







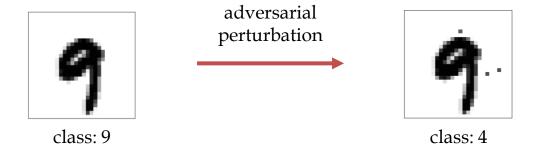
Fast minimum-norm adversarial attacks through adaptive norm constraints

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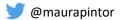


Introduction

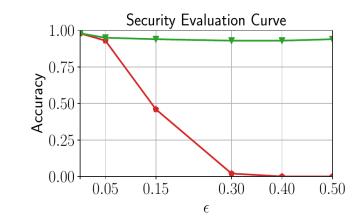


$$\begin{split} \boldsymbol{\delta}^{\star} &\in \underset{\boldsymbol{\delta}}{\arg\min} & \quad \| \boldsymbol{\delta} \|_{p}, \\ s.t. & \quad L(\boldsymbol{x} + \boldsymbol{\delta}, \boldsymbol{y}, \boldsymbol{\theta}) < 0, \\ & \quad \boldsymbol{x} + \boldsymbol{\delta} \in [0, 1]^{d}, \end{split}$$





Challenges of evaluating adversarial robustness



Sub-optimal evaluation

Actual robustness

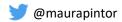
The optimization depends on the **points** and on the **model** under attack

The risk of using sub-optimal hyperparameters might lead to overoptimistic evaluations (failing attacks)

Available algorithms do not usually maintain stable performances for different points

Most advanced attacks aim to obtain better solutions, at the cost of **longer execution**





Adversarial perturbations with minimum norm

- Carlini-Wagner attack (CW)
 - Requires many steps to converge
- Brendel&Bethge attack (BB)
 - Needs initialization (III)
- - Suffers from poor initialization (III)



- Complicated steps
- Fast Adaptive Boundary (FAB)
 - Complicated steps
 - Only untargeted version



Specific to L2 norm



Long runtime

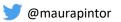


Sensitive to hyperparameters

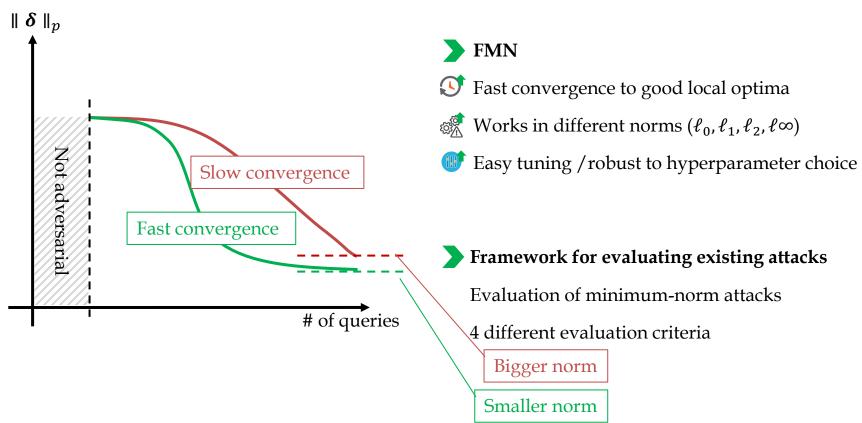


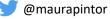
Limited threat model





Our contributions





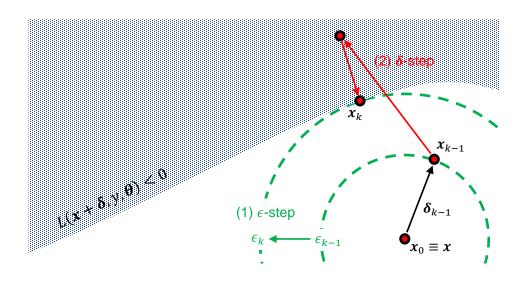
Our attack: Fast Minimum-Norm (FMN)

Algorithm 1 Fast Minimum-norm (FMN) Attack

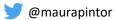
Input: x, the input sample; t, a variable denoting whether the attack is targeted (t = +1) or untargeted (t = -1); y, the target (true) class label if the attack is targeted (untargeted); γ_0 and γ_K , the initial and final ϵ -step sizes; α_0 and α_K , the initial and final δ -step sizes; K, the total number of iterations.

