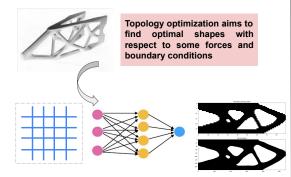
# DNN based topology optimization: spatial invariance and neural tangent kernel

Benjamin Dupuis, Arthur Jacot Chair of Statistical Field Theory - EPFL

October 17, 2021

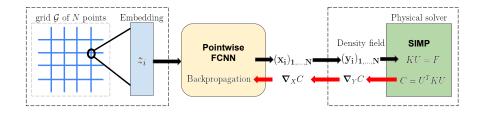
### Overview



- Our goal is to use DNNs as an implicit representation of the shape
- We analyse it through NTK theory
- We suggest tools to improve coordinates-based generative models
- We analize an analogy between the NTK and a filter

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# Algorithm

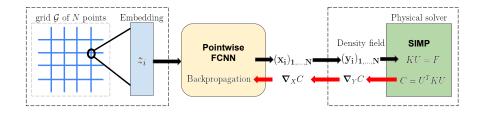


Loss function C is called the compliance.

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# Algorithm

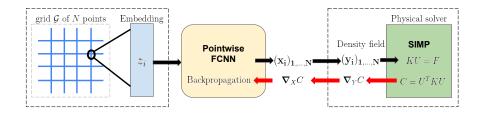


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- Embedding  $z_i = \varphi(p_i), \varphi : \mathbb{R}^2 \longrightarrow \mathbb{R}^{n_0}$
- Fully-connected DNN:  $x_i = f_{\theta}(z_i), f_{\theta} : \mathbb{R}^{n_0} \longrightarrow \mathbb{R}$

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# Algorithm

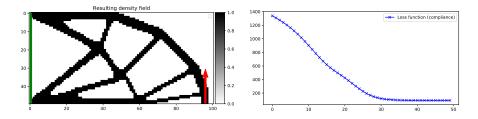


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- Fully-connected DNN:  $x_i = f_{\theta}(z_i), f_{\theta} : \mathbb{R}^{n_0} \longrightarrow \mathbb{R}$
- Mass control: we find  $\bar{b}$  such that  $\sum_i \sigma(x_i + \bar{b}) = V_0$
- Implicit differenciation:  $\nabla_X C = D_X \nabla_Y C$

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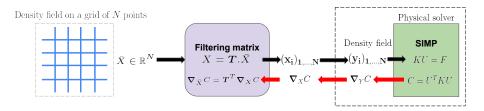
## Example



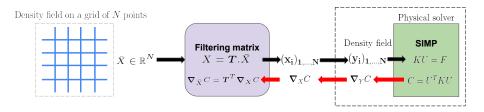
• Our method achieves excellent numerical results in a small number of iterations

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## Comparison with traditional filtering in SIMP



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Filtering aims to remove checkerboards but it has drawbacks



- NTK parametrization of FCNNs:  $a^{0}(x) = x, \quad \tilde{a}^{l+1}(x) = \frac{\alpha}{\sqrt{n_{l}}}W^{l}a^{l}(x) + \beta b^{l}, \quad a^{l+1}(x) = \mu(\tilde{a}^{l+1}(x)),$
- $\mathbb{E}_{X \sim \mathcal{N}(0,1)}[\mu(X)^2] = 1$

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- NTK:  $\Theta_{\theta}^{L}(z, z') = \sum_{p} \frac{\partial f_{\theta}}{\partial \theta_{p}}(z) \frac{\partial f_{\theta}}{\partial \theta_{p}}(z') = (\nabla_{\theta} f_{\theta}(z) | \nabla_{\theta} f_{\theta}(z'))$
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### Gradient flow in our method

$$\partial_t Y^{NN}(\theta(t)) = -D_X(t) \tilde{\Theta}^L_{\infty} D_X(t) \nabla_Y C(Y^{NN}(\theta(t)))$$

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### Gradient flow in our method

$$\partial_t Y^{\mathsf{NN}}(\theta(t)) = -D_X(t) \tilde{\Theta}^L_{\infty} D_X(t) \nabla_Y C(Y^{\mathsf{NN}}(\theta(t)))$$

#### Gradient flow without neural network

$$\partial_t Y^{\mathsf{MF}}(t) = -D_X(t) T T^T D_X(t) \nabla_Y C(Y^{\mathsf{MF}}(t))$$

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- $\bullet$  analogy between  $\tilde{\Theta}_\infty$  and  $TT^{T}$
- Ensuring spatial invariance of the filter is crucial
- Idea: introduce spatial invariance of the NTK via embeddings.

