)}.$$
(11)

where $\hat{\Delta} := \|\hat{G}^{\pi}_{\sim} - \hat{G}^{\pi}_{\phi}\|_{\infty}$ is the approximation error.

Experiments







Figure 3: Bootstrapping distributions for uncertainty in IQM (*i.e.* inter-quartile mean) measurement on D4RL tasks (left) and visual D4RL tasks (right), following from the performance criterion in [2].

Dataset	CURL	DRIMLC	HOMER	ICM	$MICo \rightarrow MICo + EBS$	$SimSR \rightarrow SimSR+RS+EBS$
cheetah-run-medium	392	524	475	365	$177 \rightarrow 449 (\nearrow 272)$	$391 \rightarrow 491 (\nearrow 100)$
walker-walk-medium	452	425	439	358	$450 \rightarrow 447 ()$	$443 \rightarrow 480(\nearrow 37)$
cheetah-run-medium-replay	271	395	306	251	335 →357 (22)	$374 \rightarrow 462 (\nearrow 88)$
walker-walk-medium-replay	265	235	283	167	$207 \rightarrow 240 (\nearrow 33)$	$197 \rightarrow 240(\nearrow 43)$
cheetah-run-medium-expert	348	403	383	280	$282 \rightarrow 341 (\nearrow 59)$	$360 \rightarrow 547 (\nearrow 187)$
walker-walk-medium-expert	729	399	781	606	$586 \rightarrow 635(\nearrow 49)$	$755 \rightarrow 845(\nearrow 90)$
cheetah-run-expert	200	310	218	237	$308 \rightarrow 331 (\nearrow 23)$	$409 \rightarrow 454(745)$
walker-walk-expert	769	427	686	850	$370 \rightarrow 447 (\nearrow 77)$	578 → 580 (—)
total	3426	3118	3571	3114	$2715 \rightarrow 3253 \ (\nearrow 538)$	3507 → 4043 (<i>7</i> 536)

Table 1: Performance comparison with several other baselines on V-D4RL benchmark, averaged on 3 random seeds.

Check our paper for ...

- Detailed description of our proposed method
- Theoretical guarantees
- More empirical results





paper

code