Output: The minimum-norm adversarial example x^* .

```
1: x_0 \leftarrow x, \epsilon_0 = 0, \delta_0 \leftarrow 0, \delta^* \leftarrow \infty
  2: for k = 1, ..., K do
            g \leftarrow t \cdot \nabla_{\delta} L(x_{k-1} + \delta, y, \theta) // loss gradient
             \gamma_k \leftarrow h(\gamma_0, \gamma_K, k, K) // \epsilon-step size decay (Eq. 7)
             if L(\boldsymbol{x}_{k-1}, y, \boldsymbol{\theta}) \geq 0 then
                   \epsilon_k = \|\boldsymbol{\delta}_{k-1}\|_p + L(\boldsymbol{x}_{k-1}, y, \boldsymbol{\theta}) / \|\boldsymbol{g}\|_q if adversar-
                   ial not found yet else \epsilon_k = \epsilon_{k-1}(1+\gamma_k)
             else
  8:
                  if \|\boldsymbol{\delta}_{k-1}\|_p \leq \|\boldsymbol{\delta}^{\star}\|_p then
                        \delta^{\star} \leftarrow \delta_{k-1} // update best min-norm solution
10:
                   end if
                   \epsilon_k = \min(\epsilon_{k-1}(1 - \gamma_k), \|\boldsymbol{\delta}^{\star}\|_p)
11:
             end if
             \alpha_k \leftarrow h(\alpha_0, \alpha_K, k, K) // \delta-step size decay (Eq. 7)
             \boldsymbol{\delta}_k \leftarrow \boldsymbol{\delta}_{k-1} + \alpha_k \cdot \boldsymbol{q} / \|\boldsymbol{q}\|_2
             \boldsymbol{\delta}_k \leftarrow \Pi_{\epsilon}(\boldsymbol{x}_0 + \boldsymbol{\delta}_k) - \boldsymbol{x}_0
             \boldsymbol{\delta}_k \leftarrow \operatorname{clip}(\boldsymbol{x}_0 + \boldsymbol{\delta}_k) - \boldsymbol{x}_0
            oldsymbol{x}_k \leftarrow oldsymbol{x}_0 + oldsymbol{\delta}_k
18: end for
19: return x^* \leftarrow x_0 + \delta^*
```



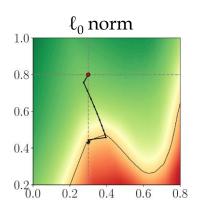


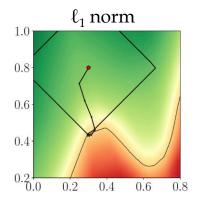


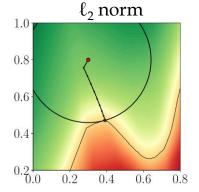
Perturbation models

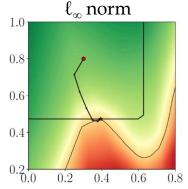
FMN can find minimum-norm perturbations in 4 different ℓ_p norms

In each iteration, the attack performs a step in the direction of the gradient, and then projects the point back into the ℓ_p -ball of the corresponding norm

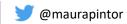










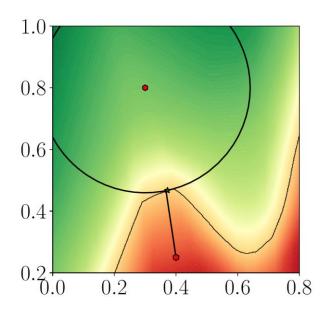


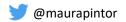
Adversarial Initialization

FMN can be initialized from a point in the target class

Finds the boundary quickly with an initial line search

Refines the results with the remaining iterations





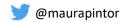
Experimental setup

- 1 standard training model + 7 robust models in MNIST and CIFAR10 datasets (+2 ImageNet models)
- Comparison against 4 state-of-the-art minimum-distance attacks
- Targeted and untargeted scenario
- Evaluation across $4 \ell_p$ distances $(p \in \{0, 1, 2, \infty\})$

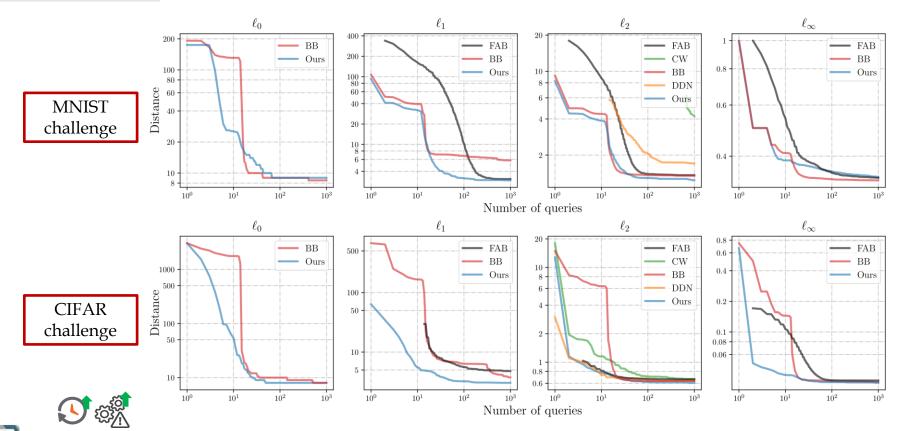
Evaluation

- Norm of perturbation
- Time-efficiency
- Query-efficiency
- Robustness to hyperparameters choice