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- $\bullet$  analogy between  $\tilde{\Theta}_\infty$  and  $TT^{\, T}$
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### Proposition

Let  $\varphi : \mathbb{R}^d \to \mathbb{R}^{n_0}$  for d > 2 and any finite  $n_0$ . If  $\varphi$  satisfies  $\varphi(x)^T \varphi(x') = K(||x - x'||)$  for some continuous function K then both  $\varphi$  and K are constant.

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• We propose embeddings ensuring spatial invariance of the NTK

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### Torus embedding

- The NTK is invariant under rotation (function of  $z^T z'$ , ||z||, ||z'||)
- We transfer this property to translation invariance

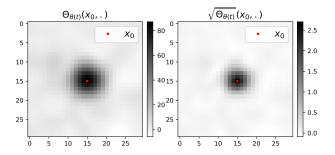
•  $\mathbb{R}^2 \ni p = (p_1, p_2) \longmapsto \varphi(p) = r(\cos(\delta p_1), \sin(\delta p_1), \cos(\delta p_2), \sin(\delta p_2))$ 

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### proposition

The square root of the Gram Matrix  $\sqrt{\tilde{\Theta}_{\infty}}$  is a discrete convolution matrix

## Fourier Features embeddings

• Bochner theorem, for a positive kernel:  $k(x) = k(0)\mathbb{E}_{\omega \sim \mathbb{Q}}\left[e^{i\omega \cdot x}\right]$ 

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- we can formulate embeddings invariant by rotation and translation:

$$\varphi(p)_i = \sqrt{2k(0)}\sin(w_i^T p + \frac{\pi}{4} + b_i)$$

- With  $w \sim \mathbb{Q}$  and  $b_i$  i.i.d. random variable from a symmetric distribution.
- Gaussian embedding:  $w \sim \mathcal{N}(0, \frac{1}{\ell^2})$

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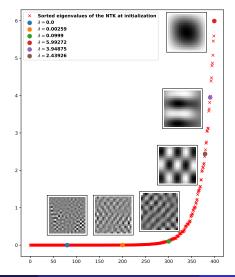
#### Proposition

Let  $\varphi$  be an embedding as described above for a positive radial kernel  $k \in L^1(\mathbb{R}^d)$ with k(0) = 1,  $k \ge 0$ . There is a filter function  $g : \mathbb{R} \to \mathbb{R}$  and a constant C such that for all p, p', in probability:

$$\lim_{n_0\to\infty}\Theta_\infty(\varphi(p),\varphi(p'))=C+(g\star g)(p-p'),$$

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## Experimental results - spectral decomposition of the NTK

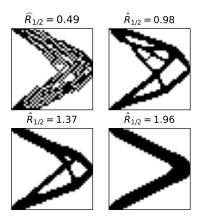


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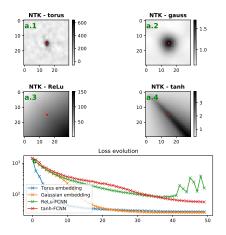
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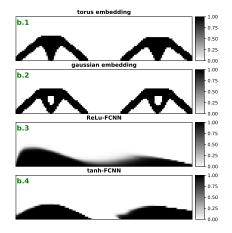
### Experimental results - Filter radius control

• We are able to define and control a "filtering radius"



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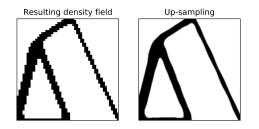




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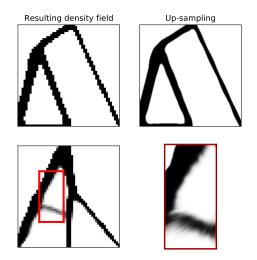
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# up sampling



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# up sampling



지니 제 지금에서 지금 에 주 물어

## Thank you

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