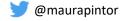




Query-distortion curves







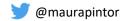
Time efficiency

		Mnist Targeted	Mnist Untargeted	Cifar Targeted	Cifar Untargeted
ℓ_0	BB	61.79 ± 0.79	10.93 ± 0.84	102.84 ± 2.85	49.08 ± 2.23
	Ours	$\textbf{5.24} \pm \textbf{0.56}$	$\textbf{5.30} \pm \textbf{0.51}$	29.07 ± 2.56	$\textbf{29.23} \pm \textbf{2.58}$
ℓ_1	FAB	_	10.29 ± 2.02	_	100.53 ± 14.28
	BB	43.49 ± 0.23	7.02 ± 0.29	72.12 ± 2.73	35.85 ± 2.85
	Ours	$\textbf{5.54} \pm \textbf{0.50}$	$\textbf{5.56} \pm \textbf{0.49}$	$\textbf{29.34} \pm \textbf{2.89}$	$\textbf{29.90} \pm \textbf{2.22}$
ℓ_2	FAB	_	11.27 ± 1.89	_	100.86 ± 14.37
	CW	4.50 ± 0.56	4.50 ± 0.59	29.46 ± 3.19	29.51 ± 3.13
	BB	26.73 ± 0.52	4.54 ± 0.45	52.39 ± 3.16	30.12 ± 3.01
	DDN	3.69 ± 0.54	$\textbf{3.69} \pm \textbf{0.54}$	$\textbf{27.58} \pm \textbf{3.44}$	$\textbf{27.75} \pm \textbf{3.13}$
	Ours	4.80 ± 0.58	4.79 ± 0.61	28.55 ± 2.74	28.39 ± 3.04
ℓ_{∞}	FAB	_	11.83 ± 1.92	_	101.34 ± 14.48
	BB	37.96 ± 1.36	14.71 ± 1.48	86.75 ± 2.71	62.11 ± 0.68
	Ours	$\textbf{4.62} \pm \textbf{0.60}$	$\textbf{4.62} \pm \textbf{0.58}$	$\textbf{28.33} \pm \textbf{3.08}$	$\textbf{28.33} \pm \textbf{3.03}$

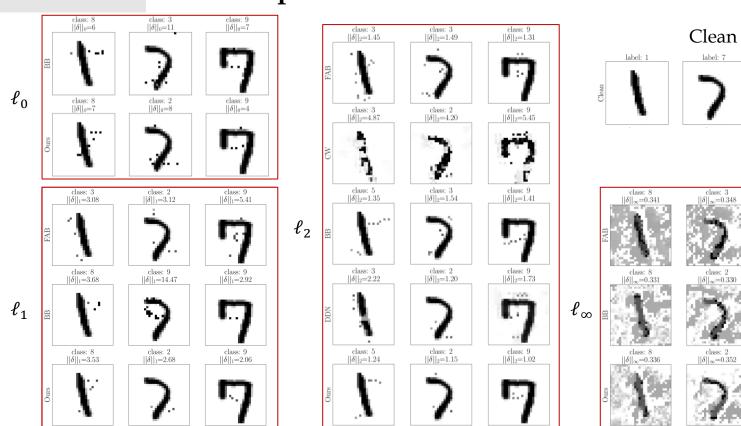


Easy tuning of the hyperparameters (more results in the paper)

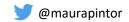




Adversarial examples

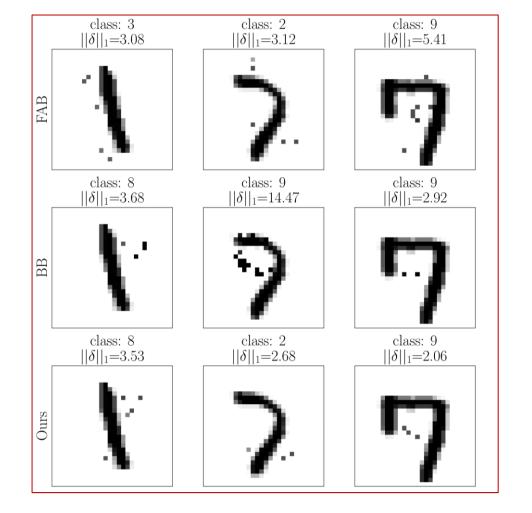






label: 7

class: 9 $||\delta||_{\infty}=0.339$



Conclusions

Fast-Minimum Norm Attack

- Works in different norms
- Comparable or better norm of perturbation
- Query- and time-efficient
- Robust to hyperparameter choices

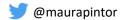
We provide

- Extensive experiments
- Open-source code

Available implementations:

- https://github.com/pralab/Fast-Minimum-Norm-FMN-Attack
- https://github.com/bethgelab/foolbox
- https://github.com/jeromerony/adversarial-library
- https://github.com/pralab/secml













Fast minimum-norm adversarial attacks through adaptive norm constraints

Thank you for listening!